

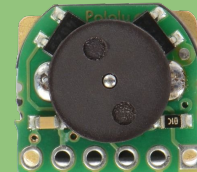
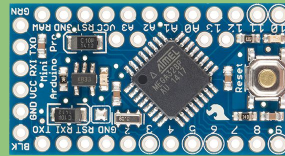
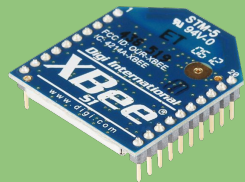
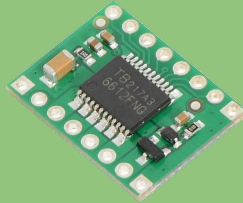
ROBÔCIN

# CONSTRUINDO

- REQUISITOS
  - TAMANHO
    - CUBO DE 7,5 CM
  - FUNCIONALIDADES
    - MOVIMENTAR
    - RECEBER DADOS



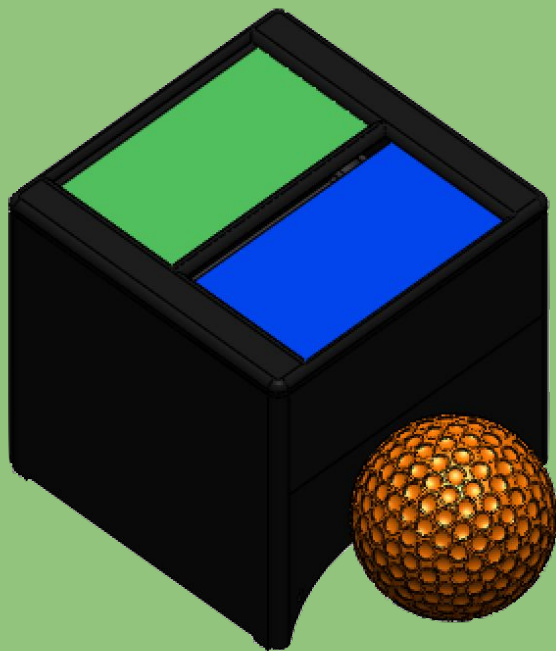
# MATERIAIS



# PLANEJAMENTO

○ ORGANIZAÇÃO	x	TAMANHO
○ CUSTO	x	QUALIDADE
○ POTÊNCIA	x	VELOCIDADE
○ VIDA ÚTIL	x	EFICIÊNCIA

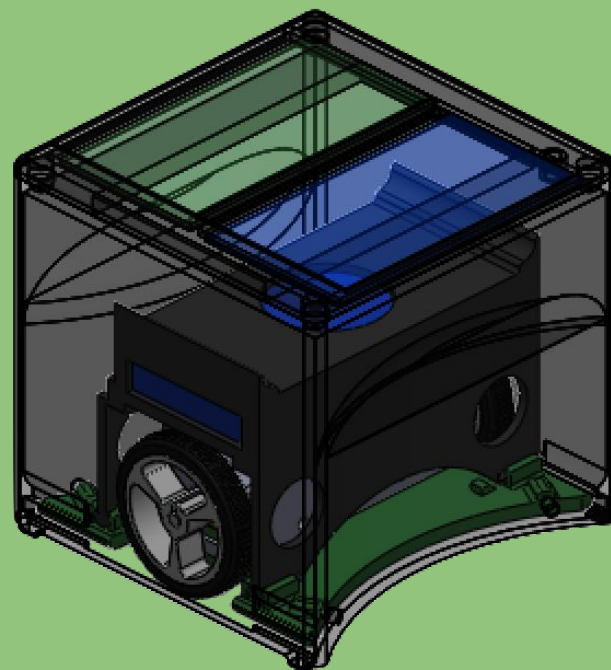
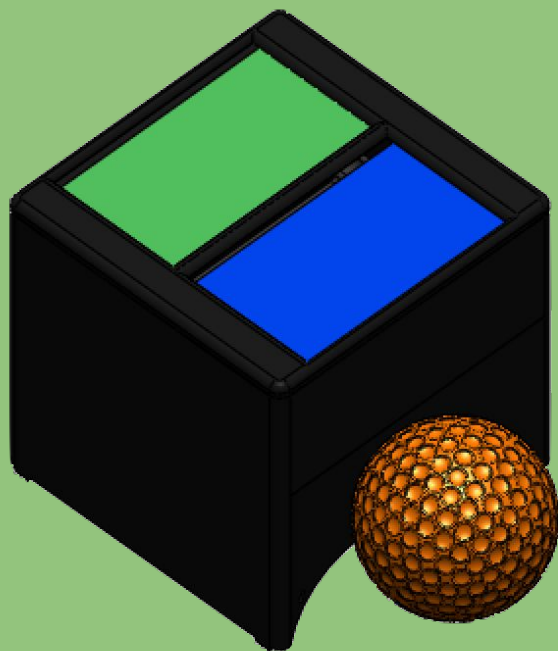
# PLANEJAMENTO



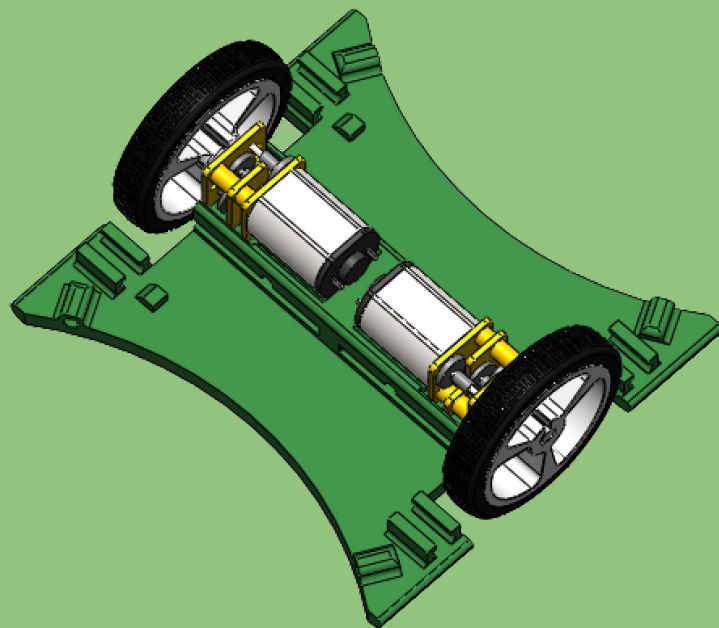
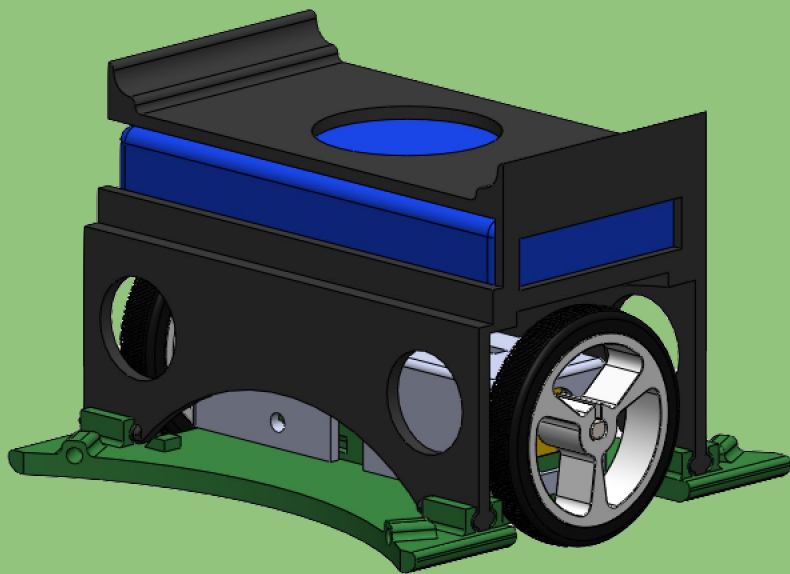
# MATERIAIS

Spark Fun				
Item	Preço	Link	Quantidade	Total
xBee	US \$22,95	<a href="https://www.spar">https://www.spar</a>	1	US \$22,95
LED RGB SMD (com 10)	US \$4,95	<a href="https://www.spar">https://www.spar</a>	0,2	US \$0,99
Xbee Socket	US \$1,00	<a href="https://www.spar">https://www.spar</a>	2	US \$2,00
Magnetic ring	US \$0,95	<a href="https://www.spar">https://www.spar</a>	10	US \$9,50
Cristal 16mHz	US \$0,95	<a href="https://www.spar">https://www.spar</a>	1	US \$0,95
AtMega328 SMD	US \$4,25	<a href="https://www.spar">https://www.spar</a>	1	US \$4,25
6-pin Male Header 90 graus	US \$0,95	<a href="https://www.spar">https://www.spar</a>	1	US \$0,95
<b>Total:</b>				<b>US \$41,59</b>

# MECÂNICA

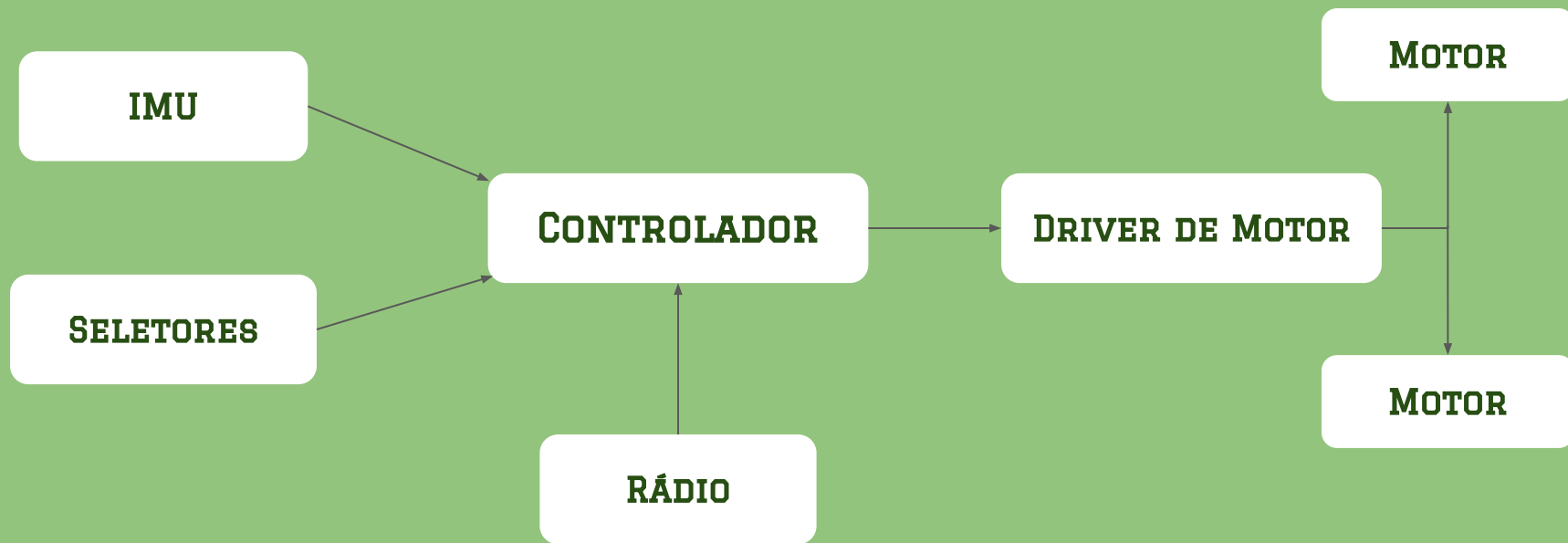


# MECÂNICA

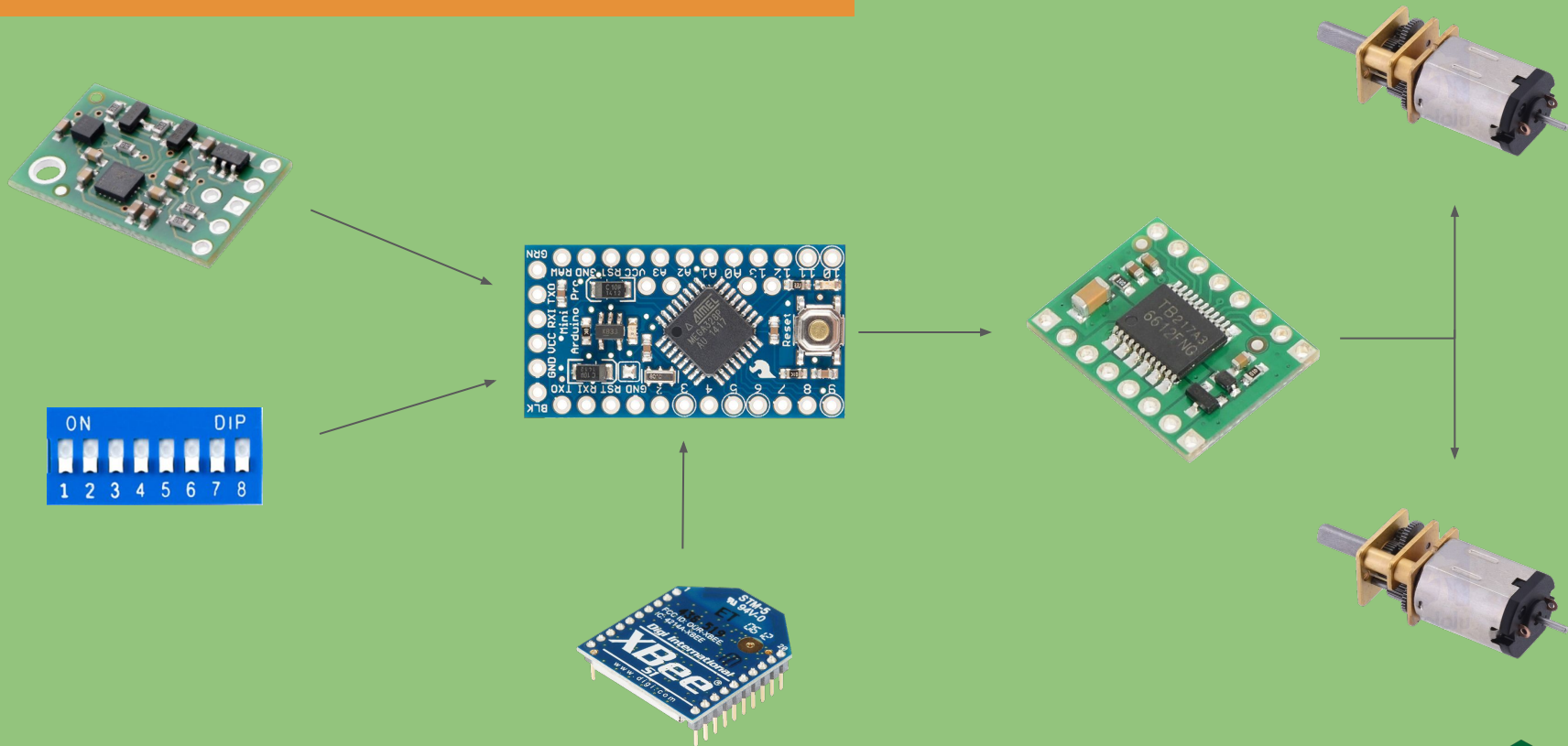




# CIRCUITO

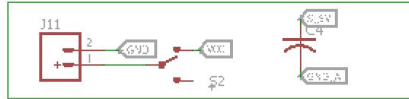


# CIRCUITO



# CIRCUITO

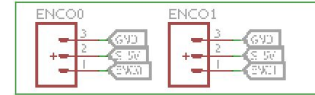
Battery



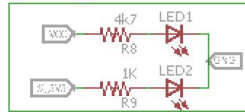
Buzzer



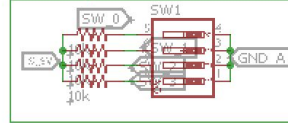
Encoders



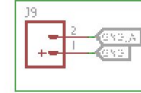
LEDs



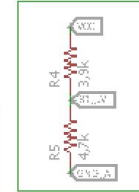
ID Selector



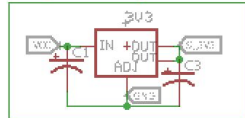
GND Jumper



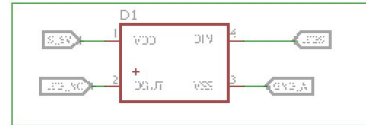
Batt Level



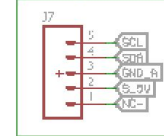
3v3 Regulator



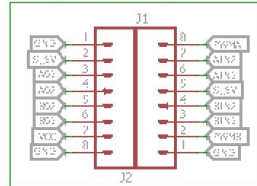
RGB LEDs



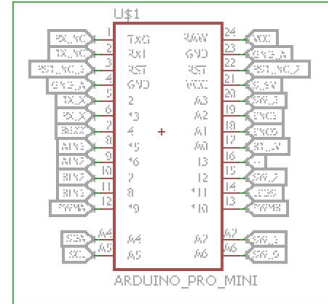
IMU



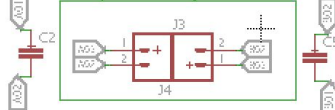
H - Bridge



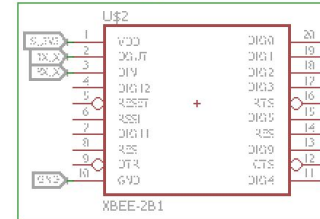
Arduino Pro Mini



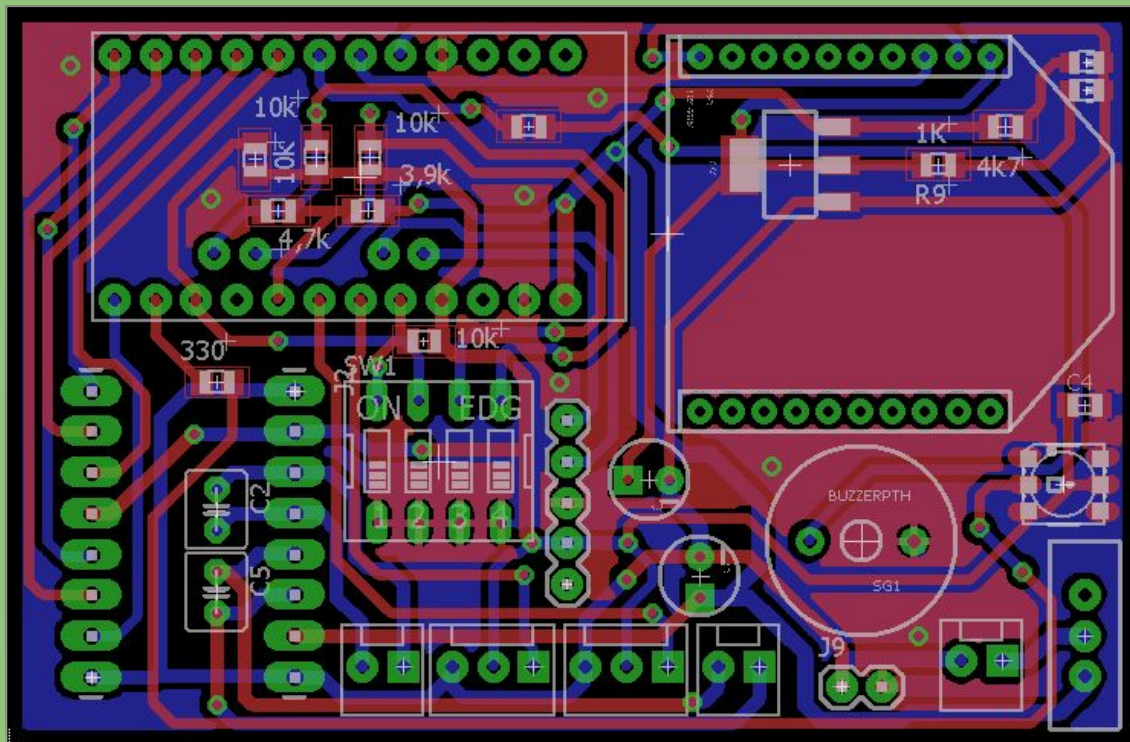
Motors pins



xBee



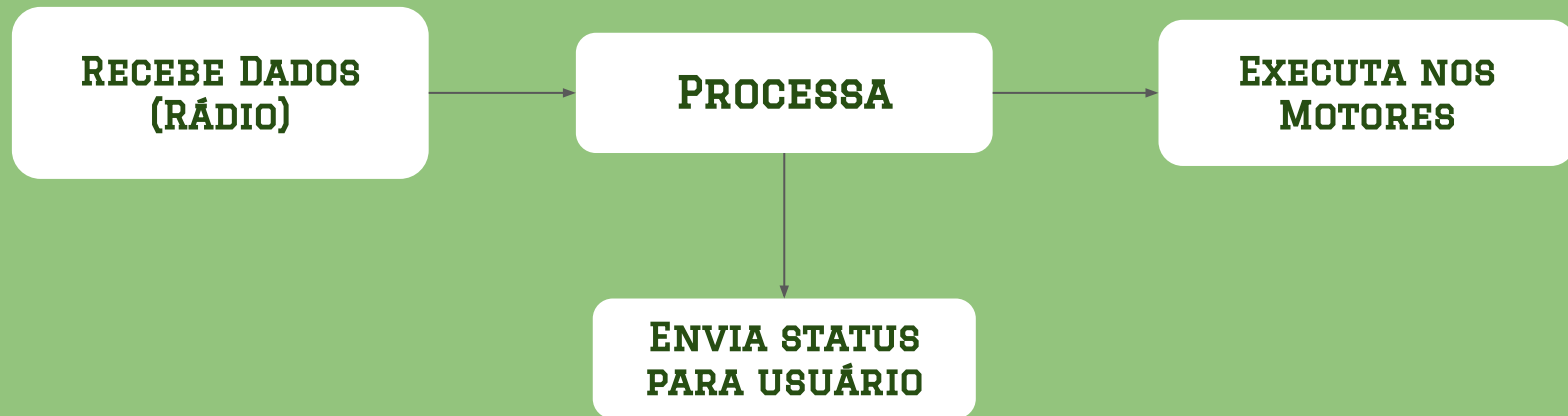
# CIRCUITO



# CIRCUITO

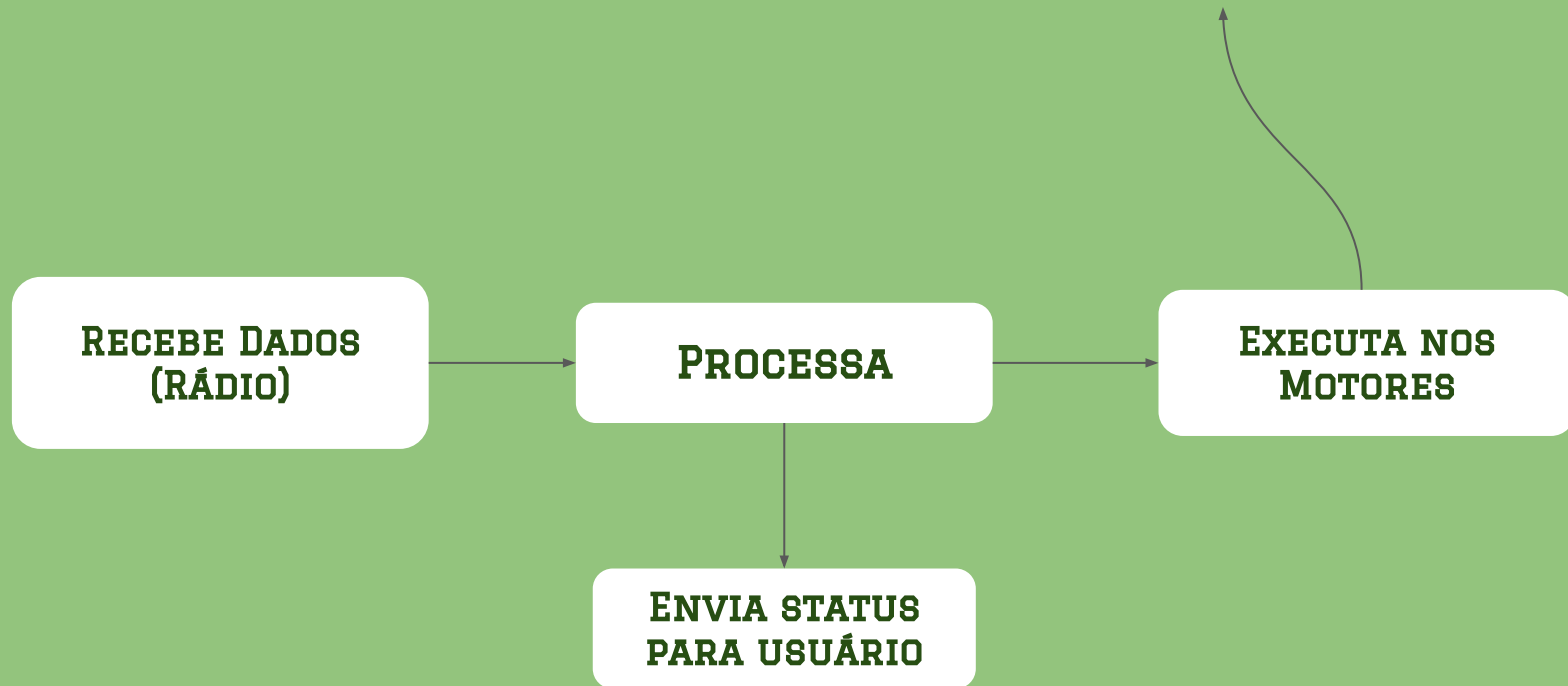


# SOFTWARE

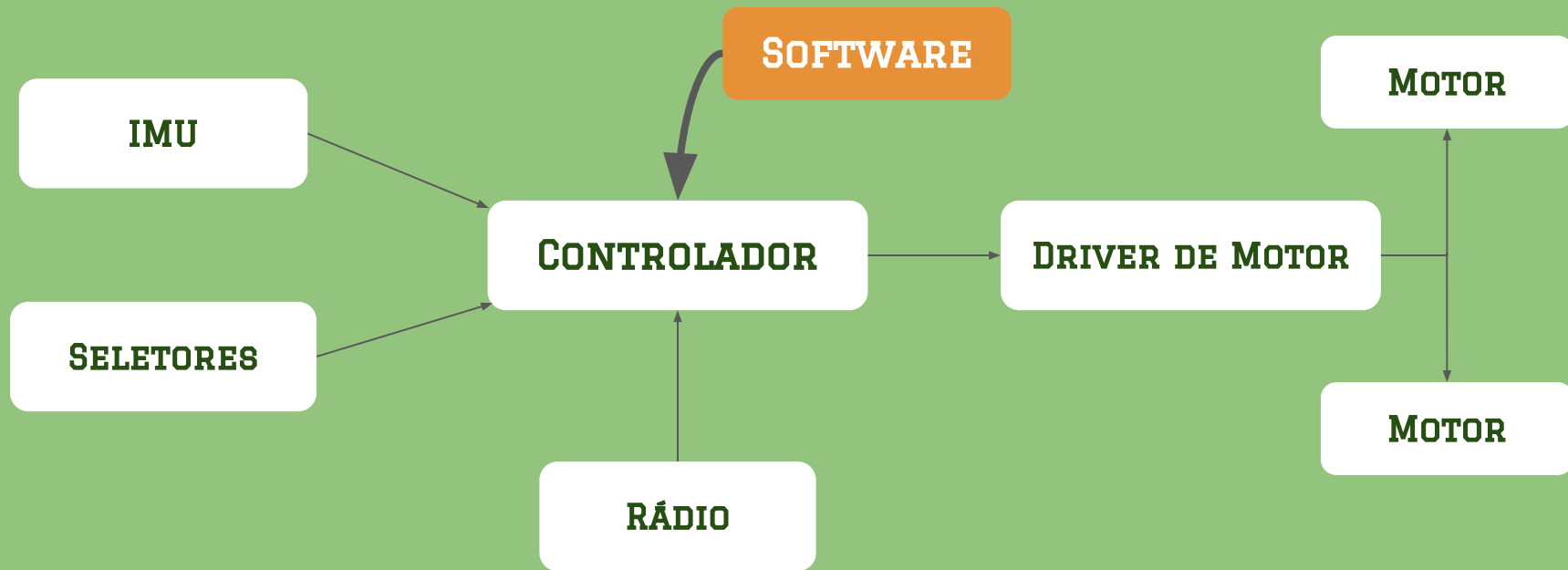


# SOFTWARE

**MALHA ABERTA**

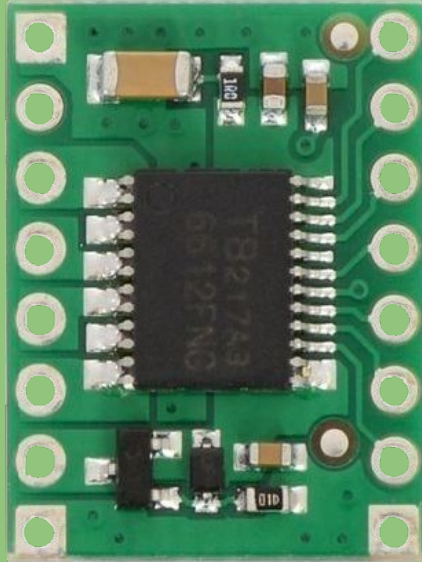


# CIRCUITO





# INTERFACE



PWMA  
AIN2  
AIN1

BIN1  
BIN2  
PWMB

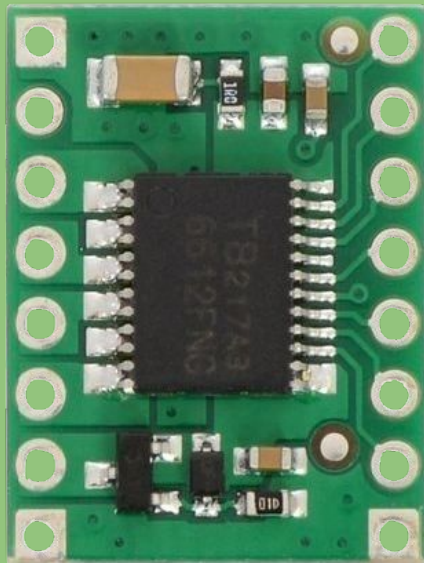
VELOCIDADE (0 - 100)

SENTIDO (0 - 1)

SENTIDO (1 - 0)



# INTERFACE



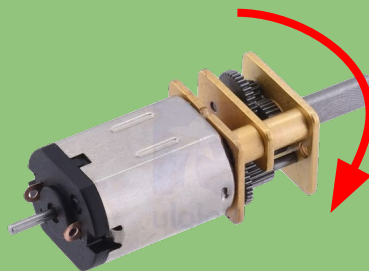
PWMA  
AIN2  
AIN1

BIN1  
BIN2  
PWMB

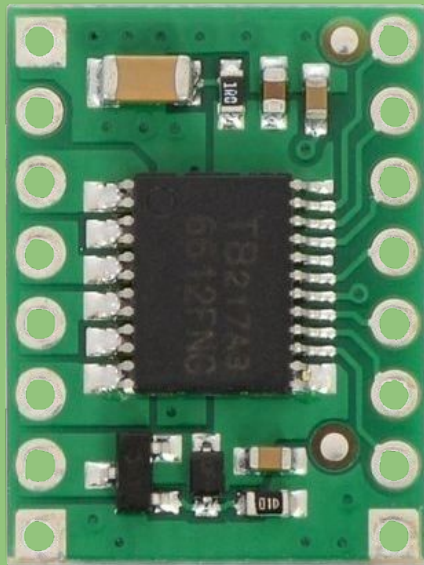
**VELOCIDADE (50)**

**SENTIDO (0)**

**SENTIDO (1)**



# INTERFACE



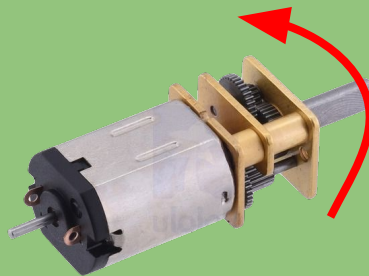
PWMA  
AIN2  
AIN1

BIN1  
BIN2  
PWMB

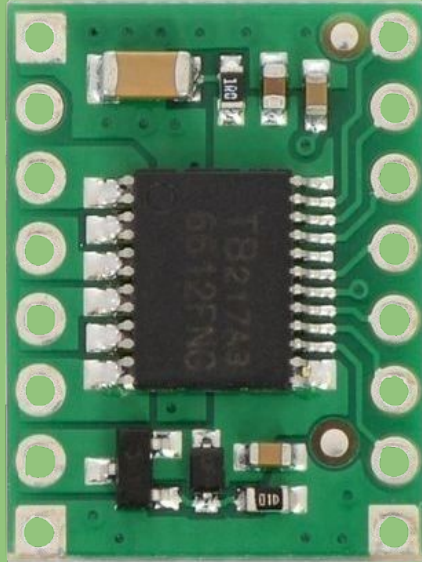
**VELOCIDADE (50)**

**SENTIDO (1)**

**SENTIDO (0)**



# INTERFACE



PWMA  
AIN2  
AIN1

BIN1  
BIN2  
PWMB

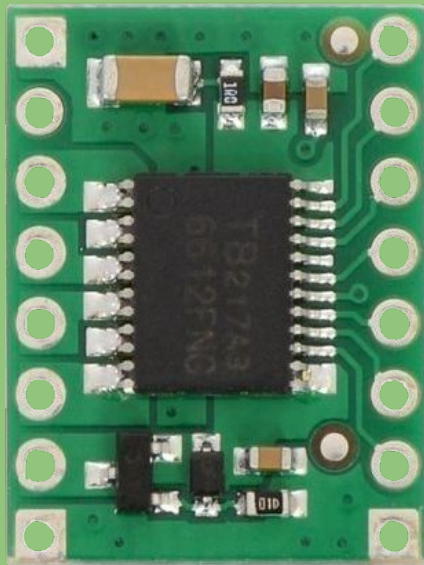
**VELOCIDADE (0)**

**SENTIDO (1)**

**SENTIDO (0)**



# INTERFACE



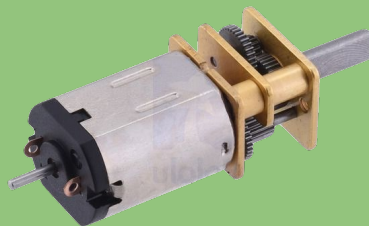
PWMA  
AIN2  
AIN1

BIN1  
BIN2  
PWMB

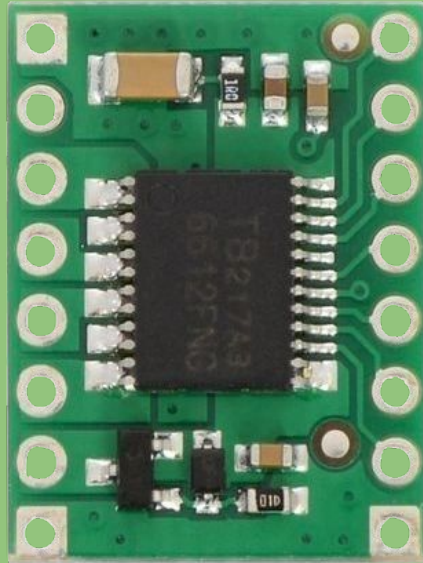
**VELOCIDADE (50)**

**SENTIDO (0)**

**SENTIDO (0)**



# CODING



PWMA

AIN2

AIN1

BIN1

BIN2

PWMB

PINO 9

PINO 6

PINO 5

PINO 8

PINO 7

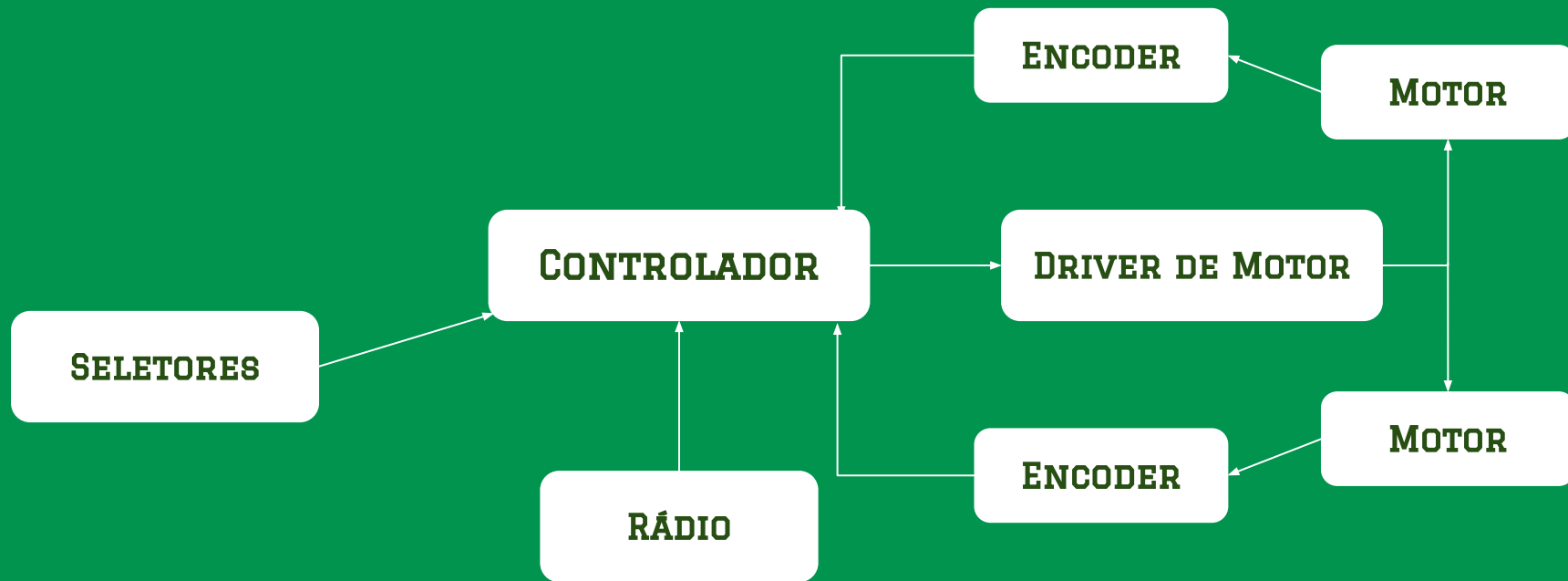
PINO 10

**OBS: USAR FUNÇÃO `SETPINVALUE(PINO, VALOR);`**

# 2017...

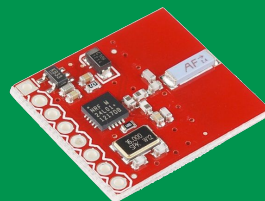
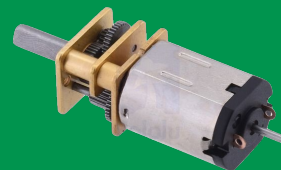
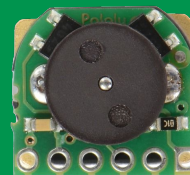
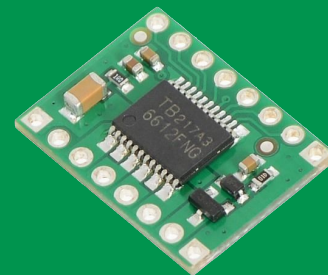
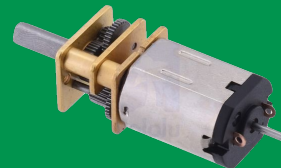
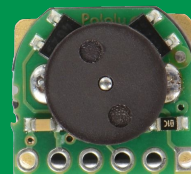
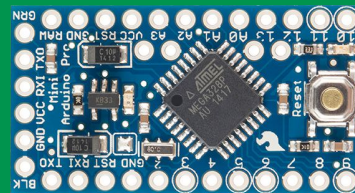
- MELHORAR CONFIABILIDADE DA COMUNICAÇÃO
- TRABALHAR COM MALHA FECHADA
  - UTILIZANDO TODOS SENSORES DISPONÍVEIS

2017



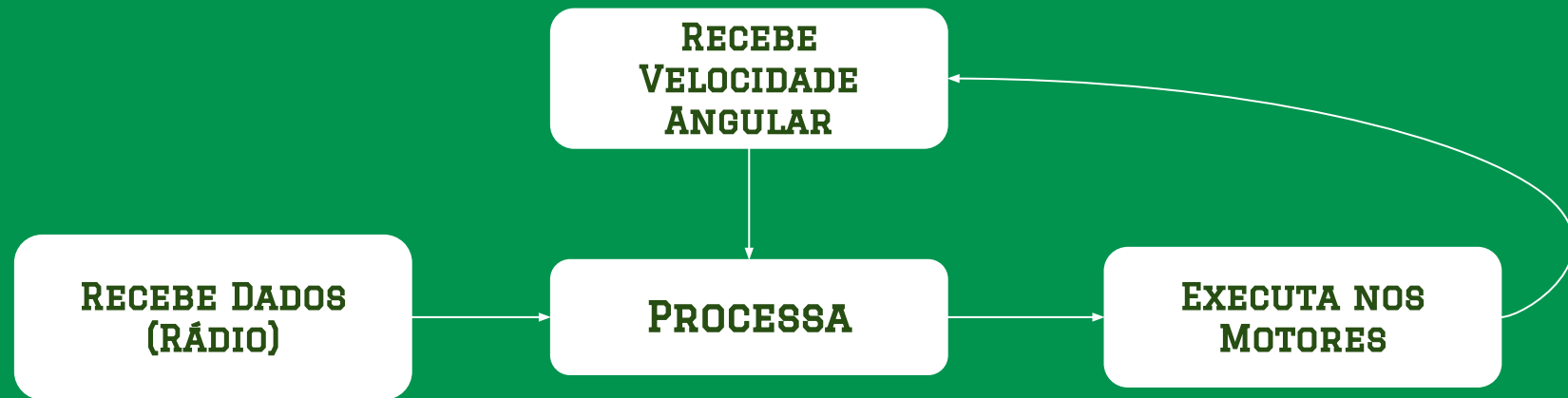


# 2017

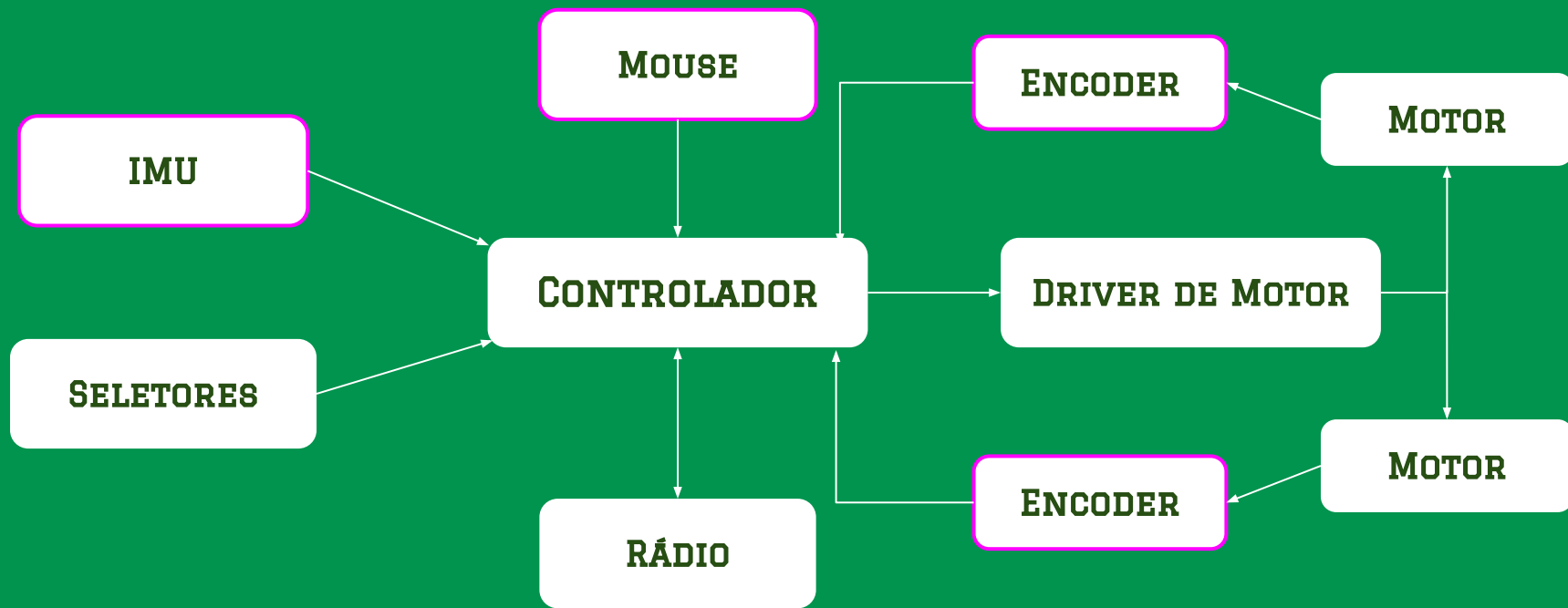


ROBÔCIN

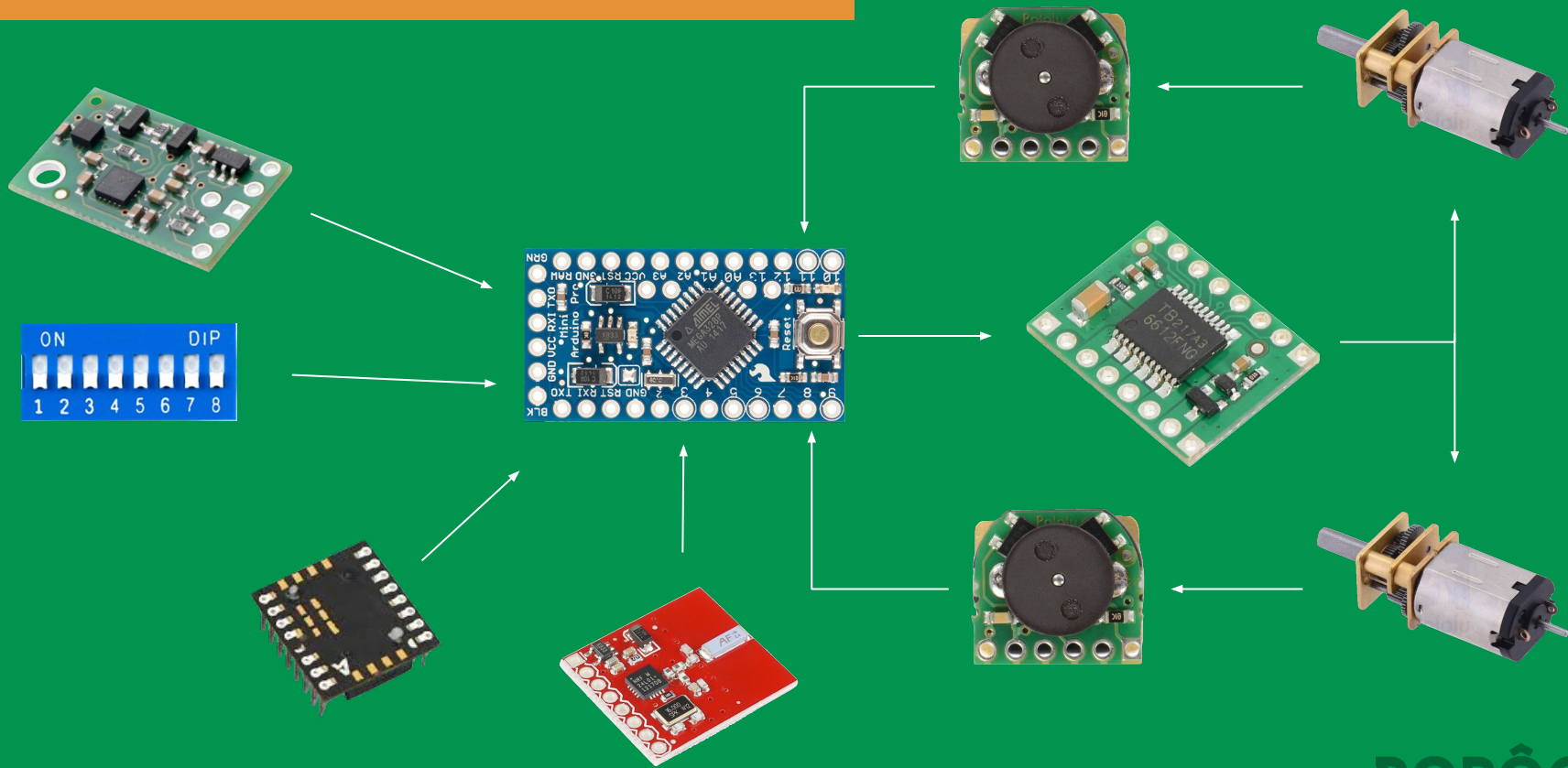
2017



2018

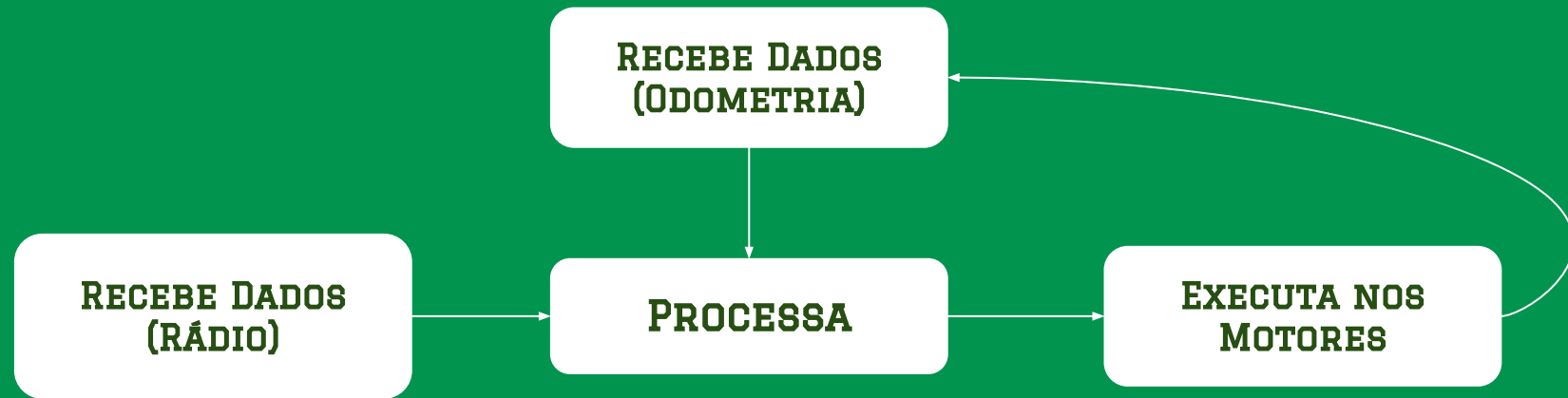


# 2018



ROBÔCIN

2018



# OBRIGADO!



[WWW.CIN.UFPE.BR/~ROBOCIN](http://WWW.CIN.UFPE.BR/~ROBOCIN)

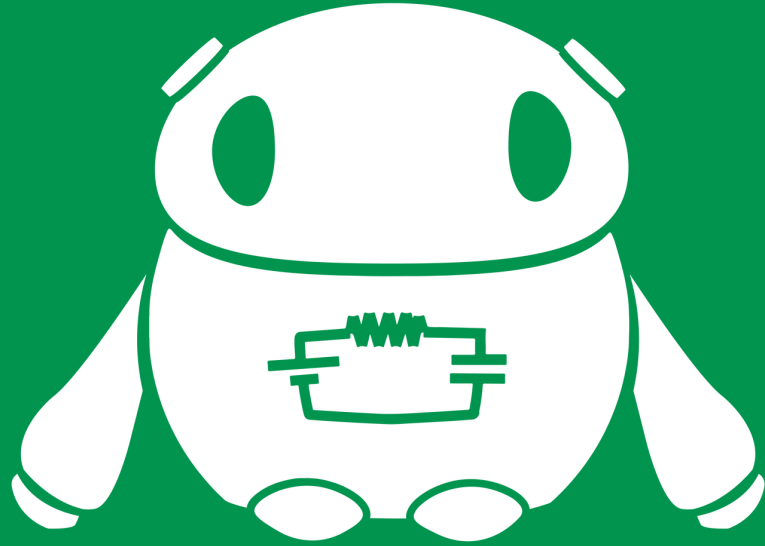


[WWW.FACEBOOK.COM/ROBOCIN](http://WWW.FACEBOOK.COM/ROBOCIN)



[WWW.INSTAGRAM.COM/ROBOCINUFPE](http://WWW.INSTAGRAM.COM/ROBOCINUFPE)

**ROBÔCIN**



ROBÔCIN