Kevin Carman

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Education

Georgia Institute of Technology, Atlanta, GA

2023

Master of Science: Computer Science with a Computing Systems specialization

Elizabethtown College, Elizabethtown, PA

3.900 GPA - 2020

Bachelors of Science: Computer Engineering and Computer Science

Relevant Coursework

Engineering: Senior Project in Engineering • Advanced Computer Engineering • Computer Architecture • Electronics

Digital Design and Interfacing • Circuit Analysis • Signals and Systems • Control Systems

Computing: Systems Programming - Compiler Design - Database Systems - Data Structures - Software Engineering

Computer Networking • Algorithms • Operating Systems

Mathematics: Differential Equations • Calculus • Linear Algebra • Mathematical Proofs

Honors & Activities: Founders Scholar • Emergent Scholar • Dean's List • Faculty Student Award in Engineering &

Physics • Hager Scholar in Engineering and Physics • Vice President of the Computer Science Club ACM ICPC Competition • Dickinson Programming Competition • Honors in the Discipline

Summa Cum Laude

Technical Skills

Languages: JavaScript • TypeScript • SQL • Python • Java • C++ • C • MATLAB • Assembly **Software**: Kubernetes • Helm • Docker • Git • LitElement • Linux • LaTeX • Logisim • MS Office

Experience

Software Engineer - Scrum master - Lockheed Martin

June 2020 - Present

- Full-stack, agile, microservice development on the BEAST (BMC2) project Top Secret clearance
- Managed the containerized microservice architecture using Docker, Kubernetes, and Helm
- Developed, tested, and integrated PostgreSQL databases, Javascript/Java backend, RESTful APIs, and web component based frontend

Undergraduate Research • Rutgers University

May 2019 - August 2019

- Algorithmically developed 'Graph Stories' by summarizing corpora generated from massive graphs.
- NSF funded individual research applied to graph sense-making projects currently in development.
- User interface design and testing for ATLAS and Graph Wave projects.

Engineering TA • Elizabethtown College

Jan 2018 - May 2020

- Computer Engineering/Science lab assistant and tutor.
- Assess student code, circuits, designs, models, and other work in Computer Engineering/Science courses.

Projects

Cosmic

Elizabethtown College

■ Fully emulated, lightweight, and cross-platform 8-bit computer architecture designed in C++ with a RISC-like instruction set derived from Zilog Z80 and MOS 6502 microprocessors. Rich GUI developed with ImGUI for debugging/testing. Assembler written in Python. Automated CI/CD. Open source

DiddyBot

Personal Project

■ Discord bot written in JavaScript, running on node.js. MySQL database and several RESTful APIs integrated. Support for over 50 unique commands varying in complexity. Logarithmic user leveling system. Running in 3 servers with over 200 users. Served as a fun project to learn a new language.