

# Carolina de Souza Ribeiro

Bachelor in Computer Science

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## SKILLS

### Programming Languages:

- JavaScript (Advanced)
- Python (Advanced)
- C# (Intermediate)
- HTML & CSS
- Lua (Beginner)

### Tools:

- Blender
- Unity
- Godot
- Figma

## SOFT SKILLS

- Persistence in problem-solving
- Willingness to learn
- Attention to details
- Prudent and ethics-oriented
- Receptive to feedback
- Focus in repetitive work.

## LANGUAGES

**Portuguese:** Native  
**English:** Advanced

## COURSES AND CERT.

**Imersão Front End** (*Front End Immersion*)  
Alura (Feb 2025)

**Figma Design de Interfaces** (*Figma Interface Design*)  
Udemy (Jan 2025)

**Estrutura de Dados** (*Data Structure*)  
IFRS (Jan 2025)

**Pensamento Computacional** (*Computational Thinking*)  
AVAMEC (Jan 2025)

**Trilhas e Carreiras** (*Trails and Careers*)  
UNIFOR (Dec 2024)

**Prog. Full Stack** (*Full Stack Programming*)  
Infinity School (Oct 2024)

## PROFESSIONAL PROFILE

With good academic performance and willingness to learn, I excel in my dedication and persistence towards problem-solving and development, as well as a couple of creative abilities, primarily in the form of 3D modeling and rendering.

**Inclusion Note:** I am a disabled person (Autism Spectrum Disorder, support level 1 as per ICD11-6A02.0) hoping for an opportunity to discover new experiences via practical knowledge, assisting the development and refinement of skills and good practices, in order to nurture my growth as a professional.

## ACADEMIC FORMATION

### Bachelor in Computer Science

*Universidade de Fortaleza (UNIFOR)*

Feb 2022 – Dec 2025

Status: Finished

## HIGHLIGHT PROJECTS

### Monograph and VR Development

*Title: "Use of Virtual Reality as an Empathy Tool: Simulation of an Autistic Person's Routine Sensory Experience"*

- **Developed Artefact:** Game **AutiSim**.
- **Technology:** Developed for *Meta Quest 3s* using Unity Engine.
- **Objective:** Simulate routine sensorial experiences common in autistic people in order to promote empathy and awareness.
- **Activities:** Programming in C# and interaction design.

## ACADEMIC AWARD

### 1st place at the 5th Encontro de Curricularização (ECOE)

*Universidade de Fortaleza (UNIFOR)*

- Presented work: "Data Science and Enem: Raising Awareness and Guiding the Future of Middle School Students".

## PARTICIPATION IN EVENTS

- **III Tech Unifor Innovation Summit** (Nov 2024): Technology and Innovation.
- **Siará Tech Summit** (Oct 2024): Startup and IT exposition.
- **FrontEndDay** (Sep 2024): Lecture series on Web/Mobile/AI.