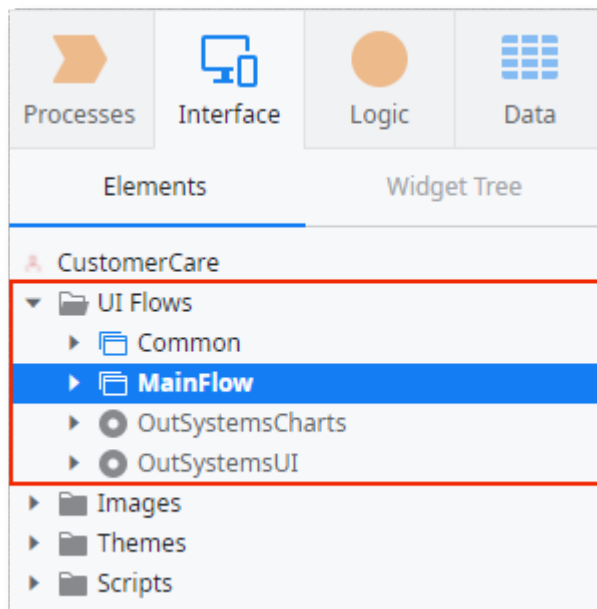# Creating a Screen

A Screen is a user interface (UI) element in which you add other elements like widgets and variables. Users interact with these elements to send or receive information from your app. An empty Screen contains a basic layout for you to create your own design.

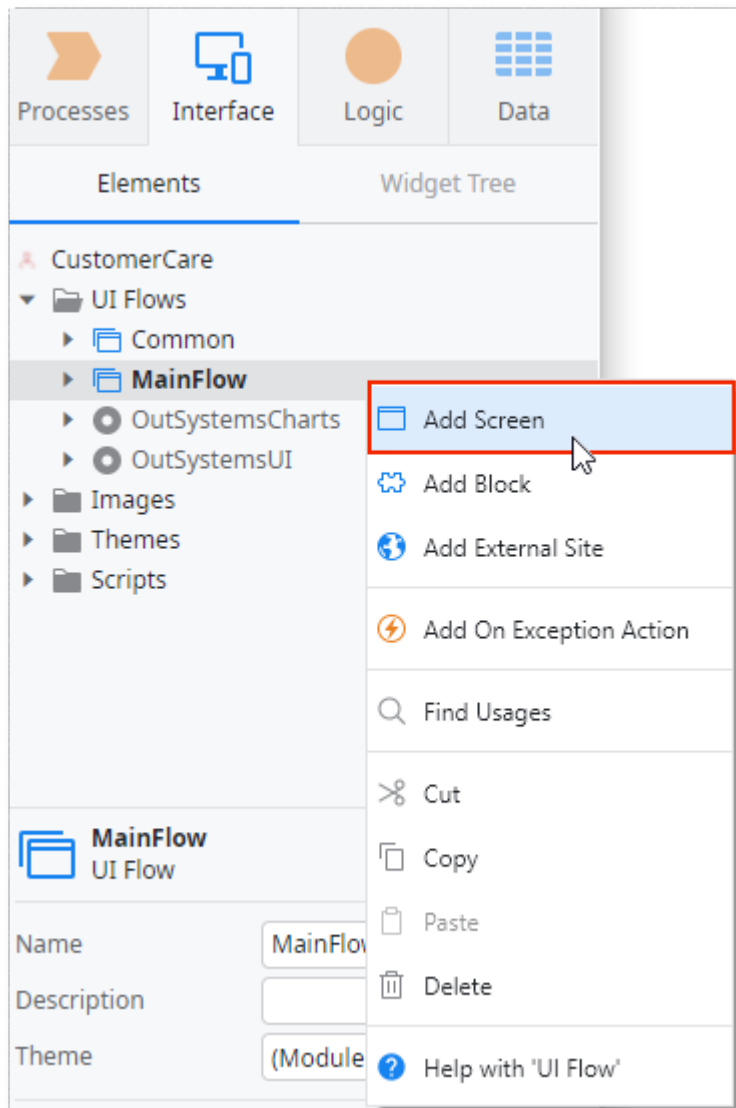How Screens display in an app depends on the type of app:

- In **Web Apps**, Screens render as web pages in a browser.
- In **Mobile Apps**, Screens render as screens of a mobile app.

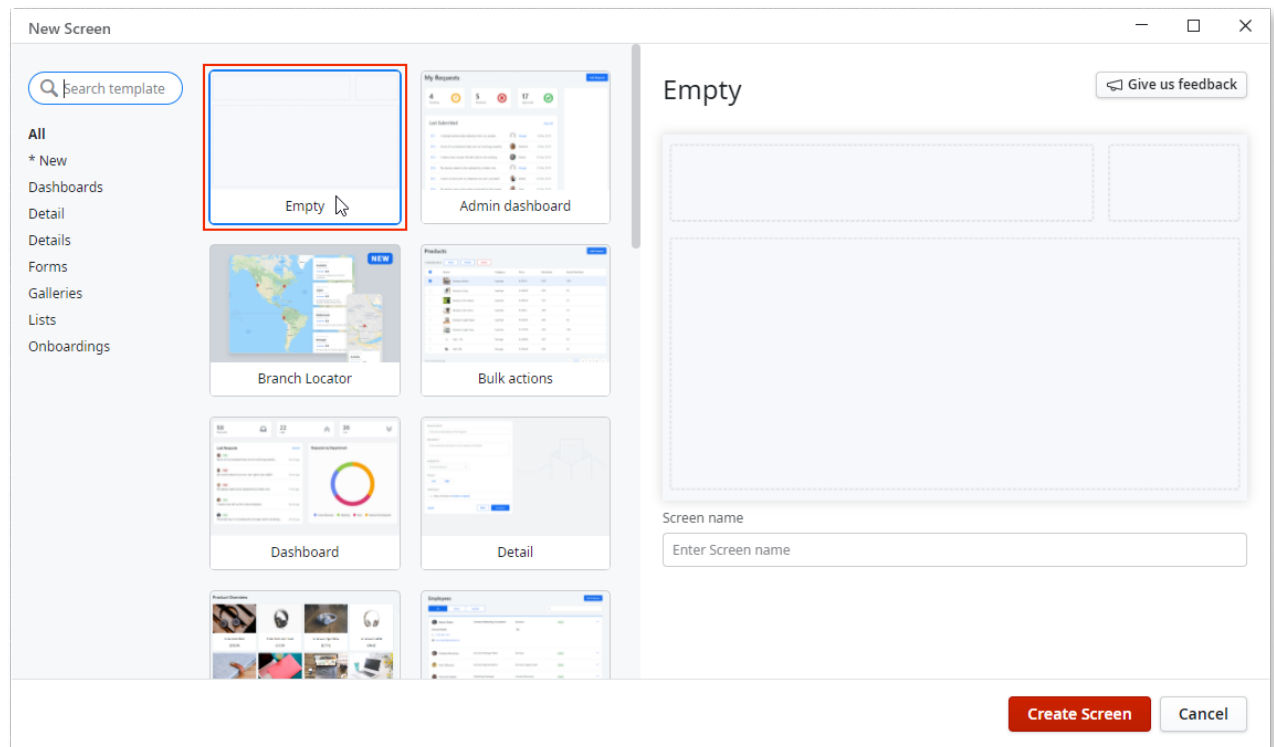To create a Screen, go to Service Studio and follow these steps:

1. Go to the **Interface** tab, and then expand the **UI Flows** folder.

2. From the **UI Flows** folder, right-click **MainFlow**, and from the menu select **Add Screen**.

3. Select **Empty** screen for a basic layout or one of the screen templates.To learn how to create a screen templates, click **here**.

4. Optionally, enter a name in the **Screen name** field.

5. Click **Create Screen**.