

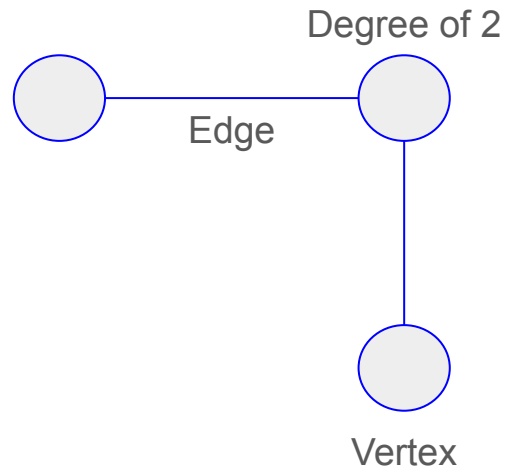


Graph Stories

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Advisor: Dr. James Abello

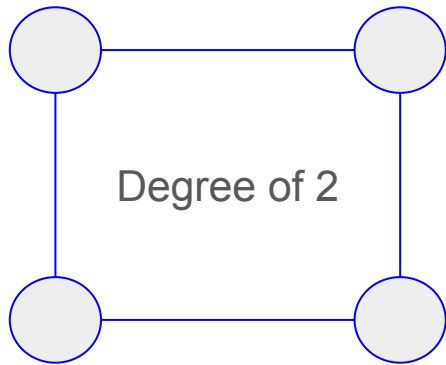
Introduction

- Sensemaking of massive graphs
- Finding peculiarities in data
- Examples



The Peeling Algorithm

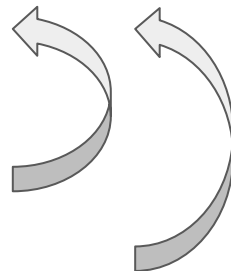
- Decompose graphs into layers
 - Degree of vertices
 - Partition of edges
- Fixed points
 - An element that maps to itself by a function



The Peeling Algorithm

Phase 1: Core Vertex Partition

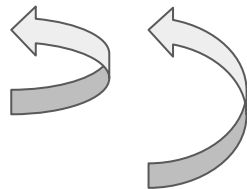
- Iteratively remove the vertices with the lowest degree
- Assign the removed vertices a peel value
- Repeat until the degree of every vertex is $>$ the core number
- Repeat until all of the vertices are removed



The Peeling Algorithm

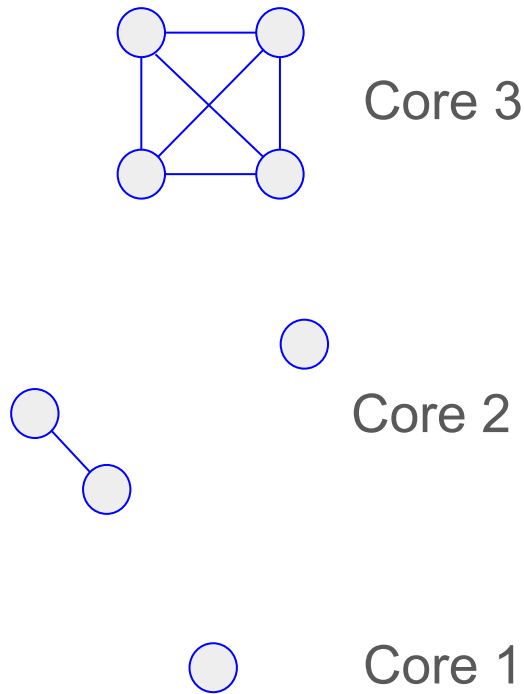
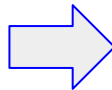
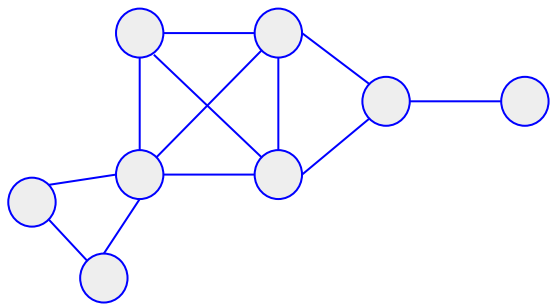
Phase 2: Edge Partition

- Delete the subgraph of the vertices with the highest peel value
- Iteratively remove the vertices with the lowest degree
- Repeat until the degree of every vertex is $>$ the core number
- Repeat until all of the vertices are removed



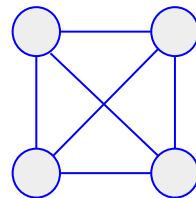
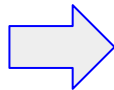
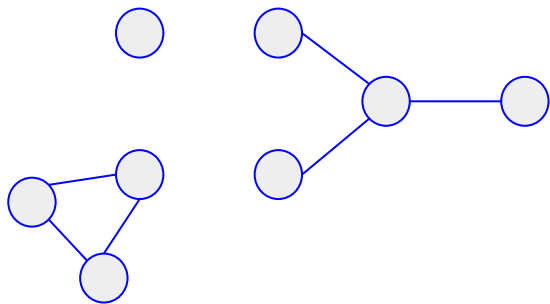
The Peeling Algorithm

Phase 1

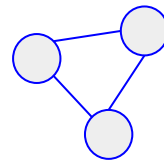


The Peeling Algorithm

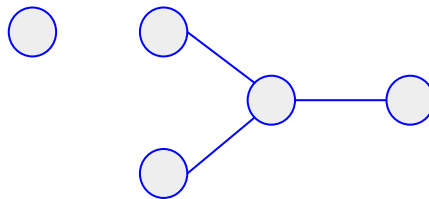
Phase 2



Core 3



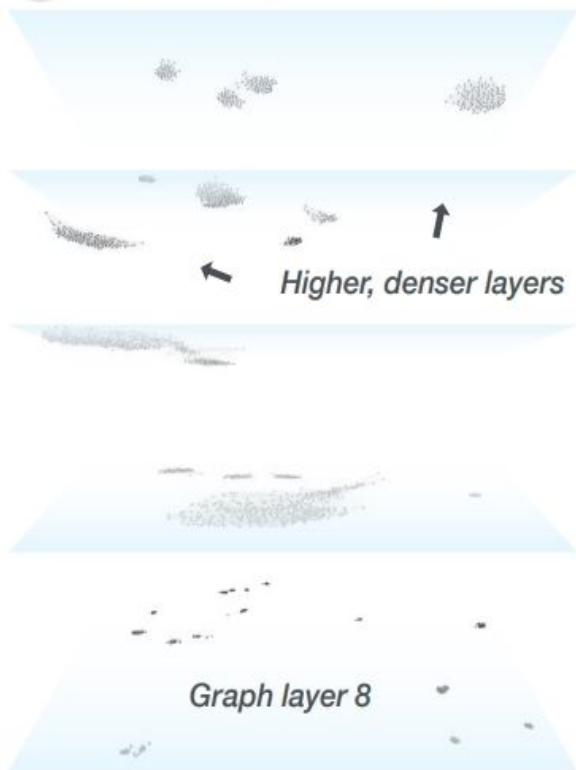
Core 2



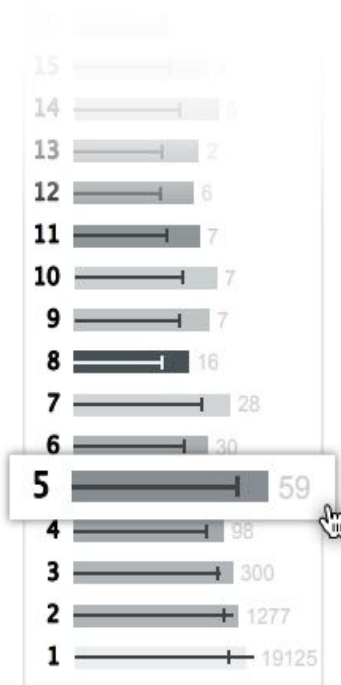
Core 1

ATLAS

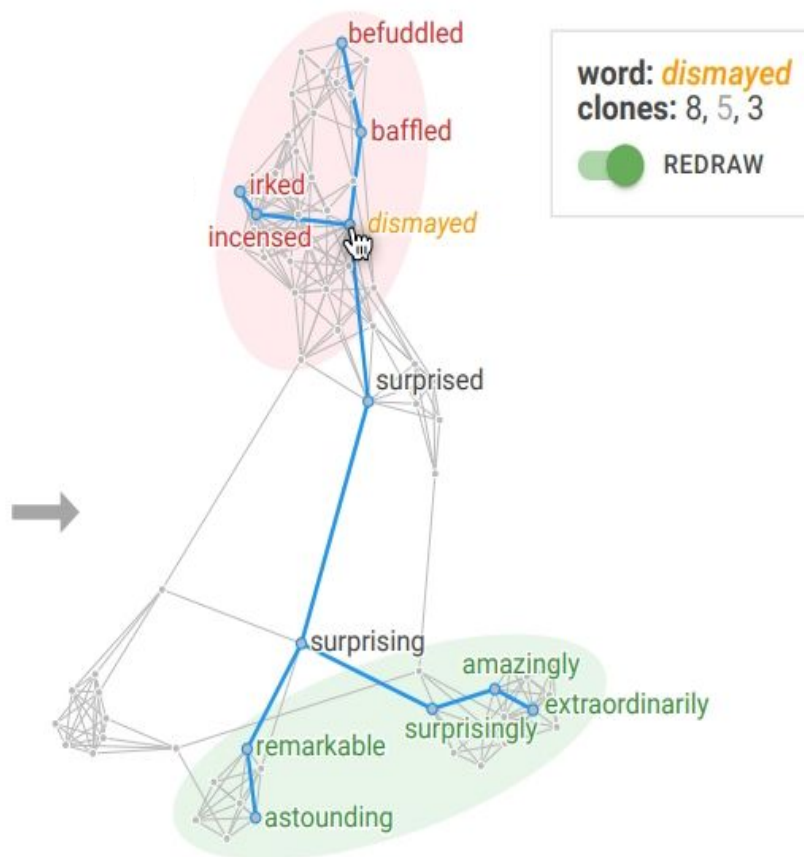
A 3D Decomposition Overview



B Graph Ribbon

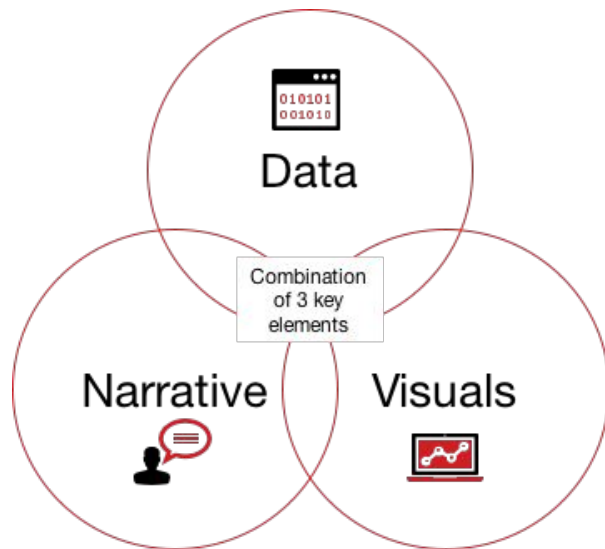


C Layers and Clone View



Goals

- Analyze the metadata of fixed points
- Algorithmically build a “story” that summarizes the data
- Find a way to present the stories to the user



Acknowledgements

Special thanks to my advisor Dr. James Abello and NSF grant CCF-1852215

References

- [Atlas: Local Graph Exploration in a Global Context](#)