

Textos

Compose

```
@Composable
fun Text(text: String,
    modifier: Modifier = Modifier,

    softWrap: Boolean = true,
    minLines: Int = 1,
    maxLines: Int = Int.MAX_VALUE,
    overflow: TextOverflow = TextOverflow.Clip,

    color: Color = Color.Unspecified,
    textDecoration: TextDecoration? = null,
    fontFamily: FontFamily? = null,
    fontSize: TextUnit = TextUnit.Unspecified,
    fontWeight: FontWeight? = null,
    fontStyle: FontStyle? = null,
    textAlign: TextAlign? = null,

    style: TextStyle = LocalTextStyle.current
)
```

text:

String → valor a mostrar

softWrap:

Boolean → Indica si el texto debe distribuirse en varias líneas cuando excede el ancho disponible

softWrap = true → el texto se distribuye en varias líneas.

softWrap = false → el texto se mantiene en una sola línea.

minLines:

Int = 1 → Establece el número mínimo de líneas que se mostrarán en el texto. Debe ser mayor que 1

maxLines:

Int = Int.MAX_VALUE → Establece el número máximo de líneas que se mostrarán en el texto. Debe ser \geq que minLines

overflow:

TextOverflow → Define cómo se maneja el texto que excede el espacio disponible

TextOverflow.Ellipsis → muestra puntos suspensivos (...) al final del texto

TextOverflow.Clip → corta el texto sin indicación.

TextOverflow.Visible → el texto se muestra en su totalidad

Text()

color:

Color → color del texto

Color.Red

Color.White

textDecoration

TextDecoration → Aplicar decoraciones al texto

TextDecoration.Underline → Subrayado.

TextDecoration.LineThrough → Tachado.

fontSize:

TextUnit → Tamaño del texto

fontSize = 12.sp

fontWeight:

FontWeight → Grosor del texto

FontWeight.Thin (100)

FontWeight.ExtraLight (200)

FontWeight.Light (300)

FontWeight.Normal (400)

FontWeight.Medium (500)

FontWeight.SemiBold (600)

FontWeight.Bold (700)

FontWeight.ExtraBold (800)

FontWeight.Black (900)

fontFamily:

FontFamily → Tipo de letra

FontFamily.Default

FontFamily.SansSerif

FontFamily.Serif

FontFamily.Monospace

FontFamily.Cursive

```
val fontFamily = FontFamily( Font(R.font.fuente_regular, FontWeight.Normal),  
                             Font(R.font.fuente_bold,   FontWeight.Bold)  
                             )
```

```
Text(..., fontFamily = fontFamily)
```

fontStyle:

FontStyle → Aplicar un estilo al texto

FontStyle.Normal

FontStyle.Italic

```
val fontStyle = TextStyle( fontFamily = FontFamily.Serif,  
                           fontWeight = FontWeight.SemiBold,  
                           fontStyle = FontStyle.Italic,  
                           fontSize = 18.sp,  
                           )
```

```
Text(..., fontStyle = fontStyle)
```

TextField()

```
@Composable
fun TextField(value: String,
    onChange: (String) -> Unit,
    modifier: Modifier = Modifier,

    label: @Composable (() -> Unit)? = null,
    placeholder: @Composable (() -> Unit)? = null,
    leadingIcon: @Composable (() -> Unit)? = null,
    trailingIcon: @Composable (() -> Unit)? = null,

    enabled: Boolean = true,
    readOnly: Boolean = false,

    singleLine: Boolean = false,
    maxLines: Int = if (singleLine) 1 else Int.MAX_VALUE,
    minLines: Int = 1,

    keyboardOptions: KeyboardOptions = KeyboardOptions.Default,
    keyboardActions: KeyboardActions = KeyboardActions.Default,

    supportingText: @Composable (() -> Unit)? = null,
    isError: Boolean = false,
    visualTransformation: VisualTransformation = VisualTransformation.None,

    textStyle: TextStyle = LocalTextStyle.current,
)
```

value:

String → valor a mostrar

onChangeValue:

(String) -> Unit → lambda que representa qué hacer si se modifica el valor.

```
var texto by rememberSaveable { mutableStateOf("...") }

TextField(value = texto,
    onChangeValue = { texto = it },
    ...
);
```

label:

(@Composable () -> Unit)? = null → Etiqueta opcional que se muestra dentro del campo de texto.

```
var texto by rememberSaveable { mutableStateOf("En un lugar de la Mancha") }

TextField(value = text,
    onValueChange = { text = it },
    label = { Text("Nombre") },
    )
```

Nombre

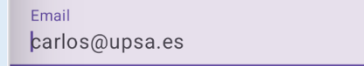
Nombre
En un lugar de la Mancha

placeholder:

(@Composable () -> Unit)? = null → Texto mostrado cuando el valor está vacío.

```
var email by rememberSaveable { mutableStateOf("") }

TextField(value = email,
    onChange = { email = it },
    label = { Text("Nombre") },
    placeholder = { Text("carlos@gmail.com" ) },
)
```

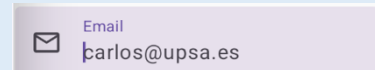


leadingIcon / trailingIcon:

(@Composable () -> Unit)? = null → Imagen opcional que se muestra al inicio/final (puede ser un IconButton)

```
var email by rememberSaveable { mutableStateOf("") }

TextField(value = email,
    onChange = { email = it },
    label = { Text(stringResource(R.string.email_label) ) },
    leadingIcon = { Icon( Icons.Filled.MailOutline, stringResource(R.string.email_description)) }
)
```



readOnly:

Boolean = false → indica si es editable o no

enabled:

Boolean = true → Indica si el campo está habilitado.

singleLine:

Boolean = true → Indica si el texto debe ocupar una única línea.

minLines:

Int = 1 → Si (singleLine == false) indica el número mínimo de líneas.

maxLines:

Int = if (singleLine) 1 else Int.MAX_VALUE → Si (singleLine == false) indica el número máximo de líneas.

lineHeight:

TextUnit = TextUnit.Unspecified → Altura de las líneas (medido en **.sp** ó **.em**).

keyboardOptions:

KeyboardOptions = KeyboardOptions.Default → Opciones del teclado según el texto a introducir.

```
KeyboardOptions(keyboardType = KeyboardType.Email,
    capitalization = KeyboardCapitalization.None,
    autoCorrect = true,
    imeAction = ImeAction.Next
),
```

KeyBoardType → Tipo de teclado

```
KeyBoardType.Email
KeyBoardType.Text
KeyBoardType.Uri
KeyBoardType.Number
KeyBoardType.Ascii
KeyBoardType.Decimal
KeyBoardType.NumberPassword
KeyBoardType.Password
KeyBoardType.Phone
```

ImeAction → Tecla de acción del teclado

```
ImeAction.None
ImeAction.Next
ImeAction.Previous
ImeAction.Go
ImeAction.Done
ImeAction.Send
ImeAction.Default
ImeAction.Search
```

KeyboardCapitalization → Mayúsculas

```
KeyboardCapitalization.None
KeyboardCapitalization.Characters
KeyboardCapitalization.Words
KeyboardCapitalization.Sentences
```

keyboardActions:

KeyboardActions = KeyboardActions.Default → Qué ejecutar en el caso de pulsar la tecla de acción del teclado.

```
KeyboardActions(onDone = {}, → ImeAction.Done
    onSend = {}, → ImeAction.Send
    onGo = {}, → ImeAction.Go
    onSearch = {}, → ImeAction.Search
    onNext = {}, → ImeAction.Next
    onPrevious = {} → ImeAction.Previous
)
```

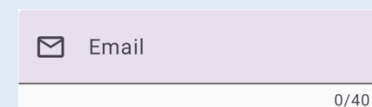
```
KeyboardActions(onAny = {})
```

supportingText:

(@Composable () -> Unit)? = null → Muestra un composable en la parte inferior del TextField (para textos de ayuda).

```
var email by rememberSaveable { mutableStateOf("") }
val emailMaxLength = 40

TextField(value = email,
    onChange = { if (it.length <= emailMaxLength) email = it },
    label = { Text( stringResource(R.string.email_label) ) },
    placeholder = { Text( stringResource(R.string.email_hint) ) },
    leadingIcon = { Icon( Icons.Filled.MailOutline, stringResource(R.string.email_description)) },
    keyboardOptions = KeyboardOptions(keyboardType = KeyboardType.Email,
        capitalization = KeyboardCapitalization.None,
        autoCorrect = true,
        imeAction = ImeAction.Next
    ),
    supportingText = {
        Row()
        {
            Spacer(modifier = Modifier.weight(1f))
            Text(text="${email.length}/${emailMaxLength}")
        }
    }
)
```



TextField()

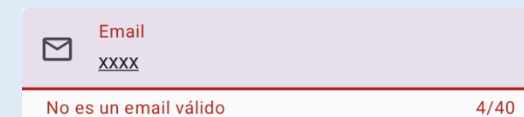
isError:

Boolean = false → Indica si el valor es erróneo o no.

```
var email by rememberSaveable { mutableStateOf("") }
var emailErrorMessage by rememberSaveable { mutableStateOf("") }
val emailMaxLength = 40

val validateEmail: (String) -> String = { when { it.isEmpty()           -> "Email vacío"
                                             !Patterns.EMAIL_ADDRESS.matcher(it).matches() -> "No es un email válido"
                                             else                                     -> ""
                                           }
                                     }

TextField(value = email,
  onChange = { if ( (0..emailMaxLength).contains( it.length ) )
    {
      email = it
      emailErrorMessage = validateEmail(it)
    }
  },
  label = { Text(stringResource(R.string.email_label)) },
  placeholder = { Text( stringResource(R.string.email_placeholder) ) },
  singleLine = true,
  leadingIcon = { Icon( Icons.Filled.MailOutline, stringResource(R.string.email_description)) },
  keyboardOptions = KeyboardOptions(keyboardType = KeyboardType.Email,
    capitalization = KeyboardCapitalization.None,
    autoCorrect = true,
    imeAction = ImeAction.Next
  ),
  isError = !emailErrorMessage.isBlank(),
  supportingText = { SupportingText(emailErrorMessage, email.length, emailMaxLength) }
)
```



```
@Composable
fun SupportingText(message: String, currentLength: Int, maxLength: Int)
{
  Row()
  {
    Text(text = message)
    Spacer(modifier = Modifier.weight(1f))
    Text(text = "${currentLength}/${maxLength}")
  }
}
```

visualTransformation:


TextField()

VisualTransformation= VisualTransformation.None → Transforma el value para su visualización (ej. ocultación password).

```
var password by rememberSaveable { mutableStateOf("") }
var passwordErrorMessage by rememberSaveable { mutableStateOf("") }
var passwordVisible by rememberSaveable { mutableStateOf(false) }
val passwordMaxLength = 40

val validatePassword: (String) -> String = { if ( it.length < 8 ) -> "Debe tener al menos 8 caracteres"
                                             else                -> ""
                                             }

TextField(value = password,
  modifier = Modifier.fillMaxWidth(0.9f),
  onChange = {
    if ( (0..passwordMaxLength).contains( it.length ) )
    {
      password = it
      passwordErrorMessage = validatePassword(it)
    }
  },
  label = { Text(stringResource(R.string.password_label)) },
  placeholder = { Text(stringResource(R.string.password_placeholder)) },
  singleLine = true,
  trailingIcon = { IconButton(onClick = { passwordVisible = !passwordVisible })
                  {
                    Icon(painter = painterResource( if (passwordVisible) R.drawable.visibility_off else R.drawable.visibility_on),
                      contentDescription = stringResource(R.string.email_description)
                    )
                  }
                },
  visualTransformation = if (passwordVisible) VisualTransformation.None else PasswordVisualTransformation(),
  keyboardOptions = KeyboardOptions(keyboardType = KeyboardType.Email,
    capitalization = KeyboardCapitalization.None,
    autoCorrect = true,
    imeAction = ImeAction.Next
  ),
  isError = !passwordErrorMessage.isBlank(),
  supportingText = { SupportingText(passwordErrorMessage, password.length, passwordMaxLength) }
)
```

Password	
ytyty	
Debe tener al menos 8 caracteres	5/40

```
@Composable
fun SupportingText(message: String, currentLength: Int, maxLength: Int)
{
  Row()
  {
    Text(text = message)
    Spacer(modifier = Modifier.weight(1f))
    Text(text = "${currentLength}/${maxLength}")
  }
}
```