

# Chapter 2 Data Structures

---

## 2.1 Vectors

A vector is the simplest type of data structure in R. Vectors are particularly important as most of the functions you will write will work with vectors. Simply put, a vector is a sequence of data elements of the same basic type.

We can construct a vector using the combine (`c`) function:

```
# Here is a vector containing three numeric values 3, 5 and 7:
numbers <- c(3, 5, 7)

#Here is a vector of logical values:
logical <- c(TRUE, FALSE, TRUE, FALSE, FALSE)

#Here is a vector of character values:
fruits <- c("apple", "oranges", "banana")
```

We can also change the value in a vector:

```
fruits[2] <- "strawberries"
```

Every vector has two key properties: its type and its length:

```
typeof(fruits)
length(fruits)
```

You can combine vectors using the combine function as well:

```
results <- c(1, 2, 3)
other_results <- c(4, 5, 6)
combined_results <- c(results, other_results)
```

Vectors can be added together in an element-wise operation:

```
total_add <- results + other_results
total_div <- results / other_results
total_mod <- results %% other_results
```

Functions can be applied to each element of the vector. However, not all functions are vectorized (we will cover this later):

```
total_rou <- round(total_div, 1)

names <- c("Simmons", "Race", "Healey", "LaBarr", "Villanes")
names <- sort(names, decreasing = TRUE)
```

There are also functions for constructing useful types of vectors:

```
# Replicate - replicates a value X number of times
identity_vector <- rep(1,10)
identity_vector

# Sequence operator ":" From:To
sequence_vector <- 1:10

# Sequence function - allows sequencing by a value
sequence_by_two_vector <- seq(0,10, 2)
sequence_by_two_vector

# Sample function - take a random sample from a vector
random_vector <- sample(sequence_by_two_vector,3)

#A common trick to randomly permute all elements in a vector is sample(vector_name)
permute <- sample(numbers)
```

Finally, a vector doesn't have to be made with consistent elements, but it will force them to one type:

```
values <- c("IAA", 1, "2021", 5)
typeof(values)
```

As we mentioned earlier, the elements of a vector can only be of one type. If we want elements of different types... we will need a list.

## 2.2 Lists

Lists are objects which contain elements of different types like – numbers, strings, vectors and another list inside it. A list can also contain a matrix or a function as its elements. A list is created using list() function.

```
# Here are 3 vectors of different types
v1 <- c("apple", "banana")
v2 <- c("dog", "cat", "bunny", "pig", "cow", "horse")
v3 <- seq(0,10,by=2)

v1;v2;v3
```

We can put all of these vectors into a list:

```
# Here are 3 vectors of different types
l1 <- list(v1, v2, v3)

class(l1)
typeof(l1)
```

List elements can be accessed via index. Each of the components of a list is accessed via the double bracket `[[x]]` syntax:

```
# First element in the list
l1[[1]]

# First element in the first element (vector) of the list
l1[[1]][1]
```

List elements can be named:

```
names(l1) <- c("Fruit", "Animals", "Even_Numbers")
```

Or they can be named upon creating the list:

```
l1 <- list(Fruit=v1, Animals=v2, Even_Numbers=v3)
```

The elements in a list can be retrieved by name:

```
l1$Fruit
l1$Fruit[1]

l1$Even_Numbers
max(l1$Even_Numbers)
```

A list can even contain lists:

```
l2 <- list(Odd_Numbers=seq(1,10,by=2), list1=l1)

# First Vector
l2$Odd_Numbers
l2[[1]]

# L1 within L2
l2$list1
l2[[2]]

l2$list1$Fruit
l2[[2]][1]

l2$list1$Fruit[1]
l2[[2]][[1]][1]

l2[[2]][[1]][3] <- "blueberry"
l2$list1$Fruit
l2
```

To combine lists:

```
l4 <- list(More_Fruit=c("melon", "orange"))
l1 <- c(l1,l4)
```

Finally, if we want to update part of a list, we can just operate on and update it accordingly:

```
l1$Fruit <- c(l1$Fruit, l4$More_Fruit)
l1$Fruit
```

## 2.3 Arrays

Arrays are similar to vectors, except that they are multi-dimensional. An array is created using the `array()` function, and the `dim` parameter to specify the dimensions:

```
# 1 dimension - 1 row (vector)
sequence_array_1_dim <- array(1:10, dim=10)
sequence_array_1_dim

# 2 dimensions - 2 rows, 5 columns
sequence_array_2_dim <- array(1:10, dim= c(2,5))
sequence_array_2_dim

# 3 dimensions - 2 rows, 5 columns, 2 tables
sequence_array_3_dim <- array(1:20, dim = c(2,5,2))
sequence_array_3_dim

# 4 dimensions - 2 rows, 5 columns, 2 tables, 2 sets
sequence_array_4_dim <- array(1:40, dim = c(2,5,2,2))
sequence_array_4_dim
```

Similar to vectors, functions can be applied to arrays:

```
dim(sequence_array_2_dim)
length(sequence_array_2_dim)
sum(sequence_array_2_dim)
max(sequence_array_2_dim)
```

## 2.4 Matrices

Matrices are objects in which the elements are arranged in a two-dimensional rectangular layout. A matrix is created using the `matrix()` function:

```
# A matrix is a 2-dimensional (row x column) array
A <- matrix(1:25, 5, 5)

B <- matrix(1:25, 5, 5, byrow=TRUE) #if you want to fill down the row instead of across
the columns

C <- matrix(1:5, 1, 5)

D <- matrix(1:5, 5, 1)
```

Matrices are convenient because we can do linear algebra with them:

```
# Element-wise operators
A + B
A - B
A * B
A / B

# Matrix Multiplication
C %*% D

# Transpose
C
t(C)
```

We can also name the matrix columns and rows:

```
colnames(A) <- c("Column_1", "Column_2", "Column_3", "Column_4", "Column_5")
A

colnames(A)[4] <- "Changed_It"
A

rownames(A) <- c("Row_1", "Row_2", "Row_3", "Row_4", "Row_5")
A
```

We can also use some helpful functions for matrices:

```
colSums(A)
rowSums(A)
sum(A)
dim(A)
length(A)
```

And we can extract information from a matrix using similar index notation (row, column):

```
A[2,1] # Single element

A[,1] # All rows in the first column
A[,c(1,2)] # All rows for columns 1 and 2

A[1,] # All columns in the first row
A[c(1,2),] # All columns for rows 1 and 2

A["Row_1", "Column_2"]
```

## 2.5 Data Frames

Data Frames are data displayed in a format as a table. A data frame is essentially a 2 dimensional matrix (row x column). You can think of it like an excel table or relational database table. Data Frames can have different types of data inside it, and we use the `data.frame()` function to create a data frame:

```
# Create a data frame called dt1 from a set of vectors:
dt1 <- data.frame (
  names = c("Simmons", "Race", "Healey", "LaBarr", "Villanes"),
  class = c("Time Series", "Linear Algebra", "Visualization", "Finance", "Programming"),
  female = c(1,1,0,0,1)
)
```

To view the data frame:

```
# View the table
View(dt1)

# Head of the table
head(dt1, 3)
```

To change the column names:

```
colnames(dt1)
colnames(dt1) <- c("Last_Name", "Class-Taught", "Female?")
colnames(dt1)
colnames(dt1)[2] <- "Classes-Taught"
colnames(dt1)
```

To reference a column by name:

```
dt1$Last_Name
dt1$Classes-Taught
```

Data frame indexes - similar to vectors and arrays. We can perform the following actions:

```
# Retrieve a row
# Leaving the row or column blank means "everything"
# the negative operator "-" means "everything but"
dt1[1,]
dt1[2:5,]
dt1[-1,]

# Retrieve a column
dt1[,1]
dt1[, -3]
dt1[, c(1:2)]
dt1[, "Last_Name"]
dt1[, c("Last_Name", "Female?")]

# Retrieve an element
dt1[5,2]

# Reassign an element
dt1[5,2] <- "R Programming"
dt1[5,]

# Find elements that meet a condition
dt1$`Female?` == 1
dt1$Last_Name == 'Race'

# Filter by an value
dt1[dt1$`Female?` == 1,]
dt1[dt1$Last_Name == 'Race',]

# Add a new row - rbind (row-bind) function. The cbind function is its column version.
dt1 <- rbind(dt1, c("Larsen", "Teaching Assistant", 0))
dt1

# Add a new column
dt1$First_Name <- c("Susan", "Shaina", "Christopher", "Aric", "Andrea", "Nicholas")
```

```

# Change the order of columns
dt1 <- dt1[,c(4,1:3)]

# Make columns based off other columns
dt1$First_Name_Length <- nchar(dt1$First_Name)
dt1$Last_Name_Length <- nchar(dt1$Last_Name)
dt1$Total_Name_Length <- dt1$First_Name_Length + dt1$Last_Name_Length + 1
dt1$Full_Name <- paste(dt1$First_Name, dt1$Last_Name, sep=" ")
dt1

# Remove some intermediate step columns
dt1 <- dt1[, -c(5,6)]

```

## 2.6 Working with different types

We can examine the class of each object using the class function:

```

total_add
class(total_add)

names
class(names)

12
class(12)

sequence_array_1_dim
class(sequence_array_1_dim)

A
class(A)

dt1
class(dt1)

dt1$First_Name
class(dt1$First_Name)

```

Finally, we can also do some conversions between them using the “as” functions:

```

new_array <- as.array(total_add)
class(new_array)

old_vector <- as.vector(new_array)
class(old_vector)

dfA <- as.data.frame(A)
class(dfA)

```