

# JAN KÜSTER | RESUME



- » **Status:** M.Sc. Digital Media, IT Consultant at We4IT Bremen
- » **Fields:** Project Management, Software Development, Scrum, Usability
- » **Prefers:** JS, Java, XPages, Flex / AIR, Processing, Git, Eclipse
- » **Activities:** Global Game Jam, Sound Engineering, Blender, Martial Arts

## »»» Experience

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| 2014 - Present   | <b>IT Consultant for IBM XPages and Notes Domino</b> | We4IT GmbH Bremen  |
| <ul style="list-style-type: none"><li>» Realize projects in XPages and We4IT Avedo, monitor project status, conduct reports</li><li>» Implement the frontend for a BPMN compatible engine within We4IT Avedo</li></ul>         |  |  |
| 2013 / 09  | <b>Poster Presentation</b>                           | DELFI Conference   |
| <ul style="list-style-type: none"><li>» Co-published poster with paper on usability guidelines for tests with functional illiterates</li><li>» Presented results to conference audience at conference event</li></ul>          |  |  |
| 2012 - 2014  | <b>Scientific Employee / Software Development</b>    | University of Bremen   |
| <ul style="list-style-type: none"><li>» Invented a flexible assessment framework, targeting industrial trainees</li><li>» Supervised software development lifecycle, Recruited team members</li></ul>                          |  |  |
| 2011 / 11  | <b>Project Management Simulation Training</b>        | Getoq Consulting   |
| <ul style="list-style-type: none"><li>» Performed a two-day project simulation from management perspective</li><li>» Topics included customer contracts, change management, controlling, operational tasks</li></ul>           |  |  |
| 2010 - 2011  | <b>Student Assistant / Programmer</b>                | <a href="http://otulea.uni-bremen.de">otulea.uni-bremen.de</a> |
| <ul style="list-style-type: none"><li>» Realized an online diagnosis platform for workforce literacy development (Flex)</li><li>» Modeled software design, implemented various prototypes, conducted usability tests</li></ul> |  |  |

## »»» Education

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|--|---|-------------------------|
| 2015 / 07  | <b>Graduated as M.Sc. Digital Media</b> | University of Bremen    |
| <ul style="list-style-type: none"><li>» Master Thesis: Semi Automated Scoring in Technology Based Assessment</li><li>» Developed and evaluated an algorithm for semi automated scoring of spreadsheet data</li></ul>                     |   |                         |
| 2012 - 2013  | <b>Master Project - PRIMA</b>           | University of Bremen    |
| <ul style="list-style-type: none"><li>» Co-Invented a touch table application for medical support, co-developed software (Java)</li><li>» Formed a scrum team, maintined project dev server (Debian), surveyed target audience</li></ul> |   |                         |
| 2012 - 2015  | <b>Master Studies Digital Media</b>     | University of Bremen    |
| <ul style="list-style-type: none"><li>» Inter-cultural classes in English, covering special topics in computer science and design</li><li>» Professionalized in research methods, software development and e-assessment</li></ul>        |   |                         |
| 2009 - 2010  | <b>Semester Abroad</b>                  | University of Melbourne |
| <ul style="list-style-type: none"><li>» Mastered six months of study and trans-cultural experience in Melbourne, Australia</li><li>» Finished machine programming, information visualization, professional essay writing</li></ul>       |   |                         |