

# **Networking Linux**

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#### **Objectives**

At the end of this lesson students should be able to:

- Describe the purpose & types of networks, protocols, and media access methods
- Explain the basic configuration of TCP/IP
- Configure a NIC to use TCP/IP
- Describe the purpose of host names and how they resolve to IP addresses
- Configure TCP/IP routing

### Objectives

At the end of this lesson students should be able to:

- Configure TCP/IP routing
- Identify common network services
- Use command-line and graphical utilities to perform remote administration

#### Networks and TCP/IP

#### **♦** Network

 Two or more computers connected with media that can exchange information

#### **♦** Local Area Networks (LANs)

- Connect computers within close proximity
- Allow connections to shared resources

#### Wide Area Networks (WANs)

- Connect computers separated by large distances
- Connects to Internet Service Provider

- ◆ Internet service provider (ISP)
  - Company providing internet access
- **♦** Routers
  - Devices capable of transferring packets between networks
- **♦** Protocol
  - Set of rules of communication used between computers on a network

#### Networks and TCP/IP

#### Packets

- Packages of data formatted by a network protocol
- Packets can be recognized by routers and other network devices

#### **♦** Media access method

 Defines how networked computers share access to the physical medium

#### Networks and TCP/IP

#### Ethernet

- Most common network media access method
- Ensures packets are retransmitted onto the network if a network error occurs

#### **♦** Token ring

- (Formerly) popular media access method
- Controls which computer has the ability to transmit information

#### The TCP/IP Protocol

- Set of protocols with two core components
  - TCP ensures packets are assembled in correct order, regardless of arrival order
  - IP is responsible for labeling each packet with destination address
- Together, TCP and IP ensure packets travel across the network as quickly as possible without getting lost

#### The TCP/IP Protocol: Packets

- Data using TCP/IP travels in small chunks called packets
  - Packets each travel independently
  - Each contains necessary address information to reach its destination
  - Highway metaphor is particularly appropriate
    - Flow of packets is accordingly called "traffic"
  - Packets sometimes called datagrams

#### The TCP/IP Protocol: Packets

- ◆ IP moves packets from node to node
  - Forwards each packet based on a four byte destination address, the IP number
  - IP routes packets to the destination
- Transmission Control Protocol
  - Verifies correct delivery of data from client to server
  - Detects errors or lost data
  - Triggers retransmission until data is correctly and completely received
  - TCP deals with ports (1-65535)

### Networks and TCP/IP: UDP

#### **♦** User Datagram Protocol

- Simplest of the common transport-layer TCP/IP protocols
- No procedures to correct for out-of-order packets, guarantee delivery, or improve IP but can be faster than more sophisticated tools
- Runs Domain Name System (DNS), Network File System (NFS), and many streaming media protocols
  - Streaming media protocols not always UDP
- UDP deals with ports (1-65535)

#### Networks and TCP/IP: ICMP

- **♦ Internet Control Message Protocol** 
  - Simple protocol for communicating data
  - Most often used to send error messages between computers
  - Works at the IP layer does not deal with ports (TCP/UDP)
  - Ping and traceroute utilize ICMP
    - Some traceroute commands use UDP by default but have an option flag for ICMP

- Ethernet
  - The most common media access method used in networks today
- ◆ Token Ring
  - (Formerly) popular media access method
  - An IBM standard
- Media access method usually contained within the hardware on the NIC or modem

- Ethernet & Token Ring devices have unique Media Access Control (MAC) addresses
  - In Ethernet, 6 bytes expressed in hex
  - Look like this: 00:A0:CC:24:BA:02
  - First 3 bytes represent the manufacturer
    - ie: Cisco, Juniper, Dell, etc
    - http://aruljohn.com/mac.pl

#### Networks and TCP/IP

TCP/IP model Protocols and services OSI model Application HTTP, FTTP, Presentation Application Telnet, NTP, DHCP, PING Session Transport Transport TCP, UDP Network Network IP, ARP, ICMP, IGMP Data Link Network Ethernet Interface Physical

- Ethernet hardware in Linux typically named ethn, where n is a number from 0 up
  - Wireless devices named wlann
  - No entries in /dev

- Fedora uses new naming convention due to systemd
  - Wired ethernet interfaces should now be named with a prefix of "en"
    - "eno1", "ens1", "enp2s0" or similar
  - Wireless ethernet interfaces should now be named with a prefix of "wl"
    - "wlp12s0" or similar

- From the systemd udev-builtin-net\_id.c source code:
  - Two character prefixes based on the type of interface:
    - en Ethernet
    - sl serial line IP (slip)
    - wl wlan
    - ww wwan

#### The TCP/IP Protocol: Addresses

- To participate on a TCP/IP network, a computer must have a valid IP address
  - As well as a subnet mask
  - To participate on a larger network (Internet), you need to configure a default gateway

# The TCP/IP Protocol: IPv4 Addresses

- ◆ Internet Protocol (IP) address (IPv4)
  - Unique series of four 8-bit numbers—octets that represent a computer on a network
  - Identifies a computer on the network
- ◆ Internet Protocol (IP) address (IPv6)
  - Next generation; uses 128-bit addresses
- Unicast
  - Directed TCP/IP communication from one computer to another single computer

#### The TCP/IP Protocol: IPv4

#### Addresses

- ◆ IPv4 addresses composed of two parts:
  - Network ID: Network computer is located on
  - Host ID: Single computer on that network
    - Two computers with different network IDs can have the same host ID
- Only computers with same network ID can communicate without a router
  - Allows administrators to logically separate computers on a network

#### The TCP/IP Protocol: Subnet Masks

- Subnet mask
  - Define which part of IP address is the network ID and which part is the host ID
  - Series of four 8-bit numbers or octets
  - Octet in subnet mask containing 255 is part of network ID
  - Octet in subnet mask containing 0 is part of host ID

#### The TCP/IP Protocol: Subnet Masks

- ANDing
  - Calculate network and host IDs from an IP address and subnet mask
  - Compare binary bits

#### The TCP/IP Protocol: Subnet Masks

IP Address 192 168 0 1 11000000.10101000.00000000.00000001

**Network Portion** 

**Host Portion** 

Figure 12-1: A sample IP address and subnet mask (IPv4)



#### The TCP/IP Protocol: Subnet Masks

- IP addresses that cannot be assigned to a host computer
  - 0.0.0.0 = all networks
    - Default route
  - 255.255.255.255 = all computers
    - Global Broadcast
- 255 in an IP address can specify many hosts
  - i.e. Broadcast addresses
  - Example: 192.168.255.255 refers to all hosts
     on the 192.168.0.0/16 network

#### The TCP/IP Protocol: Default Gateway

- The Default Gateway is the IP address on a router that sends packets to remote networks
- Routers can distinguish between different networks
  - Move packets between them
  - Have assigned IP addresses on each attached network

### IPv4 Classes and Subnetting

- IP address class defines default subnet mask of associated device
  - All IPv4 address classes identified by first octet

# IPv4 Classes and Subnetting

- ◆ Class A (First octet 0 127)
  - 8 bits for network ID, 24 bits for host ID
  - Assigned to very large companies
- ◆ Class B (First octet 128 191)
  - 16 bits for network ID, 16 bits for host ID
  - Assigned to larger organizations with several thousand users
- ◆ Class C (First octet 192 223)
  - 24 bits for network ID, 8 bits for host ID
  - Used for small and home networks

### IPv4 Classes and Subnetting

- Multicast
  - TCP/IP communication destined for a certain group of computers
  - Class D addresses
- Subnetting
  - Divide large network into smaller networks
  - Control traffic flow
  - Take bits from host ID, give to network ID

# Private Address Ranges

- Non-routable addresses used for local subnets
  - 10.0.0.0 10.255.255.255 (16 million +)
  - 172.16.0.0 172.31.255.255 (~1 million)
  - 192.168.0.0 **–** 192.168.255.255 (65,536)
- Used in Network Address Translation (NAT) schemes
  - Allow an entire subnet to share one routable IP address

# TCP/IP Classes and Subnetting

Clas s	Subnet Mask	First Octet	Maximum Number of Networks	Maximum Number of Hosts	Example IP Address
Α	255.0.0.0	1-127	127	16,777,214	3.4.1.99
В	255.255.0.0	128-191	16,384	65,534	144.29.188.1
С	255.255.255.0	192-223	2,097,152	254	192.168.1.1
D	N/A	224-239	N/A	N/A	224.0.2.1
E	N/A	240-254	N/A	N/A	N/A

Table 12-1: IPv4 IP address classes



#### The IPv6 Protocol

- Number of IP addresses using IPv4 is unsuitable for Internet growth
- IPv6 uses 128 bits to identify computers
  - Addresses written using eight 16-bit hexadecimal numbers
  - 2001:0db8:3c4d:0015:0000:0000:adb6:ef12
  - 0000 can be omitted in most notation
  - Above address could also be written:
    - 2001:0db8:3c4d:0015:::adb6:ef12

#### The IPv6 Protocol

- ◆ IPv6 address has two portions
  - First half assigned by ISP: identifies network
  - Last half is link local portion: uniquely identifies computers in a LAN
- Most operating systems today support IPv6
  - Not many networks have adopted IPv6



#### The IPv6 Protocol

Addresses consist of 8 groups of 4-digit hex numbers separated by :

```
fed1:0db8:85a3:08d3:1319:8a2e:0370:7334
```

- ◆ If 1 or more groups of 4 digits is 0000, those groups may be omitted, leaving ::
- ◆ IPv6 site-local addresses may be routed within a site but not off-site
- Begin with the hexadecimal number fec, fed, fee, or fef
  34

# Proxy Servers and NAT Routers

- Computers or hardware devices that have an IP address and access to a network
  - Used by other computers to obtain network resources on their behalf
  - Allows computers behind different NAT routers or proxy servers to have the same IPv4 address
- Due to usage of proxy servers / NAT
  - Available IPv4 addresses has remained high and slowed adoption of IPv6

# Configuring a Network Interface

- Network device is not located in /dev directory like other devices
  - Character vs Block devices
- Why wouldn't you treat a network device as a block device?
  - Normal file operations (read, write) do not make sense when applied to network interfaces
  - Block drivers operate only in response to request from the kernel

- Network devices receive packets asynchronously from the outside
- Block driver is asked to send a buffer toward the kernel
- Network device asks to push incoming packets towards the kernel
  - Kernel interface for network drivers designed for this different mode operation

- Network drivers must be prepared to support different administrative tasks
  - Setting IP information
  - Modifying RX/TX parameters
  - Maintaining traffic and error stats
- Linux network driver is a module loaded in the kernel

# Configuring a Network Interface

#### ◆ 1smod

Displays a list of currently loaded modules

#### ◆ 1shw

- Displays hardware detected by the system
- 1shw -C network displays network information such as the driver loaded
- Can also see driver as a symbolic link for /sys/class/net/\$interface/device/driver

#### **♦** modinfo

Displays detailed information about specific module

```
[root@localhost ~]# ip addr show dev ens33
2: ens33: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc fq codel state UP group default qlen 1000
    link/ether 00:0c:29:ee:9d:5d brd ff:ff:ff:ff:ff
    inet 192.168.2.187/24 brd 192.168.2.255 scope global dynamic ens33
       valid lft 76633sec preferred lft 76633sec
    inet6 fe80::86c1:708f:127d:32e8/64 scope link
       valid lft forever preferred lft forever
[root@localhost ~]# ll /sys/class/net/ens33/device/driver
lrwxrwxrwx. 1 root root 0 Nov 7 20:21 /sys/class/net/ens33/device/driver -> ../../../bus/pci/drivers/e1000
[root@localhost ~]# lshw -C network
  *-network
       description: Ethernet interface
       product: 82545EM Gigabit Ethernet Controller (Copper)
       vendor: Intel Corporation
       physical id: 1
       bus info: pci@0000:02:01.0
       logical name: ens33
       version: 01
       serial: 00:0c:29:ee:9d:5d
       size: 1Gbit/s
       capacity: 1Gbit/s
       width: 64 bits
       clock: 66MHz
       capabilities: pm pcix bus master cap list rom ethernet physical logical tp 10bt 10bt-fd 100bt 100bt-fd 1000bt-fd autonegotiation
       configuration: autonegotiation=on broadcast=yes driver=e1000 driverversion=7.3.21-k8-NAPI duplex=full ip=192.168.2.187 latency=0 lin
k=yes mingnt=255 multicast=yes port=twisted pair speed=1Gbit/s
       resources: irg:19 memory:fd5c0000-fd5dffff memory:fdff0000-fdffffff ioport:2000(size=64) memory:fd500000-fd50ffff
[root@localhost ~]# lsmod | grep e1000
                      135168 0
[root@localhost ~]# modinfo e1000
               /lib/modules/4.5.5-300.fc24.x86 64/kernel/drivers/net/ethernet/intel/e1000/e1000.ko.xz
                7.3.21-k8-NAPI
version:
license:
                GPL
               Intel(R) PRO/1000 Network Driver
description:
               Intel Corporation, <linux.nics@intel.com>
author:
                12EE66F852DF364F1CA5DEF
srcversion:
```

- insmod and modprobe
  - Loads kernel objects into the Linux kernel
  - Can be used to load NIC drivers
- ◆ rmmod
  - Removes module from kernel
- ◆ Older kernels loaded from entries in /etc/modprobe.conf or /etc/modules.conf

# Configuring a Network Interface

#### ◆ arp

- Displays the MAC addresses that the system currently has stored in the ARP table
- Can configure static entry

#### **♦** arping

- Command similar to ping but works at layer 2
- Not every device will respond to ICMP, but if it has an IP on a network, it will respond to ARP
- Specify the interface to ARP from using -I option
- Can detect duplicate IP addresses on a network

```
[root@itmo456 ~ ]# arp -n
Address
                         HWtype HWaddress
                                                      Flags Mask
                                                                            Iface
192.168.2.100
                         ether
                                 00:60:e0:51:56:47
                                                                            eno16777736
[root@itmo456 ~ ]# arping -I eno16777736 192.168.2.100
ARPING 192.168.2.100 from 192.168.2.158 eno16777736
Unicast reply from 192.168.2.100 [00:60:E0:51:56:47]
                                                       0.783 ms
Unicast reply from 192.168.2.100 [00:60:E0:51:56:47]
                                                       0.850ms
Unicast reply from 192.168.2.100 [00:60:E0:51:56:47]
                                                       0.831ms
^CSent 3 probes (1 broadcast(s))
Received 3 response(s)
[root@itmo456 ~ ]# arping -I eno16777736 192.168.2.5
ARPING 192.168.2.5 from 192.168.2.158 eno16777736
Unicast reply from 192.168.2.5 [E0:CB:4E:46:6F:EB]
                                                     0.855ms
Unicast reply from 192.168.2.5 [E0:CB:4E:46:6F:EB]
                                                    1.072 ms
Unicast reply from 192.168.2.5 [E0:CB:4E:46:6F:EB]
                                                    0.991ms
^CSent 3 probes (1 broadcast(s))
Received 3 response(s)
[root@itmo456 ~ ]# arping -I eno16777736 192.168.2.10
ARPING 192,168,2,10 from 192,168,2,158 eno16777736
Unicast reply from 192.168.2.10 [00:0C:29:A1:68:49]
                                                      0.721ms
Unicast reply from 192.168.2.10 [00:22:2D:C5:DC:D8]
                                                      4.762ms
Unicast reply from 192.168.2.10 [00:22:2D:C5:DC:D8]
                                                      4.762ms
^CSent 2 probes (1 broadcast(s))
Received 3 response(s)
```

# Configuring a Network Interface

#### **♦** ifconfig

- Assign TCP/IP configuration to a NIC
- Also used without arguments to view configuration of all network interfaces in computer

#### **♦** dhclient

- Receive TCP/IP configuration from DHCP or Boot Protocol (BOOTP) server
- Automatic private IP addressing (APIPA)
  - Automatic assignment of IP address in the absence of DHCP and BOOTP
    - assigns a class B IP address from 169.254.0.0 to 169.254.255.255 to the client when a DHCP server is unavailable.

```
[root@itm456 ~]# ifconfig eno16777736
eno16777736: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 192.168.75.132 netmask 255.255.255.0 broadcast 192.168.75.255
       inet6 fe80::20c:29ff:feab:afd9 prefixlen 64 scopeid 0x20<link>
       ether 00:0c:29:ab:af:d9 txqueuelen 1000 (Ethernet)
       RX packets 2451 bytes 489951 (478.4 KiB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 1767 bytes 250283 (244.4 KiB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
       device interrupt 19 base 0x2000
[root@itm456 ~]# ifconfig eno16777736 192.168.75.50 netmask 255.255.255.0
[root@itm456 \sim]# ifconfig eno16777736
eno16777736: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 192.168.75.50 netmask 255.255.255.0 broadcast 192.168.75.255
       inet6 fe80::20c:29ff:feab:afd9 prefixlen 64 scopeid 0x20<link>
       ether 00:0c:29:ab:af:d9 txqueuelen 1000 (Ethernet)
       RX packets 2466 bytes 492761 (481.2 KiB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 1777 bytes 252666 (246.7 KiB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
       device interrupt 19 base 0x2000
```

- Many desktop/laptop systems typically connect to many different NICs, both wired and wireless
- Network Manager daemon
  - Allows users to quickly connect to wired and wireless networks from desktop environments

- If your network has IPv6-configured routers, an IPv6 address is automatically assigned to each NIC
- ◆ NICs use Internet Control Message Protocol version 6 (ICMPv6) router discovery messages to probe the network for IPv6 configuration information

- ◆ /etc/sysconfig/network-scripts
  - Stores NIC configuration
  - GUI network management tools just rewrite these files
  - Files are ifcfg-<interface>

# Configuring a NIC Interface DHCP

```
root@itm456 ~]# cat /etc/sysconfig/network-scripts/ifcfg-eno16777736
TYPE="Ethernet"
B00TPR0T0="dhcp"
DEFROUTE="yes"
IPV4 FAILURE FATAL="no"
IPV6INIT="yes"
IPV6 AUTOCONF="yes"
IPV6 DEFROUTE="yes"
IPV6 PEERDNS="yes"
IPV6_PEERROUTES="yes"
IPV6 FAILURE FATAL="no"
NAME="eno16777736"
UUID="3fcb1940-cf23-4d9e-a468-d5d5858c18f9"
ONBOOT="yes"
HWADDR="00:0C:29:7B:03:51"
PEERDNS="yes"
PEERROUTES="yes"
```

# Configuring a NIC Interface Static

```
[root@itm456 ~]# cat /etc/sysconfig/network-scripts/ifcfg-eno16777736
TYPE="Ethernet"
B00TPR0T0=none
DNS1="8.8.8.8"
DEFROUTE="yes"
IPV4 FAILURE FATAL="no"
IPV6INIT="yes"
IPV6 AUTOCONF="yes"
IPV6 DEFROUTE="yes"
IPV6 FAILURE FATAL="no"
NAME="eno16777736"
UUID="3fcb1940-cf23-4d9e-a468-d5d5858c18f9"
NB00T="yes"
HWADDR=00:0C:29:AB:AF:D9
IPADDR=192.168.75.75
REFIX=24
GATEWAY=192.168.75.1
IPV6 PEERDNS=yes
IPV6 PEERROUTES=yes
[root@itm456 ~]# ifconfig eno16777736
eno16777736: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 192.168.75.75 netmask 255.255.255.0 broadcast 192.168.75.255
       inet6 fe80::20c:29ff:feab:afd9 prefixlen 64 scopeid 0x20<link>
       ether 00:0c:29:ab:af:d9 txqueuelen 1000 (Ethernet)
       RX packets 2758 bytes 519814 (507.6 KiB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 1909 bytes 267832 (261.5 KiB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

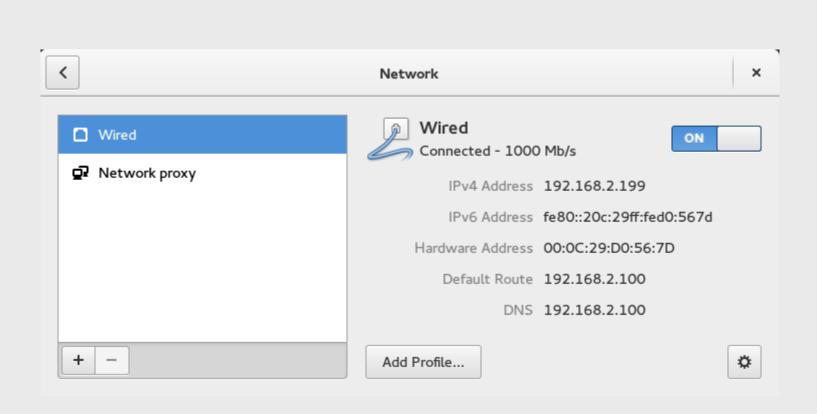
- **♦** ifup
  - Configures NIC using /etc/sysconfig/networkscripts/ifcfg-interface file
- **♦** ifdown
  - Unconfigures a NIC
- packet internet groper (ping)
  - Used to verify routing on a network
  - -c option limits the number of ping packets sent



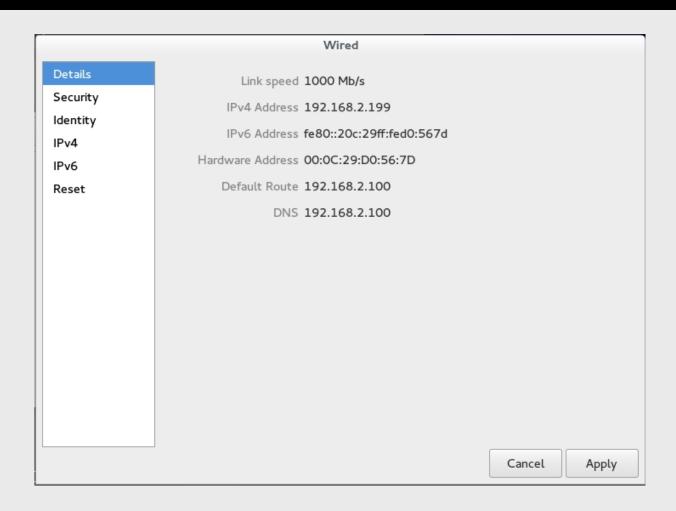
- NetworkManager GUI-based tool
  - Start by clicking the desktop NetworkManager icon
  - Click on the Configure button in window to reach additional settings
  - Window tabs display different configuration information
  - Configuration tabs include:
    - Wired

- IPv4 Settings
- 802.1x Security
   IPV6 Settings

# Network Manager



## Network Manager



# Network Manager

Wired					
Details Security	Name	ne eno16777736			
ldentity	MAC Address	00:0C:29:D0:56:7D (eno16777736	)	•	
IPv4 IPv6	Cloned Address				
Reset	мти	automatic		+	
	Firewall Zone	Default		•	
	✓ Connect auto ✓ Make availabl		Cano	cel	Apply

# **Editing Network Settings**

Wired					
Details Security Identity	IPv4 Addresses	ON Automatic (DHCP) ▼			
IPv4					
IPv6 Reset	DNS	Automatic ON			
	Server	+			
	Routes	Automatic ON			
	Address				
	Netmask				
	Gatewav	Cancel Apply			

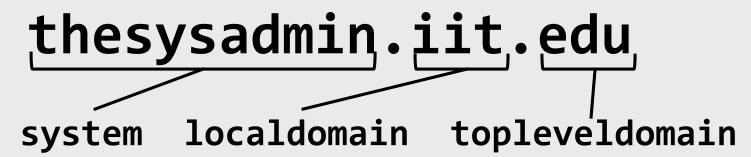
# Configuring Networking for Desktops

- Minimum Requirements
  - Network interface
  - An IP address
  - An assigned DNS server
  - A route to the Internet.
- Network interface can be
  - wired or
  - wireless

### **Automatic Network Connection**

- Activate network interfaces
- ◆ Request DHCP service
- Obtain response from DHCP server, which includes:
  - IP Address
  - Subnet mask
  - Lease time
  - Domain name server
  - Default gateway
- Update of local network settings, as needed

- Hostnames
  - User-friendly computer name
- Fully Qualified Domain Name (FQDN)
  - Hostname that follows DNS convention
  - Normally three parts: systemname.localdomain.topleveldomain



- Domain Name Space
  - Hierarchical namespace for host names
  - Top level: .com, .net, .org, .edu, .us
    - Now for \$185,000 can be anything
  - Second level: microsoft.com, iit.edu
  - Local system name: ftp.microsoft.com, www.iit.edu
    - Can go down 127 levels:www.itmo456.itm.sat.iit.edu
- hostname command
  - View or set a computer's host name

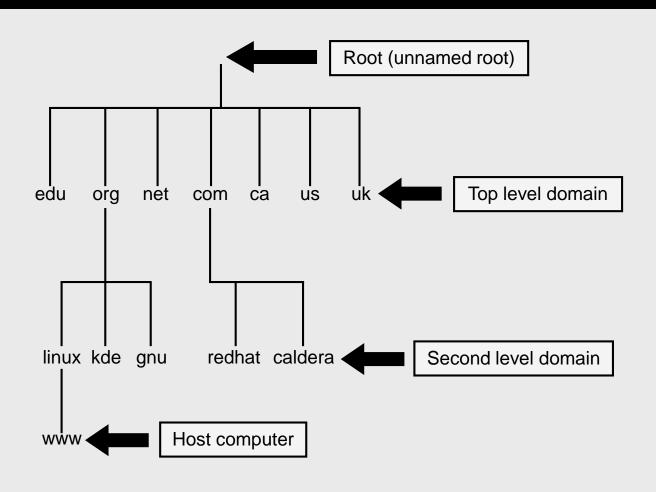


Figure 12-6: The Domain Name Space

- TCP/IP cannot identify computers via hostnames
  - Must map hostnames to IP addresses
  - Through entries in /etc/hosts file, or...
  - use DNS: Domain Name System

- Domain Name System (DNS)
  - Used to resolve FQDNs to the appropriate IP address
  - Translate domain names meaningful to humans into numerical IP addresses
  - System designates authoritative name servers for each top-level domain like
     .com, .net, .org, .us, etc.
  - Authoritative name servers resolve through 13 root name servers

- ISPs list FQDNs in second-level DNS servers on the Internet
  - Applications request IP addresses associated with FQDN
  - Root nameserver resolves authoritative nameserver
  - Authoritative nameserver resolves secondlevel nameserver which resolves FQDN
  - Configure by specifying IP address of the DNS server in /etc/resolv.conf file

- ♦ nslookup
  - Query Internet name servers interactively
    - nslookup google.com
      - Will use assigned DNS servers
    - nslookup google.com 8.8.8.8
      - Can specify alternate DNS server
  - Local hostnames located in /etc/hosts
  - Name servers located in /etc/sysconfig/networkscripts/ifcfg-interface and /etc/resolv.conf

- Route table
  - Indicates which networks are connected to network interfaces
- **♦** route
  - Displays the route table
  - Default route located in /etc/sysconfig/network-scripts/ifcfginterface file
  - Static routes located in /etc/sysconfig/network-scripts/routeinterface file



- Multihomed hosts
  - Computers with multiple network interfaces
- ◆ IP forwarding
  - Forwarding TCP/IP packets between networks
- Routing
  - Forwarding data packets between networks

- Enabling routing:
  - Place number 1 in:
    - •/proc/sys/net/ipv4/ip\_forward IPv4
    - /proc/sys/net/ipv6/conf/all/forwarding- IPv6
- ◆ To enable routing at every boot:
  - Edit /etc/sysctl.conf file to include:
    - net.ipv4.ip\_forward = 1 for IPv4
    - net.ipv6.conf.default.forwarding = 1
      for IPv6

- Large networks may have several routers
  - Packet may travel through several routers
  - May require adding entries in the router table
- ◆ route add <route>
  - Add entries to route table
- ◆ route del <route>
  - Remove entries from route table

## Routing

#### ◆ route

- Can add routes and remove routes
  - route add -net 10.20.40.0/24 gw192.168.2.200 dev eno16777736
  - route add -host 10.20.40.50/32 gw192.168.2.200 dev eno16777736
  - route del -net 10.20.40.0/24 gw 192.168.2.200 dev eno16777736

## **Network Gateway**

```
[root@itm456 ~]# route -n
Kernel IP routing table
Destination
                               Genmask
                                               Flags Metric Ref
                                                                   Use Iface
               Gateway
0.0.0.0
               192.168.2.100
                               0.0.0.0
                                                     1024
                                                                     0 eno16777736
                                               UG
                                                            0
10.20.40.0
               192.168.2.200
                               255.255.255.0
                                               UG
                                                            0
                                                                     0 eno16777736
10.20.40.50
               192.168.2.200
                               255.255.255.255 UGH
                                                                     0 eno16777736
192.168.2.0
               0.0.0.0
                               255.255.255.0
                                                                     0 eno16777736
[root@itm456 ~]# route del -net 10.20.40.0/24 gw 192.168.2.200 dev eno16777736
[root@itm456 ~]# route del -host 10.20.40.50/32 gw 192.168.2.200 dev eno16777736
[root@itm456 ~]# route -n
Kernel IP routing table
Destination
               Gateway
                               Genmask
                                               Flags Metric Ref
                                                                   Use Iface
0.0.0.0
               192.168.2.100
                               0.0.0.0
                                               UG
                                                     1024
                                                                     0 eno16777736
                                                            0
192.168.2.0
               0.0.0.0
                               255.255.255.0
                                                     0
                                                            0
                                                                     0 eno16777736
```

### **Net-tools Future**

- Net-tools suite has been deprecated and replaced with the iproute suite
- Net-tools consists of the following commands:
  - arp
  - hostname
  - ifconfig
  - netstat
  - rarp
  - route
  - mii-tool

### **Net-tools Future**

- Net-tools maintainers stated that the suite of tools does not support modern features of the kernel
  - Also has not been updated in several years
- Man pages reference net-tools commands to be obsolete and mention what commands replace them
- https://lists.debian.org/debiandevel/2009/03/msg00780.html

### Net-tools Future

```
IFCONFIG(8)
                     Linux System Administrator's Manual
                                                                IFCONFIG(8)
NAME
      ifconfig - configure a network interface
SYNOPSIS
      ifconfig [-v] [-a] [-s] [interface]
      ifconfig [-v] interface [aftype] options | address ...
NOTE
      This program is obsolete! For replacement check ip addr and ip link.
      For statistics use ip -s link.
DESCRIPTION
      Ifconfig is used to configure the kernel-resident network interfaces.
      It is used at boot time to set up interfaces as necessary. After that,
      it is usually only needed when debugging or when system tuning is
      needed.
      If no arguments are given, ifconfig displays the status of the cur-
      rently active interfaces. If a single interface argument is given, it
      displays the status of the given interface only; if a single -a argu-
      ment is given, it displays the status of all interfaces, even those
Manual page ifconfig(8) line 1 (press h for help or q to quit)
```

# iproute Suite

- iproute suite introduced around kernel2.2
  - Better and consistent interfaces
  - More powerful that net-suite tools
  - Almost 20 years old
    - Vetted and tested

### Querying or Controlling Network Driver

### ethtool

- Can query interface information
  - Speed, duplex, auto-neg, supported modes
- Can modify interface settings
- Determine if link is connected

### Querying or Controlling Network Driver

```
root@localhost ~]# ethtool ens33
Settings for ens33:
       Supported ports: [ TP ]
       Supported link modes:
                               10baseT/Half 10baseT/Full
                                100baseT/Half 100baseT/Full
                                1000baseT/Full
       Supported pause frame use: No
       Supports auto-negotiation: Yes
       Advertised link modes: 10baseT/Half 10baseT/Full
                                100baseT/Half 100baseT/Full
                                1000baseT/Full
       Advertised pause frame use: No
       Advertised auto-negotiation: Yes
       Speed: 1000Mb/s
       Duplex: Full
       Port: Twisted Pair
       PHYAD: 0
       Transceiver: internal
       Auto-negotiation: on
       MDI-X: off (auto)
       Supports Wake-on: d
       Wake-on: d
       Current message level: 0x00000007 (7)
                               drv probe link
       Link detected: yes
```

# Configuring a NIC Interface

### **♦**ip

- Can query ARP, IP, and route information
- Can be used to assign IP address to an interface
- Can be used to manipulate route table
- Can be used to manipulate ARP table
- Can use shorthand
  - ip addr rather than ip address
- Similar to ifconfig and route commands
- Need to be root to use command

# Configuring a NIC Interface

```
[root@localhost ~]# ip addr
1: lo: <LOOPBACK,UP,LOWER UP> mtu 65536 qdisc noqueue state UNKNOWN group defaul
 glen 1
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
      valid lft forever preferred lft forever
    inet6 ::1/128 scope host
      valid lft forever preferred lft forever
2: ens33: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc fq codel state UP gro
up default glen 1000
    link/ether 00:0c:29:0d:b8:73 brd ff:ff:ff:ff:ff
    inet 192.168.13.142/24 brd 192.168.13.255 scope global dynamic ens33
      valid lft 1619sec preferred lft 1619sec
    inet6 fe80::66af:4e33:7eef:3fc7/64 scope link
      valid lft forever preferred lft forever
[root@localhost ~]# ip addr show dev ens33
2: ens33: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc fq codel state UP gro
up default glen 1000
    link/ether 00:0c:29:0d:b8:73 brd ff:ff:ff:ff:ff
    inet 192.168.13.142/24 brd 192.168.13.255 scope global dynamic ens33
      valid lft 1605sec preferred lft 1605sec
   inet6 fe80::66af:4e33:7eef:3fc7/64 scope link
      valid lft forever preferred lft forever
```

# Configuring a NIC Interface

```
[root@localhost ~]# ip addr add 192.168.13.175/24 dev ens33
[root@localhost ~]# ip addr show dev ens33
2: ens33: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc fq codel state UP qro
up default glen 1000
   link/ether 00:0c:29:0d:b8:73 brd ff:ff:ff:ff:ff
   inet 192.168.13.142/24 brd 192.168.13.255 scope global dynamic ens33
      valid lft 1528sec preferred lft 1528sec
   inet 192.168.13.175/24 scope global secondary ens33
      valid lft forever preferred lft forever
   inet6 fe80::66af:4e33:7eef:3fc7/64 scope link
      valid lft forever preferred lft forever
[root@localhost ~]# ip addr del 192.168.13.175/24 dev ens33
[root@localhost ~]# ip addr show dev ens33
2: ens33: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc fq codel state UP gro
up default glen 1000
   link/ether 00:0c:29:0d:b8:73 brd ff:ff:ff:ff:ff
   inet 192.168.13.142/24 brd 192.168.13.255 scope global dynamic ens33
      valid lft 1369sec preferred lft 1369sec
   inet6 fe80::66af:4e33:7eef:3fc7/64 scope link
      valid lft forever preferred lft forever
```

# Configuring a NIC Interface

```
[root@localhost ~]# ip link set ens33 down
[root@localhost ~]# ip addr show dev ens33
2: ens33: <BROADCAST, MULTICAST> mtu 1500 qdisc fq codel state DOWN group default
 glen 1000
    link/ether 00:0c:29:0d:b8:73 brd ff:ff:ff:ff:ff
    inet 192.168.13.142/24 brd 192.168.13.255 scope global dynamic ens33
       valid lft 1591sec preferred lft 1591sec
[root@localhost ~]# ip link set ens33 up
[root@localhost ~]# ip addr show dev ens33
2: ens33: <BROADCAST, MULTICAST, UP, LOWER UP> mtu 1500 gdisc fg codel state UP gro
up default glen 1000
   link/ether 00:0c:29:0d:b8:73 brd ff:ff:ff:ff:ff
    inet 192.168.13.142/24 brd 192.168.13.255 scope global dynamic ens33
       valid lft 1798sec preferred lft 1798sec
    inet6 fe80::66af:4e33:7eef:3fc7/64 scope link
       valid lft forever preferred lft forever
[root@localhost ~]# ip neigh
192.168.13.2 dev ens33 lladdr 00:50:56:f5:9e:8d REACHABLE
[root@localhost ~]# ip -s neigh
192.168.13.2 dev ens33 lladdr 00:50:56:f5:9e:8d ref 1 used 8/8/8 probes 4 REACHA
```

# Routing

### ◆ ip route

- Similar to route command
- Can search routing table
  - •ip route get 10.20.30.50
- Can also add/remove routes
  - ip route add 192.0.2.1 via 192.168.2.100 dev eno16777736
  - ip route add 192.168.6.0/24 via 192.168.2.100 dev eno16777736
  - ip route del 192.168.6.0/24 via 192.168.2.100 dev eno16777736

# **Network Gateway**

```
[root@localhost ~]# ip route
default via 192.168.13.2 dev ens33 proto static metric 100
192.168.13.0/24 dev ens33 proto kernel scope link src 192.168.13.142 metric
100
[root@localhost ~]# ip route add 192.168.100.0/24 via 192.168.13.2 dev ens33
[root@localhost ~]# ip route
default via 192.168.13.2 dev ens33 proto static metric 100
192.168.13.0/24 dev ens33 proto kernel scope link src 192.168.13.142 metric
100
192.168.100.0/24 via 192.168.13.2 dev ens33
[root@localhost ~]# ip route get 192.168.100.10
192.168.100.10 via 192.168.13.2 dev ens33 src 192.168.13.142
   cache
[root@localhost ~]# ip route del 192.168.100.0/24 via 192.168.13.2 dev ens33
[root@localhost ~]# ip route
default via 192.168.13.2 dev ens33 proto static metric 100
192.168.13.0/24 dev ens33 proto kernel scope link src 192.168.13.142
```

# Routing

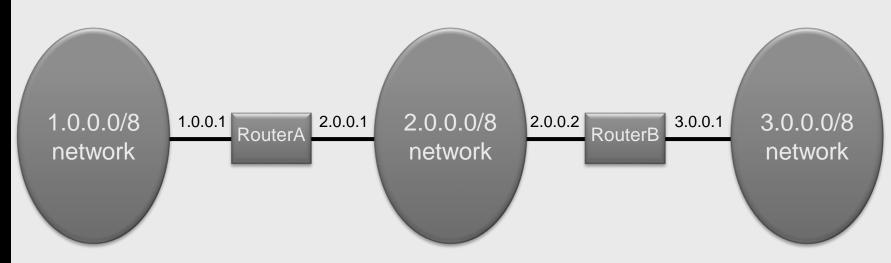


Figure 12-7: A sample routed network

# Routing

- Most routers configured with a default gateway
  - For packets addressed to destinations not in route table
- **♦** traceroute
  - Troubleshoot routing
  - Displays routers between current and remote computer

# Routing

```
[root@itmo456 ~ ]# traceroute google.com
traceroute to google.com (74.125.225.4), 30 hops max, 60 byte packets
1 spidey-fw.spideyman.net (192.168.2.100) 0.245 ms 0.310 ms 0.255 ms
 2 96.120.26.237 (96.120.26.237) 15.991 ms 21.126 ms 22.078 ms
 3 te-0-3-0-1-sur03.romeoville.il.chicago.comcast.net (68.85.179.53) 22.077 ms 22.135 ms 22.080 ms
  te-0-6-0-1-ar01.elmhurst.il.chicago.comcast.net (68.86.187.145) 25.117 ms te-0-6-0-0-ar01.elmhurst.il.chicago.
comcast.net (68.87.230.105) 25.183 ms te-2-10-0-12-ar01.elmhurst.il.chicago.comcast.net (68.86.187.161) 26.119 ms
 5 he-0-15-0-0-ar01.area4.il.chicago.comcast.net (68.86.189.153) 24.888 ms * *
  be-33491-cr02.350ecermak.il.ibone.comcast.net (68.86.91.165) 25.562 ms 25.613 ms 25.539 ms
 7 hu-0-11-0-1-pe04.350ecermak.il.ibone.comcast.net (68.86.83.62) 23.335 ms 14.381 ms 17.416 ms
 8 as15169-3-c.350ecermak.il.ibone.comcast.net (173.167.57.210) 16.216 ms 15.643 ms 14.523 ms
 9 209.85.244.1 (209.85.244.1) 15.644 ms 19.140 ms 14.905 ms
10 72.14.237.109 (72.14.237.109) 15.786 ms 17.592 ms 18.515 ms
11 ord08s12-in-f4.1e100.net (74.125.225.4) 14.343 ms 15.261 ms 21.826 ms
[root@itmo456 ~ ]#
    i@itmo456 ~ ]# traceroute -I google.com
traceroute to google.com (74.125.225.4), 30 hops max, 60 byte packets
1 spidey-fw.spideyman.net (192.168.2.100) 0.254 ms 0.328 ms 0.305 ms
 2 96.120.26.237 (96.120.26.237) 11.312 ms 12.220 ms 12.375 ms
 3 te-0-3-0-1-sur03.romeoville.il.chicago.comcast.net (68.85.179.53) 12.504 ms 12.480 ms 12.449 ms
   te-2-10-0-13-ar01.elmhurst.il.chicago.comcast.net (68.87.235.53) 13.008 ms te-1-1-0-6-ar01.elmhurst.il.chicago
.comcast.net (162.151.44.141) 16.837 ms te-3-12-0-8-ar01.elmhurst.il.chicago.comcast.net (162.151.47.149) 15.658
ms
   he-0-15-0-0-ar01.area4.il.chicago.comcast.net (68.86.189.153) 14.787 ms * *
   * hu-0-11-0-1-pe04.350ecermak.il.ibone.comcast.net (68.86.83.62) 22.186 ms 22.828 ms
   as15169-3-c.350ecermak.il.ibone.comcast.net (173.167.57.210) 21.769 ms 20.925 ms 20.815 ms
  209.85.244.1 (209.85.244.1) 21.780 ms 16.304 ms 16.249 ms
10 72.14.237.109 (72.14.237.109) 15.277 ms 16.007 ms 16.018 ms
11 ord08s12-in-f4.1e100.net (74.125.225.4) 15.871 ms 14.491 ms 15.442 ms
```

# **FMO456**

### **Network Services**

- Processes that provide some type of valuable service for client computers on network
- Must identify types and features of network services before they can be configured
- Often presented by daemon processes that listen to certain requests
  - Daemons identify packets to which they should respond using a port number

# Identifying Network Services

- ◆ Port
  - Number uniquely identifying a network service
  - Ensure packets delivered to proper service
  - Range from 0 to 65535
    - Port 0 is reserved and cannot be used
- ♦ /etc/services file
  - Lists ports and associated protocol
- "Well-known" ports
  - Ports from 0 to 1023 used by common networking services

# Identifying Network Services

Service	Port
FTP	TCP 20,21
Secure Shell (SSH; includes SFTP)	TCP 22
Telnet	TCP 23
SMTP	TCP 25
HTTP / HTTPS	TCP 80 / TCP 443
rlogin	TCP 513
DNS	TCP 53, UDP 53
Trivial FTP (TFTP)	UDP 69
POP3 / POP3S	TCP 110 / TCP 995
NNTP / NNTPS	TCP 119 / TCP 563
IMAP4 / IMAP4S	TCP 143 / TCP 993

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# Verifying Connectivity

### **♦** tcpdump

- Used to monitor network traffic in real-time
- Can specify interface from ip addr
- Uses BPF
  - http://en.wikipedia.org/wiki/Berkeley\_Packet\_Filter
  - http://biot.com/capstats/bpf.html
- Must install
  - yum install tcpdump
- Common options
  - -n does not resolve IP to name
    - Use another n for port
  - -i specifies interface
  - tcpdump -nni eno16777736 host 192.168.2.100

# Verifying Connectivity

```
[root@itmo456 ~ ]# tcpdump -nni eno16777736 port 4444
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eno16777736, link-type EN10MB (Ethernet), capture size 65535 bytes
11:19:02.769802 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [S], seq 3096690555, win 29200, options [mss 146
0, sackOK, TS val 1237141 ecr 0, nop, wscale 7], length 0
11:19:02.770209 IP 192.168.2.100.4444 > 192.168.2.158.45627: Flags [S.], seg 3675761185, ack 3096690556, win 65228,
 options [mss 1460,nop,wscale 7,sackOK,TS val 322910489 ecr 1237141], length 0
11:19:02.770301 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [.], ack 1, win 229, options [nop,nop,TS val 123
7142 ecr 322910489], length 0
11:19:02.770530 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [P.], seq 1:184, ack 1, win 229, options [nop,no
p,TS val 1237142 ecr 322910489], length 183
11:19:02.770924 IP 192.168.2.100.4444 > 192.168.2.158.45627: Flags [.], ack 184, win 518, options [nop,nop,TS val 3
22910489 ecr 1237142], length 0
11:19:02.826172 IP 192.168.2.100.4444 > 192.168.2.158.45627: Flags [.], seq 1:1449, ack 184, win 520, options [nop,
nop, TS val 322910545 ecr 1237142], length 1448
11:19:02.826266 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [.], ack 1449, win 251, options [nop,nop,TS val
1237198 ecr 322910545], length 0
11:19:02.826308 IP 192.168.2.100.4444 > 192.168.2.158.45627: Flags [P.], seq 1449:1822, ack 184, win 520, options
nop, nop, TS val 322910545 ecr 1237142], length 373
11:19:02.826321 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [.], ack 1822, win 274, options [nop,nop,TS val
1237198 ecr 322910545], length 0
11:19:02.835725 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [P.], seq 184:310, ack 1822, win 274, options [n
op,nop,TS val 1237207 ecr 322910545], length 126
11:19:02.836030 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [P.], seq 310:341, ack 1822, win 274, options [n
op,nop,TS val 1237207 ecr 322910545], length 31
11:19:02.836088 IP 192.168.2.100.4444 > 192.168.2.158.45627: Flags [.], ack 310, win 519, options [nop,nop,TS val 3
22910555 ecr 1237207], length 0
11:19:02.836220 IP 192.168.2.158.45627 > 192.168.2.100.4444: Flags [F.], seq 341, ack 1822, win 274, options [nop,n
op, TS val 1237208 ecr 322910555], length 0
11:19:02.836268 IP 192.168.2.100.4444 > 192.168.2.158.45627: Flags [.], ack 341, win 520, options [nop,nop,TS val 3
22910555 ecr 1237207], length 0
```

# **Network Troubleshooting**

### **♦** nc

- NetCat (network concatenate)
- Must install
  - •yum install nc
- Can test if network ports are open

```
[root@itm456 ~]# nc -v 127.0.0.1 22
Ncat: Version 6.47 ( http://nmap.org/ncat )
Ncat: Connected to 127.0.0.1:22.
SSH-2.0-OpenSSH_6.6.1
```

- Can bind and listen on a specific port
  - Use the -1 option

### Common Network Services

- ◆ Internet Super Daemon (xinetd)
  - Initializes and configures many networking services
- Standalone daemons
  - Provide network services directly
    - Log information themselves to subdirectories under /var/log
  - Configure themselves without assistance
  - chkconfig or ntsysv or rcconf utilities can configure most standalone daemons to start in various runlevels

# Configuring xinetd

Most services that can be launched from xinetd will provide explicit instructions for /etc/xinetd.conf entry

### Network Services

- Ubuntu Server 14.0 installs the inetd daemon by default
- You can install xinetd from a software repository
- Fedora 24 systems do not contain the inetd or xinetd daemons by default
  - You can install xinetd from a software repository

### Common Network Services

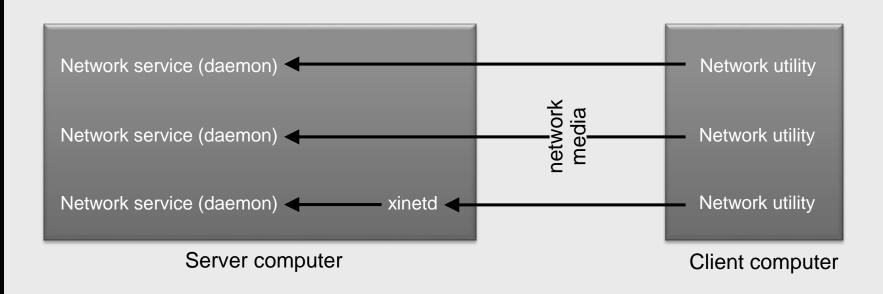


Figure 12-8: Interacting with network services

### Remote Administration

- There are several ways to perform command-line and graphical administration of remote Linux servers:
  - Telnet
  - rsh
  - Secure Shell (SSH)
  - Virtual Network Computing (VNC)
  - Webmin

### Remote Administration: Telnet

### **♦** telnet

- Traditionally method to obtain a command-line shell on remote server
- Receives host name or IP address of remote computer as argument
- Easiest way to perform remote administration but don't use it!
- Insecure and NOT installed by default
- Use regular commands and exit to kill remote BASH shell

# Remote Commands

- Remote commands
  - Set of commands used to execute commands on remote systems
  - Not installed by default and insecure—so don't use!
  - yum install rsh-server
- r commands allow access to remote computers without a password, if remote computer has trusted access

# Remote Commands

- ◆ rlogin
  - Open a shell from remote computer on network
- ◆ rcp
  - Copies files between computers
- **♦** rsh
  - Execute a command on a remote computer

### Remote Commands

- ◆ Trusted access
  - Computers allowed to access a computer without providing a password
  - Does not apply to root user
  - Methods of setting up:
    - Add host names of computers to /etc/hosts.equiv
    - Create an .rhosts file in the home directory of each user who should get trusted access

# Secure Shell (SSH)

- ◆ Secure Shell (SSH)
  - Encrypts information passing between computers
  - Secure replacement for r commands, telnet, and FTP
  - Used to perform command-line administration of remote systems
  - Can forward X11 to access GUI applications

# Secure Shell (SSH)

### **♦** ssh

- Connects to a remote computer running ssh daemon
- Receives host name or IP address of target computer as argument
- Accept RSA encryption fingerprint for target computer
- Can be used to transfer files between computers using the sftp comand

# Secure Shell (SSH)

- ◆ -X option to ssh can be used to tunnel X Windows information through the SSH connection if you are using ssh within a GUI environment
- ◆ By default, sshd uses secure challengeresponse authentication ensuring that the password is not transmitted on the network
  - Can be changed to Kerberos authentication

# Secure Shell (SSH)

- Main types of encryption supported by ssh daemon:
  - Triple Data Encryption Standard (3DES)
  - Advanced Encryption Standard (AES)
  - Blowfish
  - Carlisle Adams Stafford Tavares (CAST)
  - ARCfour

# Virtual Network Computing (VNC)

- Graphical option for administering Linux remotely
  - Other computers run VNC client that connects to VNC server daemon installed on local computer to obtain a desktop environment
- Remote FrameBuffer (RFB)
  - Platform-independent protocol used to transfer graphics, mouse movements and keystrokes across network

# Virtual Network Computing (VNC)

- vncpasswd
  - Configure password for VNC connection
- ◆ vncviewer
  - Connects to VNC server
- ◆ NOT secure
  - Can be tunneled over SSH

# Virtual Network Computing (VNC)

On Fedora, install a VNC server by running

### yum install tigervnc-server

 Next, configure the VNC server by creating a VNC server configuration file that listens on a certain display number

### Other Remote Access Solutions

- Web-based graphical configuration program that can manage most Linux system and server application configurations
  - Not included with most distributions but widely available
  - Encrypted when run over SSL/TLS
  - Will also give you shell access
- Included by default with Turnkey Linux VMs and ISOs

### Other Remote Access Solutions

- ◆ NX
  - GUI access and runs over SSH (secure)
  - Servers
    - NoMachine (commercial), FreeNX, NeatNX
  - Clients
    - NoMachine (commercial), OpenNX
- **◆** XRDP
  - Linux implementation of Windows Remote Desktop Protocol

- A network is a collection of connected computers that share information
- A protocol is a set of rules that defines the format of information that is transmitted across a network
- Each computer on a TCP/IP network must have a valid IPv4 or IPv6 address

- ◆ IPv4 configuration of a network interface can be specified manually, obtained automatically from a DHCP or BOOTP server, or autoconfigured by the system
- ◆ IPv6 configuration of a network interface can be obtained from a router using ICMPv6, from a DHCP server, or autoconfigured by the system

- On a Fedora system, the /etc/sysconfig/network-scripts directory contains the configuration for NIC interfaces
- Host names are computer names that are easy for humans to remember; host names that follow the DNS are FQDNs
- Host names must be resolved to an IP address before network communication can take place

- Routers are devices that forward TCP/IP packets from one network to another; each computer and router has a route table used to determine how TCP/IP packets are forwarded
- Network services are started by the Internet Super Daemon or by stand-alone daemons

# Summary

There are many ways to remotely administer a Linux system, including the telnet and ssh commands, VNC, and Webmin

## The End...

