

# Carlos Lu

for entry-level service/programming-related careers

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## EDUCATION

### Ontario Tech University, 2000 Simcoe St.— Undergraduate

September 2020 - September 2025

Game Development & Inter. Media Program, Bachelor of Information Technology.

### St. Augustine CHS, Location — High School Diploma

August 2016- August 2020

Consistent A- student with a strong interest in programming, which began in Grade 11. Developed foundational coding skills and academic discipline through a rigorous course load, including AP-level science courses.

## EXPERIENCE

### TCMC — Summer Camp Captain

2020 - 2021

This experience allowed me to gain insight into what it is like to properly and appropriately handle children under 16 and under, creating schedules that help kids with their arts & crafts.

### Ontario Tech — Indie Game Developer

2020 - 2025

Focused on continuous improvement throughout university, particularly in core subjects such as Algorithms and Data Structures, Calculus, and software development. Collaborated closely with a dedicated team ("Drenched") on game projects that challenged technical and creative problem-solving skills.

My Portfolio: <https://carloseol.github.io/>

This is proof that I am proficient with computers.

## SKILLS

C++, C#, HTML, CSS, Java, JS, OpenGL, discrete mathematics, vectors & advanced calculus.

## AWARDS

Best Game Sound Nominee - years 3 and 4.

## LANGUAGES

English, Cantonese and Chinese

## Licence & Certificate

First Aid, G Driver's License