Carlos Martinez
Project 1
Checkpoint 1
CS 3505
Jan 24, 2017

Team: Carlos Martinez and Lukas Gust.

Sunday, Jan 21: We downloaded ffmpeg, it took an hour because we did not know that we had to create the .cshrc file and we had problems with memory, because everyone was using the same computer servers. We also spent another hour getting familiarized with the huge library.

Monday, Jan 22: We spent about an hour or two getting more familiarized with the library.

Wednesday, Jan 24: We spent about four to five hours getting more familiarized with the code and locating the files where .png .bmp and .wav get decoded.

Another half hour on putting in the print statement and meet the requirements.

We located the files through the includes of the ffplay file and through files with the png, bmp, and wav names in the file.

Friday, Jan 26: We saw an announcement saying not to use printf, so we spent an hour working on getting the terminal to print with av_log

Both, my partner and I spent an equal amount of time working on the project and share the worked evenly.