



CARLOS HINOJOSA PINTO

<https://www.carlosh.es/en>

ABOUT ME

I am a Computer Engineer graduated from the Polytechnic University of Valencia, in Spain with more than 3 years of experience in the field. I love to learn new things and acquire new skills every day. In my free time I like to read, go to the gym and run in the mountain.

TECH SKILLS

Computer Languages:

- JavaScript/Typescript
- PHP
- Python
- Java
- HTML/CSS
- C/C++

Tecnologies:

- React
- Node JS
- Docker
- Laravel
- Jest
- NextJS
- Wordpress
- Git
- Bootstrap
- MySQL

SOFT SKILLS

- Agile methodologies
- Teamwork and collaboration
- Goal-oriented mindset

Languages:

- Spanish(Native)
- English (B2)

CONTACT

Telephone: (+34)664 099 349
carloshin98@gmail.com
<https://www.carlosh.es/en>

EXPERIENCE

IOBUILDERS

Frontend developer

September 2021 - Now

Development of a NFTs marketplace for DC comics on the palm blockchain, in charge of implementing different functionalities on the front end of the web. Making deployments to the different environments. Also doing unit tests for each component of the application. All this through SCRUM planning with the use of Jira and with daily meetings with people in different time zones in English.

Technologies used:

JavaScript Typescript React Docker Git Linux Gitlab CI/CD Jest

NTT DATA

Frontend developer

November 2020 - September 2021

Working for different projects on the front end and also maintaining the database. Performing unit and functional testing for different web flows. Using agile methodology.

Technologies used:

JavaScript Typescript Docker Angular React Git Linux MySQL

MULTISCAN TECHNOLOGIES (INTERSHIP)

Software developer

January 2020 - May 2020

Software development for fruit and vegetable sorting machines. Capturing and handling images to train neural networks and detect defects using AI.

Technologies used:

C++ Python Git Linux

ACTIVALINK (INTERSHIP)

Fullstack developer

March 2019- September 2019

Development of functionalities for different websites of different companies. Also bug fixes in production in different technologies and managing databases.

Technologies used:

React Javascript Typescript NodeJS PHP Laravel MySQL

EDUCATION

UPV <http://www.upv.es>

Computer Engineering Degree

September 2016 - June 2020

PROYECTS

SELL CARS <https://sell-car-carlosh.vercel.app/cars>

Web to publish cars using **NextJS** with **Typescript** and **Chakra UI** for styles.

TFG <https://www.tfg.carlosh.es/app/>

Final project for the Computer Science Degree. This web allow you to order food from a restaurant. Done with **PHP** and **React**.

WEB MIGUEL PINTO <https://miguel-pinto.vercel.app/>

Web made in **NextJS** and **Typescript** for the promotion of the painter Miguel Pinto.

WEB BOOKS <https://www.libros.carlosh.es>

Web application to store book collections developed with **Laravel**.

