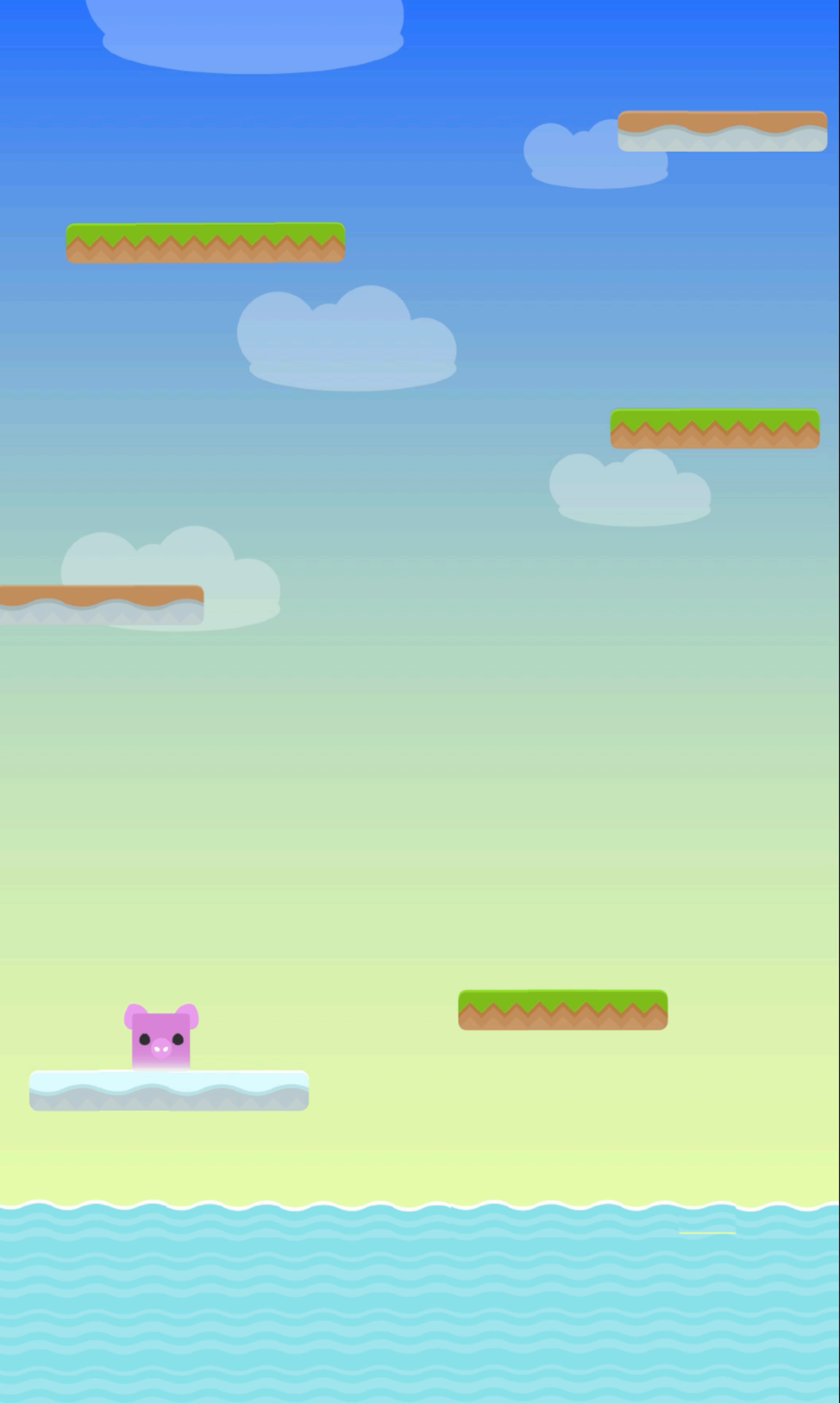
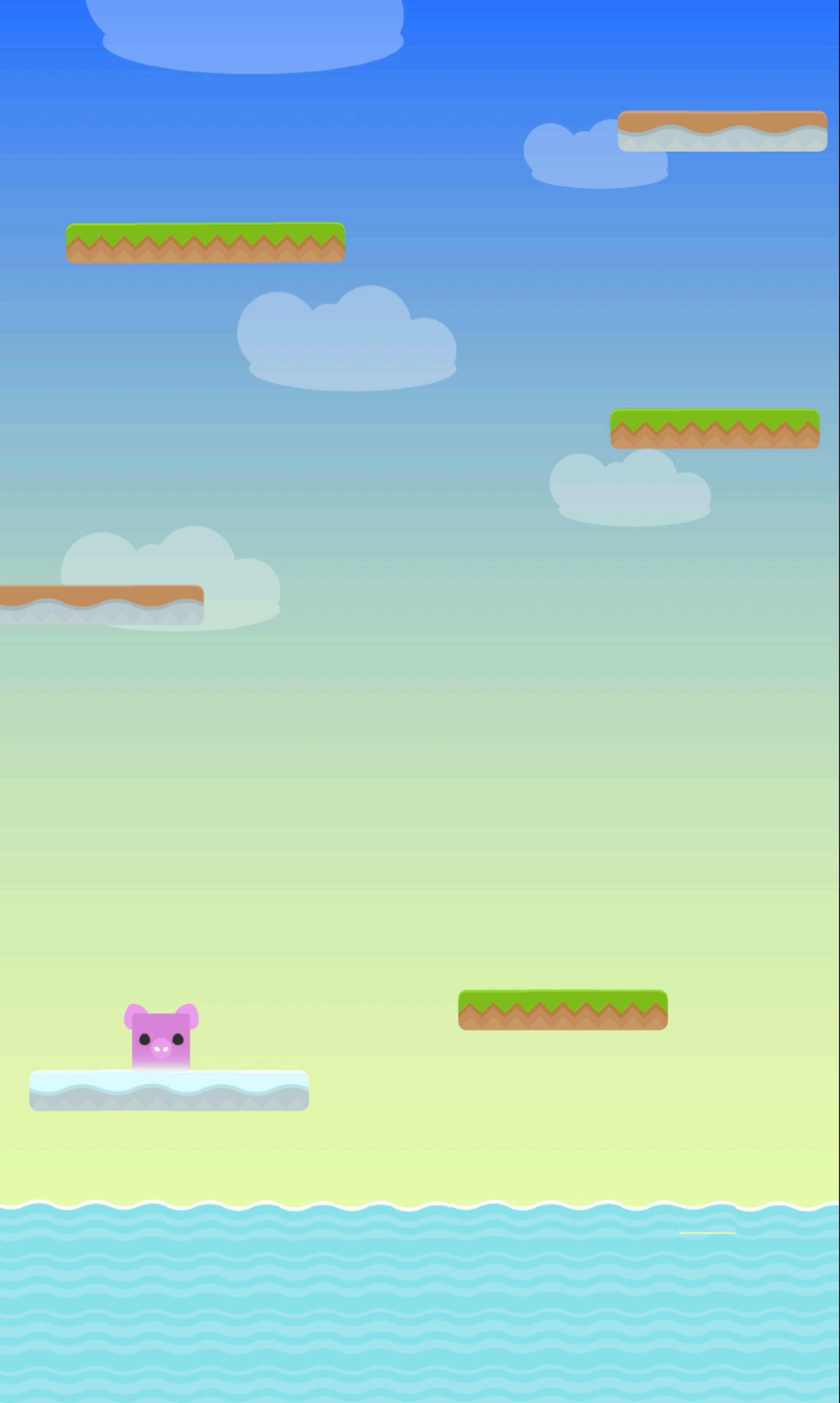
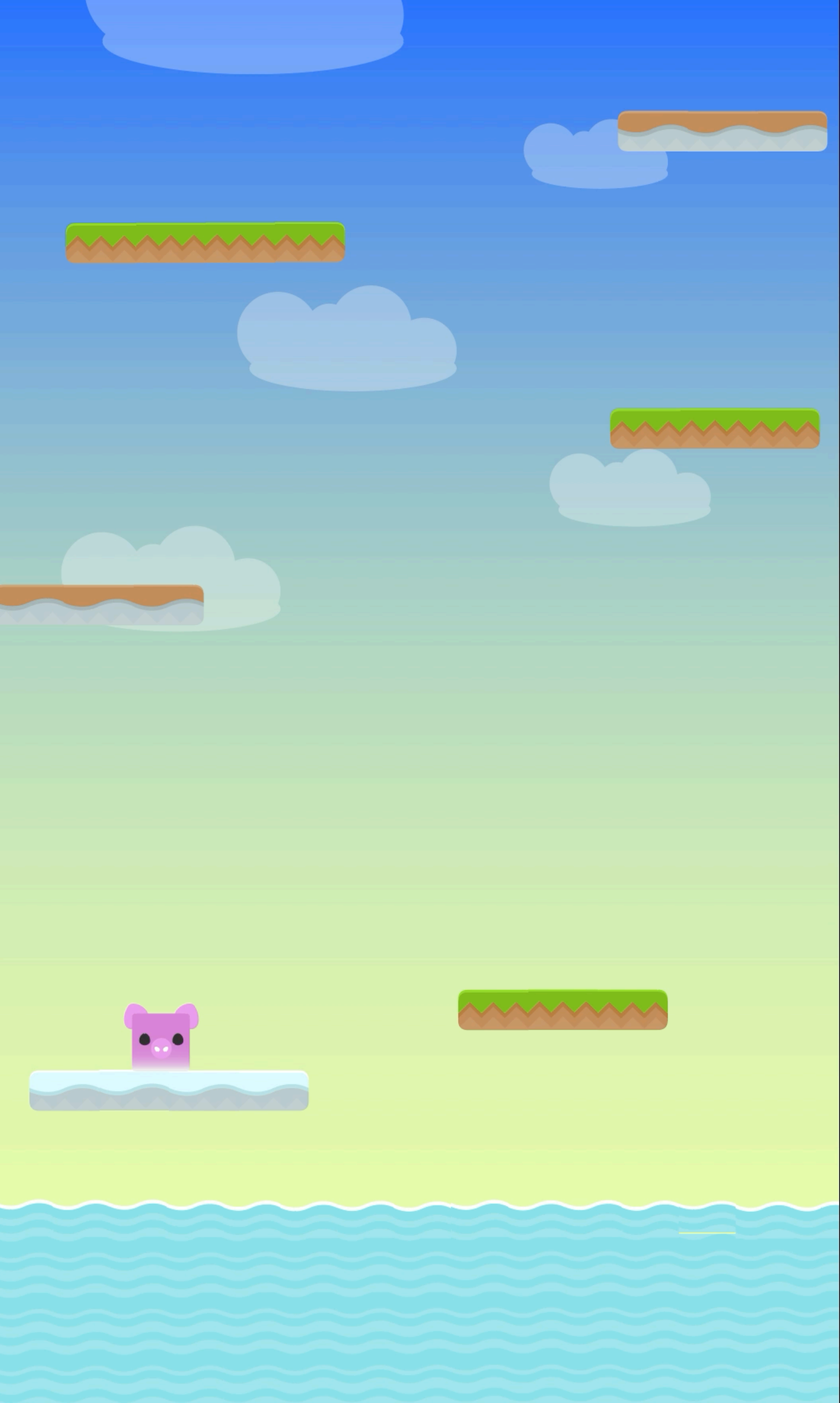


Prototype

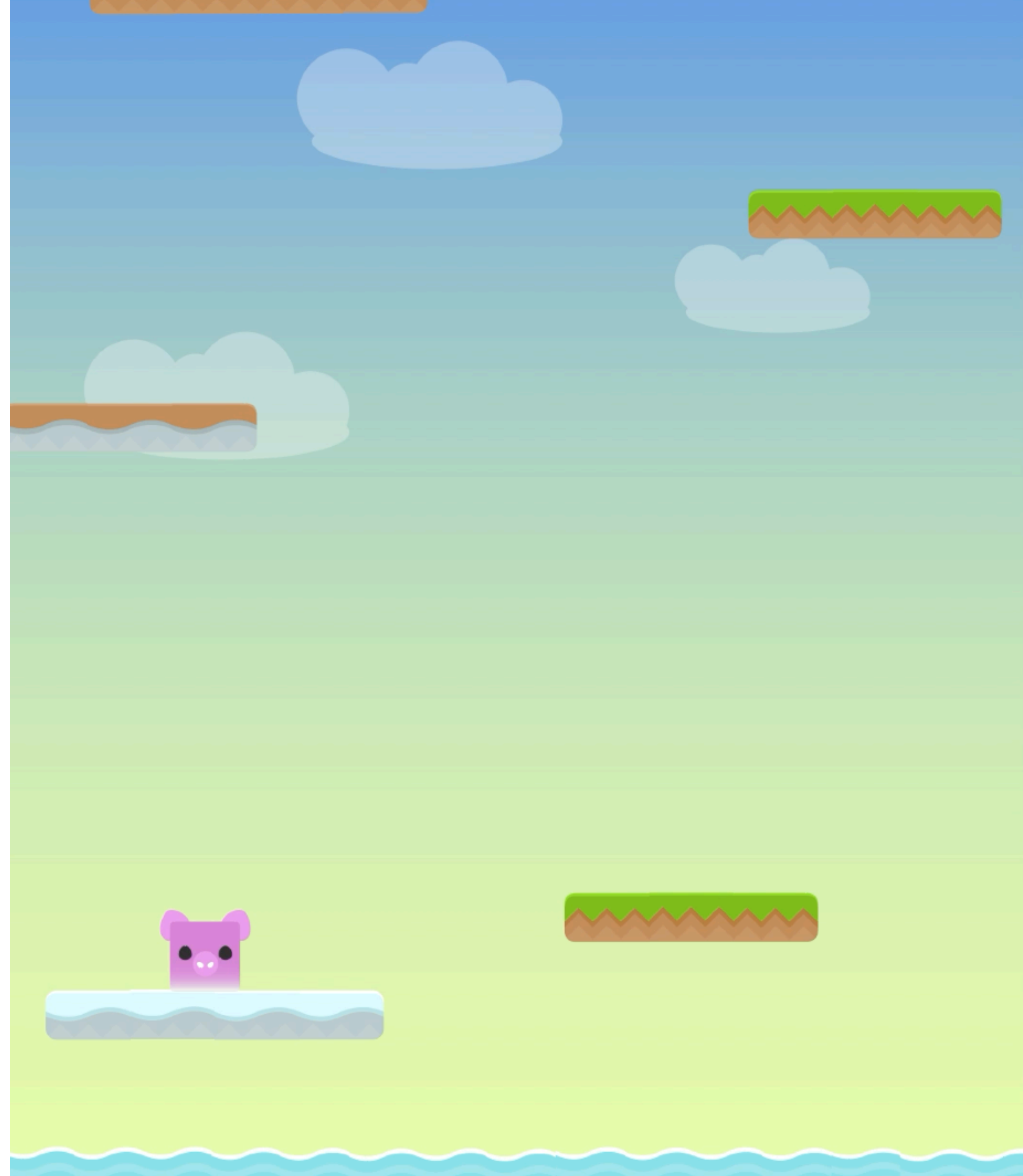








Prototype





Game development

Programming process