

Modular organization of the app

According to the requirements, the app is structured in folders that makes navigating the code easier; therefore, the code has specific authentication, scheduling and messaging section, organized in folders that can be differentiated.

Log In or Authentication Requirement:

- **Principal Folder:** lib/screens/authenticate.
- **Modules of the folder:**
 - **authenticate.dart:** principal module, connects with register and sign_in.
 - **register.dart:** records new data entries (strings) to the database.
 - **sign_in.dart:** validates existing data entries (strings) in the database.
- **Extra functions Folders:**
 - **lib/models:**
 - **user.dart:** provides the user format to the data entries.
 - **lib/screens/home:**
 - **wrapper.dart:** validates if the user has an active account, connects with authenticate and home.
 - **log_admin.dart:** allow user to upgrade to admin privileges.
 - **lib/services:**
 - **database.dart:** allows to save the data entries (strings) in the database.
 - **lib/shared:**
 - **loading.dart:** generates a loading animation between the screens.

Scheduling Requirement:

- **Principal Folder:** lib/screens/home.
- **Extra Notes:** This requirement is divided in two different systems with a different interface for users and admins.

- **Modules in the homeAdmin Folder:**
 - **calendar_admin.dart:** creates a calendar table.
 - **drawer_admin.dart:** creates a navigation drawer to jump between the admin screens.
 - **view_admin.dart:** allows to display and modify the view of all existing events in the database.
 - **Extra Notes:** The messages_admin document is part of the messenger service requirement.
- **Modules in the homeClient Folder:**
 - **about_us.dart:** is an extra screen to jump in the drawer_client.
 - **add_event.dart:** creates a new data entry in the database according to the event format.
 - **calendar_client.dart:** creates a calendar table.
 - **drawer_client.dart:** creates a navigation drawer to jump between the client screens.
 - **need_help.dart:** is an extra screen to jump in the drawer_client.
 - **view_client:** allows to display a part of the entry datas of events existing in the database.
 - **Extra Notes:** The messages_client document is part of the messenger service requirement.
- **Extra functions Folders:**
 - **lib/screens/home:**
 - **home.dart:** allows to jump between screens that can be home.
 - **lib/models:**
 - **event.dart:** provides the event format to every new events.
 - **lib/services:**
 - **eventDB.dart:** allows to save the data entries of the new events.

Messenger Service Requirement:

- **Principal Folder:** lib/screens/home/homeAdmin & lib/screens/home/homeClient.
- **Extra Notes:** this requirement it's inside the home folders, because this way you can jump between the calendar and messages screens, however all its resources are inside the chatRoom Folder to differentiate it.

- **Modules in the homeAdmin Folder:**
 - **messages_admin:** allows to the admin users connect to the chatRoom database.
- **Modules in the homeClient Folder:**
 - **messages_client:** allows to the general users connect to the chatRoom database.
- **Modules in the chatRoom (lib/screens/chatRoom) Folder:**
 - **Imagenes.dart:** gets the data to differentiate a send image and display it.
 - **chat.dart:** displays the chat interface and allows to send messages.
 - **lista_imagenes:** allows to display the send images and the data of this.
 - **photo_upload:** allows to upload and assign entry data to a selected image for the database.
 - **search.dart:** in simple terms, allows to search a specific user by email and name to chat.
- **Extra functions Folders:**
 - **lib/services:**
 - **database.dart:** allows to save the data entries in the database.
 - **Lib/shared:**
 - **constants.dart:** sets design constants for the messaging service.
 - **helperfunctions:** sets functions to support the validation on the messaging service.