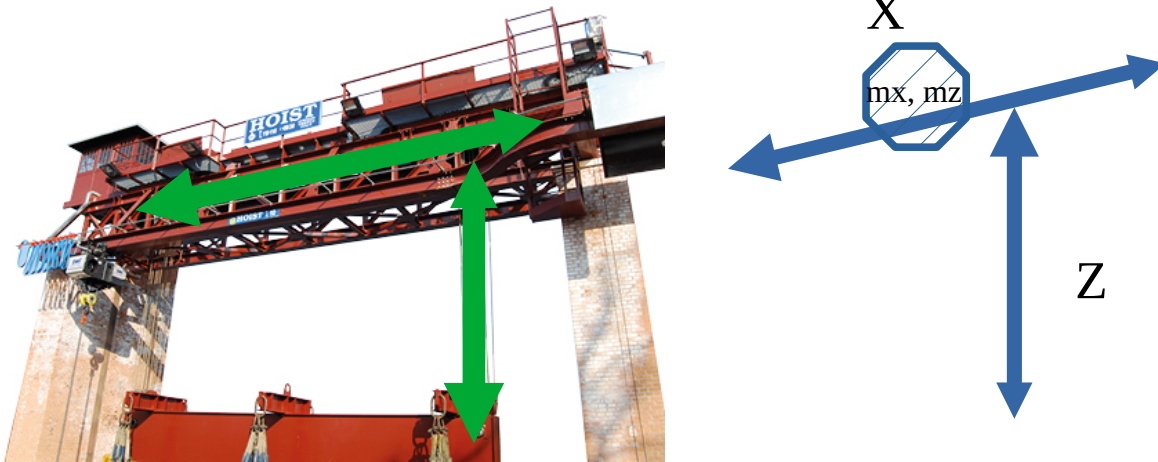


# ARP 2022-2023 - FIRST ASSIGNMENT - general specs.

## part 1/2

The code to design, develop, test and deploy is an interactive simulator of hoist with 2 d.o.f, in which two different consoles allow the user to activate the hoist.



In the octagonal box there are two motors  $m_x$  and  $m_z$ , which displace the hoist along the two respective axes. Motions along axes have their bounds, say  $0 - \text{max}_x$  and  $0 - \text{max}_z$ .

From the user side there are two consoles (shell windows) and keys with different aims, that simulate a real system.

command console

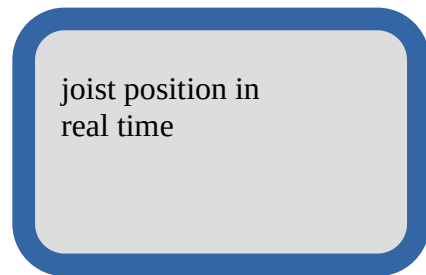


Buttons:

- X axis increase
- X axis decrease
- X axis stop
- Z axis increase
- Z axis decrease
- Z axis stop

commands specify a constant speed motion

inspection console



S: emergency stop, the joist stops immediately until a command from the first console arrives

R: reset, the joint stops, both axes go to a zero position and wait for commands.

The simulator requires (at least) the following 5 processes:

**command console**, reading the 6 commands, using keyboard keys

**inspection console**, receiving from motors the hoist positions while moving, and reporting on the screen somehow (free choice); the inspection console manages the S and R buttons as well (simulated in a free way using the keyboard)

**motor x**, simulating the motion along x axis, receiving command and sending back the real time position including simulated errors

**motor z**, similar to motor x

**watchdog**: it checks the previous 4 processes periodically, and sends a reset (like the R button) in case all processes *did nothing* (no computation, no motion, no input/output) for a certain time, say, 60 seconds.