

## Código:

```
Array2D.java × Arreglos2dMain.java
1 package ico.fes.aragon.unam.arreglos;
2
3 import java.util.Arrays;
4 import java.util.concurrent.Callable;
5
6 public class Array2D { 3 usages
7     //Atributos
8     private static final Character VIVO = '1'; 4 usages
9     private static final Character MUERTO = '0'; 3 usages
10    private Character[][] data; 9 usages
11    private int rowSize; 8 usages
12    private int colSize; 8 usages
13
14    //Constructores
15
16    public Array2D(){} no usages
17
18    public Array2D( int ren, int col){ 1 usage
19        this.rowSize = ren;
20        this.colSize = col;
21        this.data = new Character[ren][col];
22
23        for (int i = 0; i < rowSize; i++) {
24            for (int j = 0; j < colSize; j++) {
25                this.data[i][j] = MUERTO;
26            }
27        }
28    }
29
30    // Metodos
31
32    public void clear(Character dato){ no usages
33        for (int i = 0; i < rowSize; i++) {
34            for (int j = 0; j < colSize; j++) {
35                this.data[i][j] = dato;
36            }
37        }
38    }
39
40
41    public int getRowSize(){ no usages
42        return rowSize;
43    }
44    public int getColSize(){ no usages
45        return colSize;
46    }
47
48    @Override
```

```

49 public String toString() {
50     String str = " ";
51     for (int i = 0; i < this.rowSize; i++) {
52         for (int j = 0; j < this.colSize; j++) {
53             str = str + this.data[i][j] + " , ";
54         }
55         str = str + "\n";
56     }
57     return str;
58 }
59
60 public void setItem(int ren, int col, Character dato) { 4 usages
61     if (ren >= 0 && ren <= this.rowSize && col >= 0 && col <= this.colSize) {
62         this.data[ren][col] = dato;
63     } else {
64         System.out.println("Indices fuera de rango...");
65     }
66 }
67
68 public Character getItem(int ren, int col) { no usages
69     if (ren >= 0 && ren < this.rowSize && col >= 0 && col < this.colSize) {
70         return this.data[ren][col];
71     } else {
72         System.out.println("Indices fuera de rango...");
73     }
74     return '\0';
75 }
76
77 public void imprimir() { 3 usages
78     for (int i = 0; i < rowSize; i++) {
79         for (int j = 0; j < colSize; j++) {
80             System.out.print(data[i][j] + " ");
81         }
82         System.out.println();
83     }
84     System.out.println();
85 }
86
87 public void numeroDeGeneraciones(int generaciones) { 1 usage
88     for (int i = 0; i < generaciones; i++) {
89         this.data = evolucionar(this.data);
90         System.out.println("Generación " + (i + 1) + ":");
91         imprimir();
92     }
93 }
94
95 public Character[][] evolucionar(Character[][] matriz) { 1 usage
96     int n = matriz.length;
97     Character[][] nuevaMatriz = new Character[n][n];
98
99     for (int i = 0; i < n; i++) {
100         for (int j = 0; j < n; j++) {
101             int vivos = contarVecinosVivos(matriz, i, j);
102
103             if (matriz[i][j] == VIVO) {
104                 if (vivos < 2 || vivos > 3) {
105                     nuevaMatriz[i][j] = MUERTO;
106                 } else {
107                     nuevaMatriz[i][j] = VIVO;
108                 }
109             } else {
110                 if (vivos == 3) {
111                     nuevaMatriz[i][j] = VIVO;
112                 } else {
113                     nuevaMatriz[i][j] = MUERTO;
114                 }
115             }
116         }
117     }

```

```

118     }
119     @ private static int contarVecinosVivos(Character[][] matriz, int x, int y) { 1 usage
120         int n = matriz.length;
121         int vivos = 0;
122         for (int i = -1; i <= 1; i++) {
123             for (int j = -1; j <= 1; j++) {
124                 if (i == 0 && j == 0) continue;
125                 int nuevoX = x + i;
126                 int nuevoY = y + j;
127
128                 if (nuevoX >= 0 && nuevoX < n && nuevoY >= 0 && nuevoY < n) {
129                     if (matriz[nuevoX][nuevoY] == VIVO) {
130                         vivos++;
131                     }
132                 }
133             }
134         }
135         return vivos;
136     }
137 }
138

```

Código MAIN:

```

1 package ico.fes.aragon.unam.main;
2 import ico.fes.aragon.unam.arreglos.Array2D;
3 public class Arreglos2dMain {
4
5     public static void main(String[] args) {
6         Array2D rejilla = new Array2D(ren: 5, col: 5);
7         rejilla.imprimir();
8
9         rejilla.setItem(ren: 1, col: 3, dato: '1');
10        rejilla.setItem(ren: 2, col: 2, dato: '1');
11        rejilla.setItem(ren: 3, col: 2, dato: '1');
12        rejilla.setItem(ren: 0, col: 4, dato: '1');
13        rejilla.imprimir();
14
15        rejilla.numeroDeGeneraciones(5);
16    }
17 }
18

```

## Ejecución del programa:

```
"C:\Program Files\Java\jdk-22\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2024.2.0.1\lib\idea_rt.jar="
```

```
Matriz inicializada
```

```
0 0 0 0 0
0 0 0 0 0
0 0 0 0 0
0 0 0 0 0
0 0 0 0 0
```

```
Ingresamos datos en la matriz
```

```
0 0 0 0 1
0 0 0 1 0
0 0 1 0 0
0 0 1 0 0
0 0 0 0 0
```

```
Generación 1:
```

```
0 0 0 0 0
0 0 0 1 0
0 0 1 1 0
0 0 0 0 0
0 0 0 0 0
```

```
Generación 2:
```

```
0 0 0 0 0
0 0 1 1 0
0 0 1 1 0
0 0 0 0 0
0 0 0 0 0
```

```
Generación 3:
```

```
0 0 0 0 0
0 0 1 1 0
0 0 1 1 0
0 0 0 0 0
0 0 0 0 0
```

```
Generación 4:
```

```
0 0 0 0 0
0 0 1 1 0
0 0 1 1 0
0 0 0 0 0
0 0 0 0 0
```

```
Generación 5:
```

```
0 0 0 0 0
0 0 1 1 0
0 0 1 1 0
0 0 0 0 0
0 0 0 0 0
```

```
Process finished with exit code 0
```