## **Usability vs UX**

HCI provides the foundational principles and methodologies for designing and evaluating interactive systems. Usability is a component of HCI, focusing specifically on ensuring that systems are easy to use and efficient. UX extends beyond usability to encompass the overall experience, including emotional and subjective aspects, thus enriching the user's interaction with a system.

Usability concentrates on the practical aspects of user interaction, while UX embraces the emotional, experiential, and affective dimensions of the user's journey with a product or system. In our team, we're developing a registration form for a voting system. From a usability perspective, the goal is for users to register effectively on desktops more than other devices. Meanwhile, UX emphasizes the emotional, experiential, and affective impact on users while completing the registration form.

I would say an UX feature that could be included in our team's project would be little advices and instructions in every question in the registration form, it would make the experience easier and clear up possible doubts.

## References

Rusu, C. et al. (2015) 'Usability and user experience', International Journal of Information Technologies and Systems Approach, 8(2), pp. 1–12. doi:10.4018/ijitsa.2015070101.