

ALESIS[®]

SAMPLE CONVERTER

User Guide

English

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Introduction

You can use your Alesis sample triggering product to play your own samples instead of just the ones in its internal sample library. SampleConverter can make sure your samples are formatted correctly for your product to use.

System Requirements and Product Support

For complete system requirements, compatibility information, and product registration, visit the Alesis website: alesis.com.

For additional support, visit alesis.com/support.

Installation

Windows®

1. Double-click the **.exe** installer file you downloaded.
2. Follow the on-screen instructions.

After the installation has completed, you can open SampleConverter by double-clicking the shortcut icon on your **Desktop**.

Mac® OS X®

1. Double-click the **.pkg** installer file you downloaded.
2. Follow the on-screen instructions.

After the installation has completed, you can open SampleConverter by double-clicking it in your **Applications** folder.

Operation

File Conversion

To use SampleConverter:

1. **To add a file to the list**, click and drag it onto the **Drop Samples Here to Convert** box. You can add single or multiple audio files, which will be listed in the order you added them.

To remove a file from the list, click the **X** on the left side of the file name.

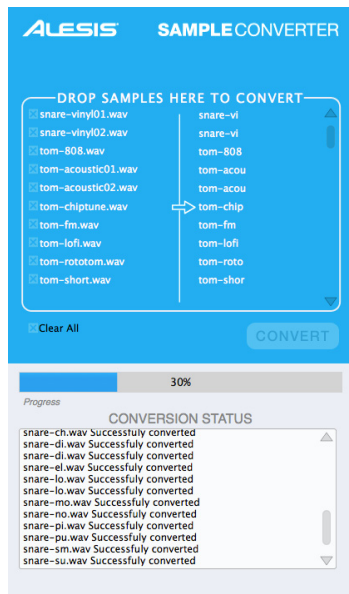
To remove all files from the list, click the **X** on the left side of **Clear All**.

Note: SampleConverter can convert files of any sample rate or bit rate. It can convert **MP3, M4A (AAC), WAV, AIFF, FLAC**, and **Ogg Vorbis** files as well as additional Windows Media Foundation formats (Windows) and Core Audio-supported formats (Mac OS X). See [Appendix > File Formats](#) for a complete list of supported file formats.

2. **Optional:** To rename a file, click or select the text in the right column of the **Drop Samples Here to Convert** box, opposite the original file name, and enter a new name.

Important: To use the file with your product, the file name must contain at least **1** character, no more than **8** characters, no spaces, and none of these characters: **" * + = , . ; : < > ? \ / []**

3. Click the **Convert** button, or click the **File** menu and select **Convert**.



4. Select where you want the converted files to be saved, and then click **Open**.

As each file is converted, it will be removed from the list. The **Progress** bar indicates how much of the conversion is completed.

Important:

If any file names in the right column are duplicates and/or a file with the same name already exists in that location, you will be asked if you want to **Overwrite** the old file or **Skip** converting the new file and keep old one.

Some lower-quality SD cards will not let you convert files directly to them. If this is the case, select a local hard drive instead, and move the converted files onto the SD card after the conversion is complete.

5. When **File Conversion Complete** appears, click **OK**.

Please note the following about the converted files:

- The converted files will be **16-bit WAVs, mono or stereo** (with the same left-right channel configuration as your original file), with a sample rate of **44.1 KHz**.
- The names of the converted files will contain at least **1** character, no more than **8** characters, no spaces, and none of these characters: " * + = , . ; : < > ? / \ [] |

Remember the following when using your own samples with your product (whether or not you are using SampleConverter):

- The samples files must be **16-bit, mono or stereo WAVs**. They can have a sample rate of **48, 44.1, 32, 22.05, or 11.205 KHz**.
- The sample files must be located in the **root (main) directory** of the card and not in any subdirectories.
- You can use an SD card or SDHC card with a capacity up to **32 GB**.



- We recommend formatting your SD card to a **FAT32** file system (if it is not already) and naming your sample files according to this format. This means:
 - Do not use spaces or any of these characters: " * + = , . ; : < > ? / \ [] |
 - Your file name should be **1 to 8 characters** in length.
 - Up to **512 files** can be stored in the root directory of the SD card.
- There is a limit to the total file size of samples assigned to the pads of your product at a time (the sample library on your SD card can be larger, of course). Also, please note that a sample's size will be rounded up when loaded (e.g., a 2.1 MB sample on the SD card will be treated as a 3 MB sample when it is assigned to a pad).

Software Menus

File Menu

- **Convert:** Select this to convert any files listed in the **Drop Samples Here to Convert** box. Alternatively, click the **Convert** button. See [File Conversion](#) to learn more.
- **Quit:** Select this to quit SampleConverter. Alternatively, press **Ctrl+Q** (Windows) or **⌘+Q** (Mac OS X).

Mac OS X users: This option is in the **SampleConverter** menu.

Window Menu

- **Minimize:** Select this to minimize SampleConverter. Alternatively, press **Ctrl+M** (Windows) or **⌘+M** (Mac OS X).
- **Bring to Front:** Select this to place SampleConverter above all other open application windows.

Help Menu

- **About:** Select this to view information about this version of SampleConverter.

Mac OS X users: This option is in the **SampleConverter** menu.

- **Open User Guide:** Select this to open this *User Guide*.

Appendix

File Formats

This is a complete list of file formats you can use with SampleConverter.

Windows:

.aif, .aiff, .asf, .bwf, .flac, .mp3, .ogg, .wav, .wm, .wma, .wmv

Mac OS X:

.3g2, .3gp, .aac, .ac3, .adts, .aif, .aifc, .aiff, .amr, .au, .bwf, .caf, .flac, .m4a, .m4b, .m4r, .mp1, .mp2, .mp3, .mp4, .mpa, .mpeg, .ogg, .sd2, .snd, .wav

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