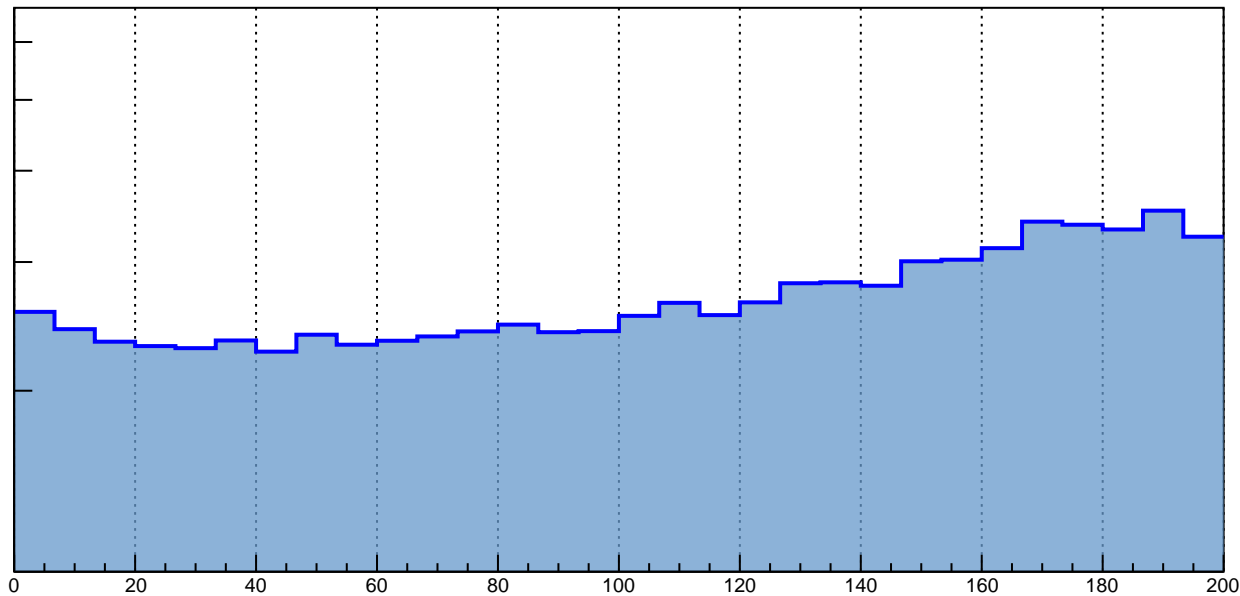


# Realistic MC

# Events



Efficiency

