Carlos Quesada Umaña

Software Developer

+2.5 years of experience as a software developer focused on two key areas: the hospitality industry and business management. In the hotel sector, I have contributed to the creation of digital solutions that improve the customer experience in online reservations and personalized services. In the field of business management, I have worked on projects that optimize operational efficiency and decision making.

Most recent work experience

Full-stack developer at Tavuel

February 2022 - Present [San José, Costa Rica] [Business management B2B, SaaS]

Responsibilities

- Implementation of unit tests.
- Leadership and integration of new developers.
- Email services integration.
- Creating a security module.

Key Accomplishments

- I implemented unit tests which saved us 27% of time in terms of increasing features and resolution and avoiding subsequent bugs.
- Led and integrated 4 new developers into the development team in 1 month less than estimated. Focusing on analytical problem solving of simple / intermediate tasks.
- I integrated different email services such as: Gmail, Zoho, Outlook to fetch electronic invoices avoiding the user having to upload them manually.
- I built a security module which consists of adding specific roles for each user. This means that not all users of the same type have the same access to all functionalities.

Frontend developer at Groups360

January 2021 – February 2022 [San José, Costa Rica] [Hotel industry B2B, SaaS]

Responsibilities

- Logic migration.
- Enhanced user retention.
- Payment gateways.

Key Accomplishments

- I migrated the logic from a legacy project to a new one, being able to use new features such as: Custom
 hooks and Lazy loading, improving the performance of the app and the understanding of the code for
 the rest of the team.
- I added a feature regarding error handling that has increased user retention of the app by 13%.
- I implemented the payment flow with 2 different gateways: Paypal and Stripe.

Skills

Problem solving NodeJS Agile principles

Pragmatic thinking React Scum

Abstract thinking Object Oriented Programming (OOP) C#

Adaptability Test-driven development (TDD) Redux

SQL Domain-Driven design (DDD) Jest

JavaScript Active listening React Testing

Library

Education

Systems engineering at Universidad Internacional San Isidro Labrador (UISIL)

January 2018 – December 2023 [San José, Costa Rica]

Languages

Spanish, English