Carl Dungca

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GitHub: CarlsJr4

About Me

My first memory of web development was my team disbanding while maintaining a big website. Of the 7 members, I was the only one to stay. I didn't even know what HTML or CSS stood for, yet I inherited a complicated mess of frameworks and spaghetti code. I was ecstatic; I loved reverse engineering anything I could wrap my head around. Fast forward to today, and now I can design, develop, and deploy websites and web applications from scratch. I am in love with what I do and I'm ready to take the next step to extend my skills to a professional level.

Skills

- Languages: JavaScript, HTML5, CSS3, Python
- Frameworks: React, jQuery
- Tools: Git, Github, SCSS, GraphQL, Gatsby, Bootstrap, Figma

Experience

District Events Website Chair, CNH Circle K International

May 2018 - April 2019

- Designed, developed, and deployed 2 static websites
- Acquired 9,338 combined pageviews for both websites
- · Attended bi-weekly meetings with creative team to discuss branding and design

Technology Chair, UCSD Circle K International

March 2018 - April 2019

- Led and managed the official UCSD Circle K International website
- Chaired a committee of four to design and implement new webpages
- Implemented responsive design across the entire website
- Effected a 24.37% increase in mobile users during Fall Rush compared to 2017

Projects

- Recipeze React, SCSS (https://recipeze.dev/) (Github)
 - Utilized React Hooks to build components
 - Employed HTML forms and JavaScript to process user input
 - Worked with JSON data from Spoonacular's recipe API
- Waker React (https://waker.dev/) (Github)
 - Utilized ReactDnD to implement drag and drop functionality
 - Added ability to delete, sort, and modify "tasks" in your "schedule"
- Maze Solver Python, Jupyter Notebook (Github)
 - Programmed an artificial agent to avoid "walls" and advance through a "maze"
 - Utilized PyTest module for test-driven development

Education

B.S Nano-Engineering – University of California, San Diego

December 2019