## Desenvolvimento de Sistemas II

## Agenda

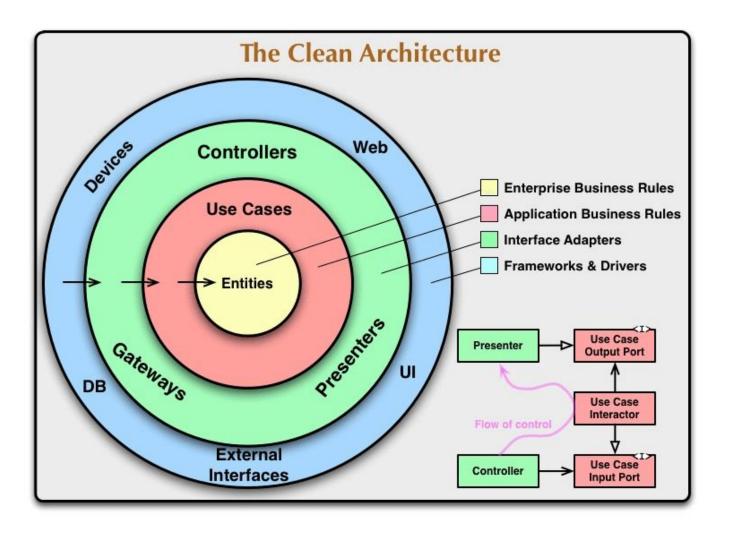
Melhores práticas de programação

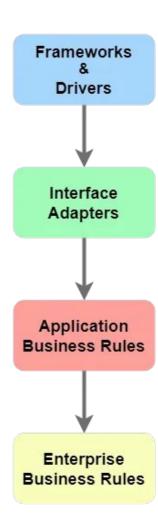
Style Guides de linguagens

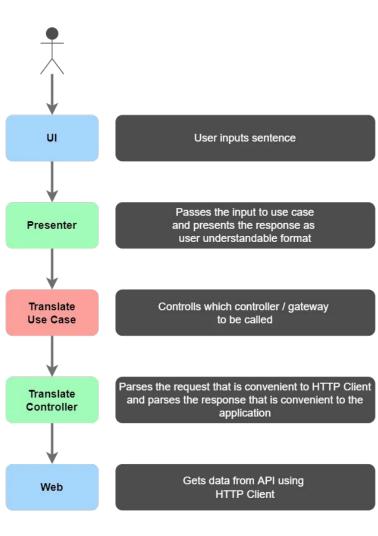
Indentação

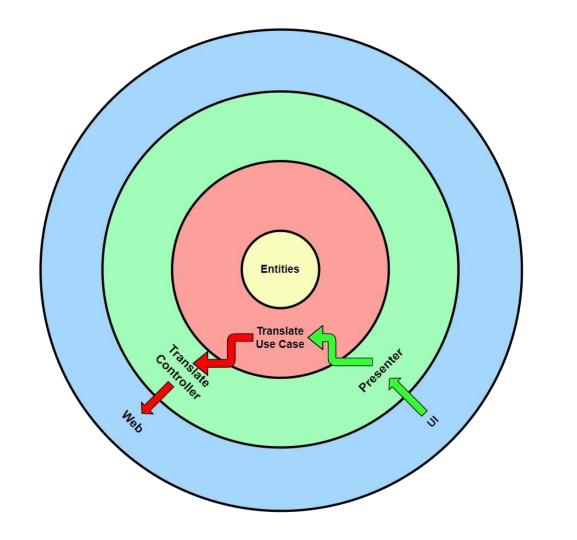
Legibilidade

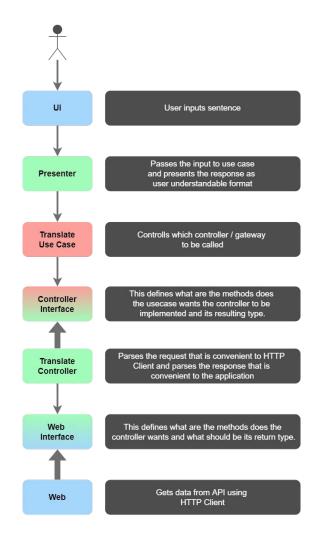
## Correção- CleanCode

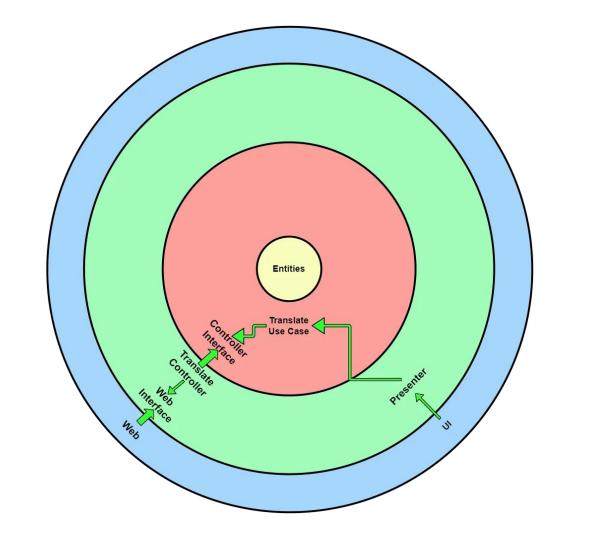


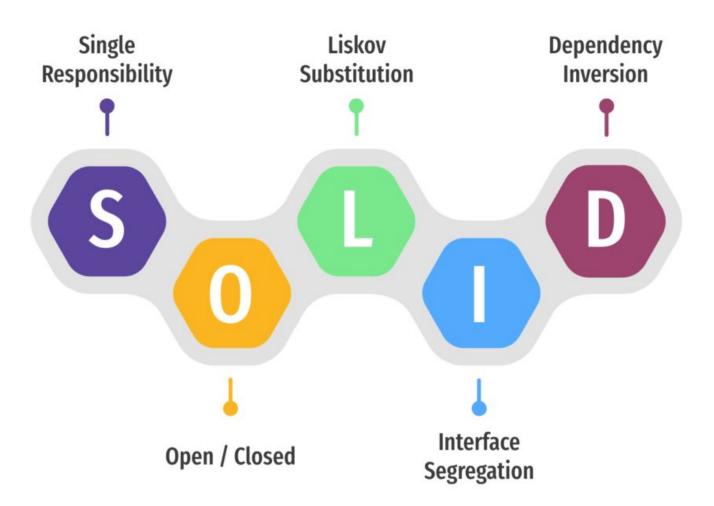












## Mão na massa - Exercício

```
public class RestService
      private HttpClient client;
private Post post;
private ObservableCollection<Post> posts;
      private JsonSerializerOptions serializerOptions;
public RestService()
    client = new HttpClient();
             serializerOptions= new JsonSerializerOptions{
                           PropertyNamingPolicy = JsonNamingPolicy.CamelCase,
                           WriteIndented = true
             };
      public async Task<ObservableCollection<Post>> getPostAsync()
             Uri uri = new Uri("https://jsonplaceholder.typicode.com/posts");
             try
                    HttpResponseMessage response = await client.GetAsync(uri);
                    if (response.IsSuccessStatusCode)
                           string content = await response.Content.ReadAsStringAsync();
                           posts = JsonSerializer.Deserialize<ObservableCollection<Post>>(content, serializerOptions);
             catch (Exception ex)
                    Debug.WriteLine(@"\tERROR {0}", ex.Message);
             return posts;
```

https://github.com/helpdeveloper

https://medium.com/luizalabs/criando-uma-aplica%C3%A7%C3%A3o-modular-muito-al%C3%A9m-do-clean-architecture-5dde3687c5d6

https://code-maze.com/onion-architecture-in-aspnetcore/

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https://betterprogramming.pub/the-clean-architecture-beginners-guide-e4b7058c1165