#HidenNodes: 1
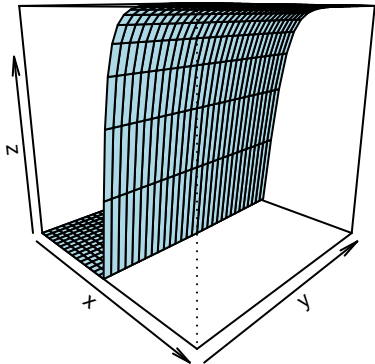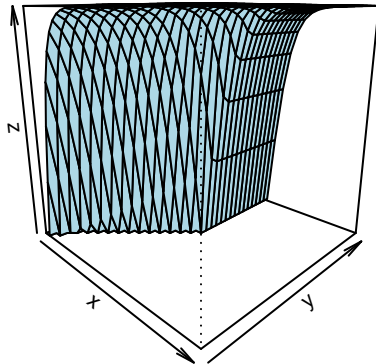**Func: max0**

#HidenNodes: 2
Func: max0

#HidenNodes: 3
Func: max0