
Carlos Miguel Pina Vaz Gomes

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Work Experience and Other Projects

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| 2017 | PASS Leader at University of Manchester
Helps and tutors first year students in Computer Science, developing communication, teamwork and mentoring skills. |
| 2017 | StudentHack
Participated in StudentHack 2017, attending workshops by CS50 and developing knowledge of bootstrapping for websites and game development techniques |
| 2017 | Stendhal
Worked with the open source game Stendhal, learning how to work with large code bases and developing skills in unit testing, debugging and version control technologies. |
| 2016 | Decibel
Worked with a team of students to create a webapp where users can create playlists, save them, share them with other users and play them. In charge of backend development, including the database and the connection to the YouTube API. |
| 2014 | JAP - Junior Achievement Program
Led a team of students for one year in setting up a business and developing a product. Second place in national competition. Developed teamwork skills, leadership and knowledge in management of a company. |

Education

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| University | University of Manchester - Software Engineering
First year completed with 86% average |
| High School | CLIB - Colegio Luso Internacional de Braga
A Levels - A * in Mathematics, Physics and Computer Science |

Volunteering

Habitat for Humanity - Worked in building houses in rural Portugal, developing teamwork, problem solving and leadership skills
Portuguese Food Bank - Worked in the warehouses for the Portuguese Food Bank, developing organisational and management skills

Skills

Proficient in Java
Experience in HTML, CSS, Javascript, PHP, MySQL, C# and MatLab
Fluent in English, Spanish and Portuguese