

# CARLOS MORALES AGUILERA

## PRÁCTICA 5. - CACHÉ.

### 1. Código empleado.

- **line.cc**

```
// Carlos Morales Aguilera- 75925767-F
// EC - 2º B
// line.cc

#include <array>      // array
#include <chrono>      // high_resolution_clock
#include <iomanip>      // setw
#include <iostream>    // cout

using namespace std::chrono;

const unsigned MAXLINE = 1024;      // maximun line size to test
const unsigned GAP = 12;           // gap for cout columns
const unsigned REP = 100;          // number of repetitions of every test
const unsigned STEPS = 32 * 1024 * 1024; // 32M steps

std::array<char, 1 << 24> bytes>    // 16MB

int main()
{
    std::cout << "#"
                << std::setw(GAP - 1) << "line (B)"
                << std::setw(GAP) << "time (ms)"
                << std::endl;

    bytes.fill(0);

    for (unsigned line = 1; line <= MAXLINE; line <= 1) // line in bytes
    {
        std::array<duration<float, std::milli>, REP> score;

        for (auto &s: score)
        {
            auto start = high_resolution_clock::now();

            for (unsigned step = 0; step < STEPS; step += line)
                bytes[step % bytes.size()] ^= 1;

            auto stop = high_resolution_clock::now();

            s = stop - start;
        }

        std::cout << std::setw(GAP) << line
                    << std::setw(GAP) << std::fixed << std::setprecision(1)
                    << std::setw(GAP) << std::min(score.begin(), score.end())->count()
```

```

        << std::endl;
    }

    return bytes.front() + bytes.back();
}

```

### - size.cc

```

// Carlos Morales Aguilera- 75925767-F
// EC - 2º B
// size.cc

#include <array>      // array
#include <chrono>      // high_resolution_clock
#include <iomanip>      // setw
#include <iostream>    // cout

using namespace std::chrono;

const unsigned LINE = 16;          // line size
const unsigned MAXSIZE = 1024;     // maximum cache size to test
const unsigned GAP = 12;           // gap for cout columns
const unsigned REP = 10;           // number of repetitions of every test
const unsigned STEPS = 32 * 1024 * 1024; // 32M steps

std::array<char, 1 << 24> bytes;    // 16MB

int main()
{
    std::cout << "#"
        << std::setw(GAP - 1) << "size (B)"
        << std::setw(GAP) << "time (ms)"
        << std::endl;

    bytes.fill(0);

    for (unsigned size = MAXSIZE; size >= STEPS; size <= 1)
    {
        std::array<duration<float, std::milli>, REP> score;

        for (auto &s: score)
        {
            auto start = high_resolution_clock::now();

            for (unsigned i = 0; i < STEPS; ++i)
                bytes[(i << 6) & (size - 1)] ^= 1;
            auto stop = high_resolution_clock::now();

            s = stop - start;
        }

        std::cout << std::setw(GAP) << size
            << std::setw(GAP) << std::fixed << std::setprecision(1)
            << std::setw(GAP) << std::min(score.begin(), score.end())->count()

```

```

        << std::endl;
    }

    return bytes.front() + bytes.back();
}

```

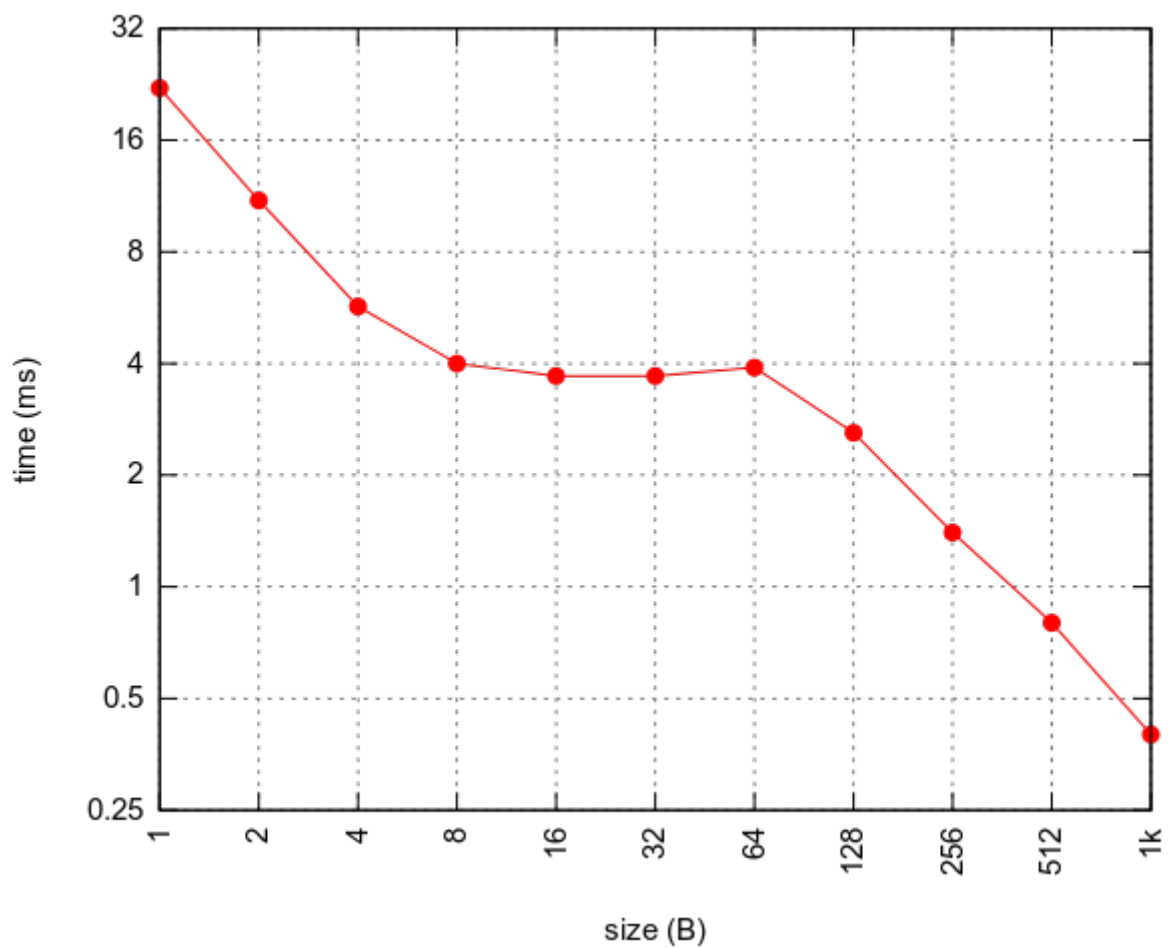
## 2. Gráficas.

### - line

Resultados obtenidos:

| #    | line (B) | time (ms) |
|------|----------|-----------|
| 1    | 22.1     |           |
| 2    | 11.0     |           |
| 4    | 5.7      |           |
| 8    | 4.0      |           |
| 16   | 3.7      |           |
| 32   | 3.7      |           |
| 64   | 3.9      |           |
| 128  | 2.6      |           |
| 256  | 1.4      |           |
| 512  | 0.8      |           |
| 1024 | 0.4      |           |

Gráfica obtenida:

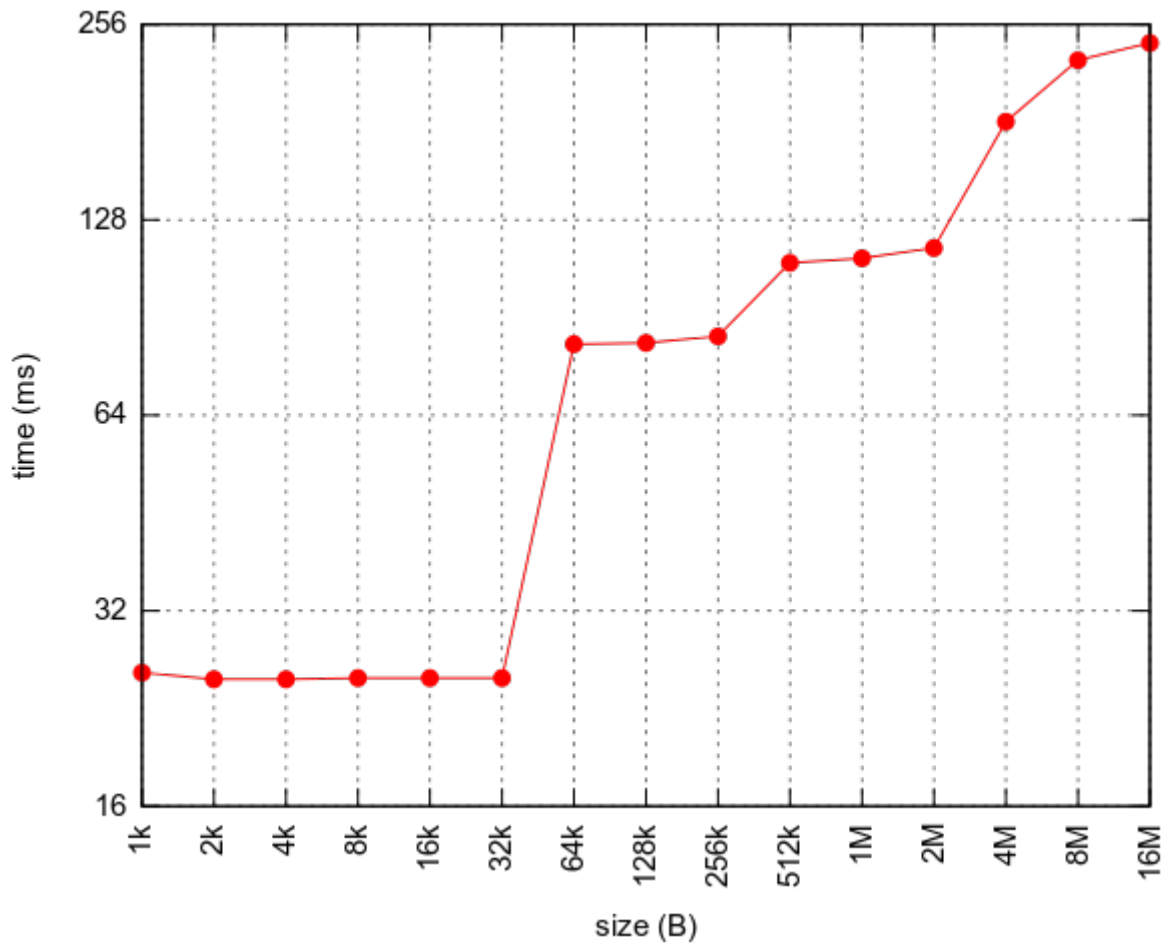


## - size

Resultados obtenidos:

| # | size (B) | time (ms) |
|---|----------|-----------|
|   | 1024     | 25.7      |
|   | 2048     | 25.1      |
|   | 4096     | 25.1      |
|   | 8192     | 25.2      |
|   | 16384    | 25.2      |
|   | 32768    | 25.2      |
|   | 65536    | 82.4      |
|   | 131072   | 82.7      |
|   | 262144   | 84.7      |
|   | 524288   | 109.9     |
|   | 1048576  | 111.7     |
|   | 2097152  | 115.8     |
|   | 4194304  | 181.3     |
|   | 8388608  | 225.4     |
|   | 16777216 | 239.7     |

Gráfica obtenida:



### **3. Modelo de procesador.**

**Procesador:** Intel Core i7-4510U Mobile processor – CL8064701477301

#### **Cachés:**

- Level 1 cache size ?      2 x 32 KB 8-way set associative instruction caches  
2 x 32 KB 8-way set associative data caches
- Level 2 cache size ?      2 x 256 KB 8-way set associative caches
- Level 3 cache size   4 MB 16-way set associative shared cache