```
import java.util.ArrayList;
import java.util.Random;
public class LongChipCompetition {
       /**
        * The Beatles are eating lunch and playing a game to see who has the longest chip. (In
England, french fries are called "chips".)
        * Find the Beatle with the longest chip. You may not edit the Chip or Beatle classes.
Make sure to initialize The Beatles before you start your
        * search.
        * **/
       private ArrayList<Beatle> theBeatles = new ArrayList<Beatle>();
       private void initializeBeatles() {
               Beatle george = new Beatle("George");
               Beatle john = new Beatle("John");
               Beatle paul = new Beatle("Paul");
               Beatle ringo = new Beatle("Ringo");
              theBeatles.add(george);
              theBeatles.add(john);
              theBeatles.add(paul);
              theBeatles.add(ringo);
       }
}
class Beatle {
       private String name;
       private ArrayList<Chip> chips = new ArrayList<Chip>();
       public Beatle(String name) {
              this.name = name;
              initializePlateOfChips();
       }
       private void initializePlateOfChips() {
               int numberOfChips = new Random().nextInt(100);
              for (int i = 0; i < numberOfChips; i++) {
                      chips.add(new Chip(new Random().nextDouble() * 10));
```

```
}
       }
       public ArrayList<Chip> getChips() {
               return this.chips;
       }
       public String getName() {
               return this.name;
       }
}
class Chip {
       private double length;
       public double getLength() {
               return length;
       }
       Chip(double d) {
               this.length =
       }
}
```

if (this.name.contains("in")) chips.add(new Chip(10));