

# Carolina de Souza Ribeiro

## Bachelor in Computer Science

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### SKILLS

#### Programming Languages:

- JavaScript (Advanced)
- Python (Advanced)
- C# (Intermediate)
- HTML & CSS
- Lua (Beginner)

#### Tools:

- Blender
- Unity
- Godot
- Figma

### SOFT SKILLS

- Persistence in problem-solving
- Willingness to learn
- Attention to details
- Prudent and ethics-oriented
- Receptive to feedback
- Focus in repetitive work.

### LANGUAGES

**Portuguese:** Native  
**English:** Advanced

### COURSES AND CERT.

**Imersão Front End** (Front End Immersion)  
Alura (Feb 2025)

**Figma Design de Interfaces** (Figma Interface Design)  
Udemy (Jan 2025)

**Estrutura de Dados** (Data Structure)  
IFRS (Jan 2025)

**Pensamento Computacional** (Computational Thinking)  
AVAMEC (Jan 2025)

**Trilhas e Carreiras** (Trails and Careers)  
UNIFOR (Dec 2024)

**Prog. Full Stack** (Full Stack Programming)  
Infinity School (Oct 2024)

### PROFESSIONAL PROFILE

With good academic performance and willingness to learn, I excel in my dedication and persistence towards problem-solving and development, as well as a couple of creative abilities, primarily in the form of 3D modeling and rendering.

**Inclusion Note:** I am a disabled person (Autism Spectrum Disorder, support level 1 as per ICD11-6A02.0) hoping for an opportunity to discover new experiences via practical knowledge, assisting the development and refinement of skills and good practices, in order to nurture my growth as a professional.

### ACADEMIC FORMATION

**Bachelor in Computer Science**  
Universidade de Fortaleza (UNIFOR)  
Status: Finished

Feb 2022 – Dec 2025

### HIGHLIGHT PROJECTS

#### Monograph and VR Development

*Title: "Use of Virtual Reality as an Empathy Tool: Simulation of an Autistic Person's Routine Sensory Experience"*

- Developed Artefact:** Game **AutiSim**.
- Technology:** Developed for *Meta Quest 3s* using Unity Engine.
- Objective:** Simulate routine sensorial experiences common in autistic people in order to promote empathy and awareness.
- Activities:** Programming in C# and interaction design.

### ACADEMIC AWARD

**1st place at the 5th Encontro de Curricularização (ECO)**  
Universidade de Fortaleza (UNIFOR)

- Presented work: "Data Science and Enem: Raising Awareness and Guiding the Future of Middle School Students".

### PARTICIPATION IN EVENTS

- III Tech Unifor Innovation Summit** (Nov 2024): Technology and Innovation.
- Siará Tech Summit** (Oct 2024): Startup and IT exposition.
- FrontEndDay** (Sep 2024): Lecture series on Web/Mobile/AI.