<<Boundary>> SellShoeSellerBoundary

sellShoe()
confirmSale()
refuseSale()

<<Controller>> SellShoeController

+newSale()
+manageSale()
+newOrder()

<<Boundary>> SellShoeBuyerBoundary

buyShoe()

<<Entity>> Sale

-id
-brand
-item
-price
-condition
-size
-seller

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