

OVERVIEW OF THE WORLD WIDE WEB

UT CS361S – Network Security and Privacy

Spring 2021

Lecture Notes



WHAT IS THE WORLD WIDE WEB?

- ***Internet*** - globally interconnected network system
- ***World Wide Web*** - HTTP-based content, apps, “ecosystem”



KEY TECH:

DOMAIN NAME SYSTEM (DNS)

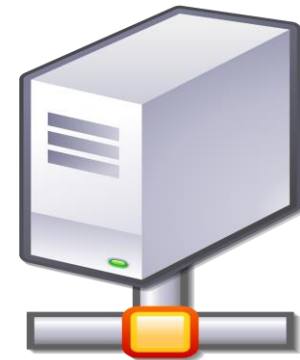
- IPv4 addresses were hard to remember/use
- IPv6 are worse
- Humans need semantically meaningful addresses
- DNS maps IP addresses to ***domain names***



BASIC IDEA



Where is "google.com?"
142.250.138.138



DNS SERVER

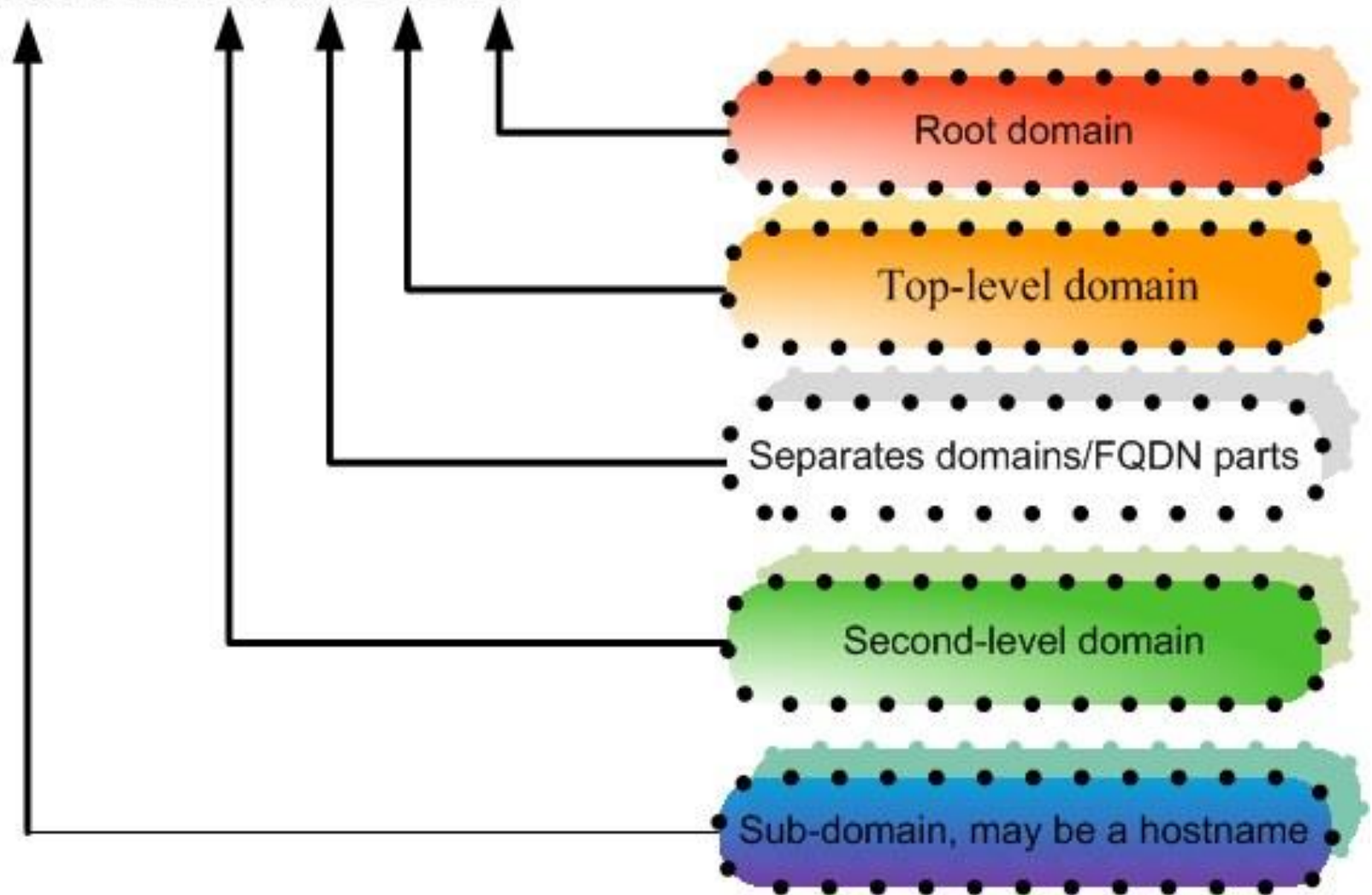
GET/
HTTP/1.1



142.250.138.138
(google.com)



secure.imdb.com.



TOP LEVEL DOMAINS (TLDs)

- Generic Top Level Domain (gTLD) - .com, .net, et
- Country code Top Level Domain (ccTLD) - .uk



TLD NAME MANAGEMENT

- Registrars administer TLDs
- For gTLDs, this is a business with pros and cons
- Registrars authorize “domain name registrars”



DOMAIN NAME REGISTRATION

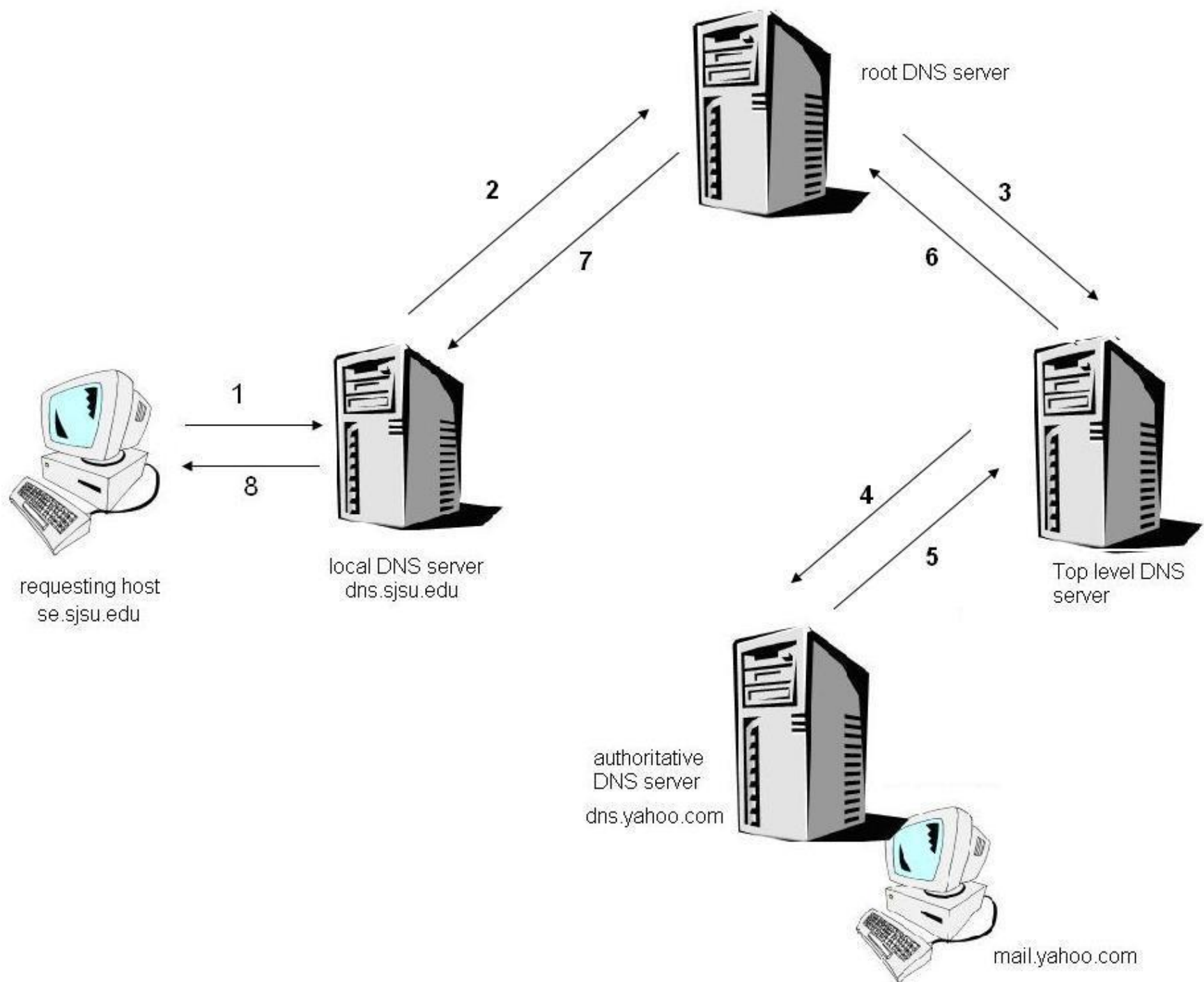
- Party requests SLD + TLD from domain name reseller
- Party submits “whois” information (contact info)
- Registrar verifies that name is available
- Registrar stores relevant data in registry and DNS servers



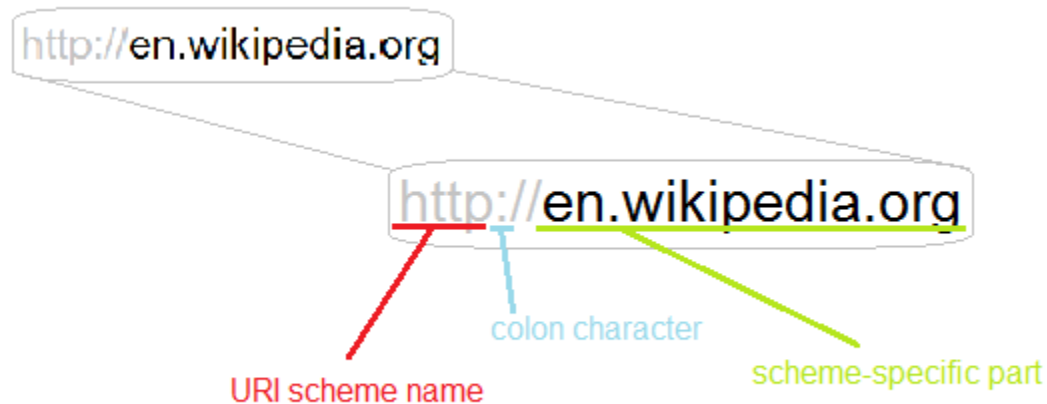
DNS AND ADDRESS RESOLUTION

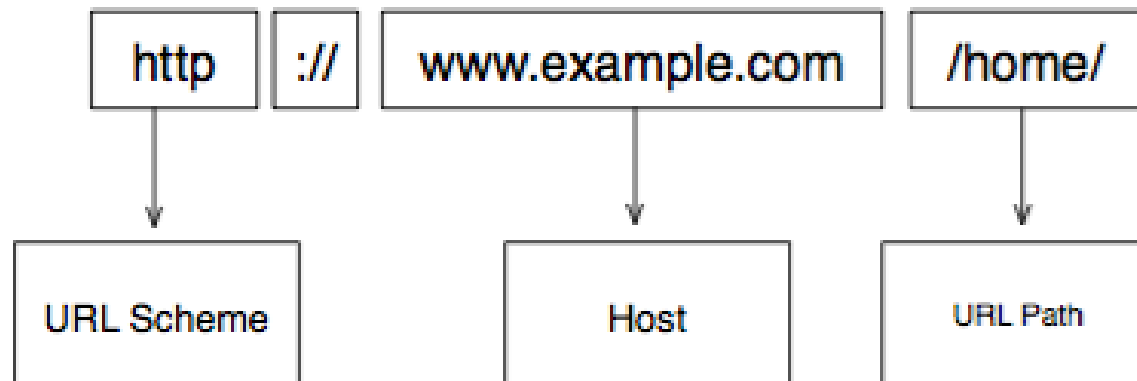
- DNS is a *recursive* and *hierarchical* process
- Recursive – DNS server searches another DNS server
- Hierarchical –
 - Root Domain to TLD
 - TLD to Subdomain

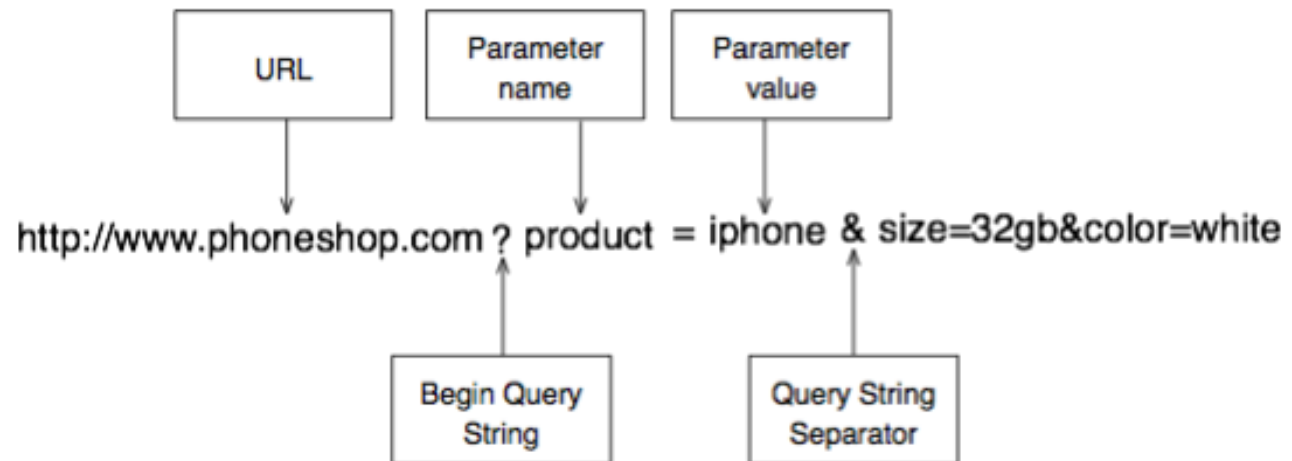




UNIFORM RESOURCE IDENTIFIERS (URIS)







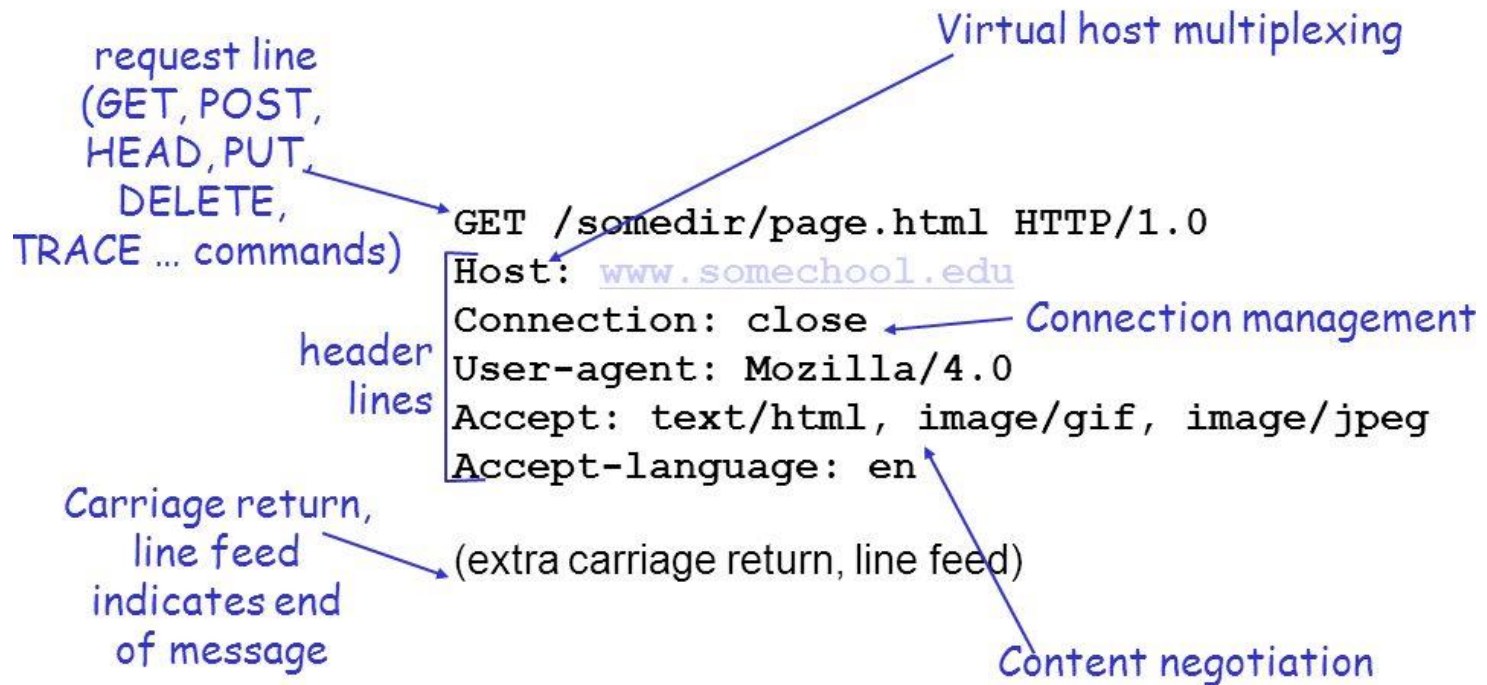
ABSOLUTE VS RELATIVE URI

- ***Absolute*** paths begin with **<scheme>://host/**
 - e.g., *http://www.google.com/*
- Everything else is ***relative***
 - e.g., */not/an/absolute/path*
 - The scheme and host are determined by context



HTTP REQUEST

HTTP Request Message Example: GET



HTTP RESPONSE

HTTP/1.1 200 OK

Date: Sun, 08 Feb xxxx 01:11:12 GMT

Server: Apache/1.3.29 (Win32)

Last-Modified: Sat, 07 Feb xxxx

ETag: "0-23-4024c3a5"

Accept-Ranges: bytes

Content-Length: 35

Connection: close

Content-Type: text/html

<h1>My Home page</h1>

Status Line

Response Headers

Response
Message
Header

A blank line separates header & body

Response Message Body



STATIC WEB PAGE EXAMPLE

```
<HTML>
```

```
<BODY>
```

```
<H1>Simple Web Page</H1>
```

```
<IMG SRC="/images/image1.jpg">
```

```
</BODY>
```

```
</HTML>
```

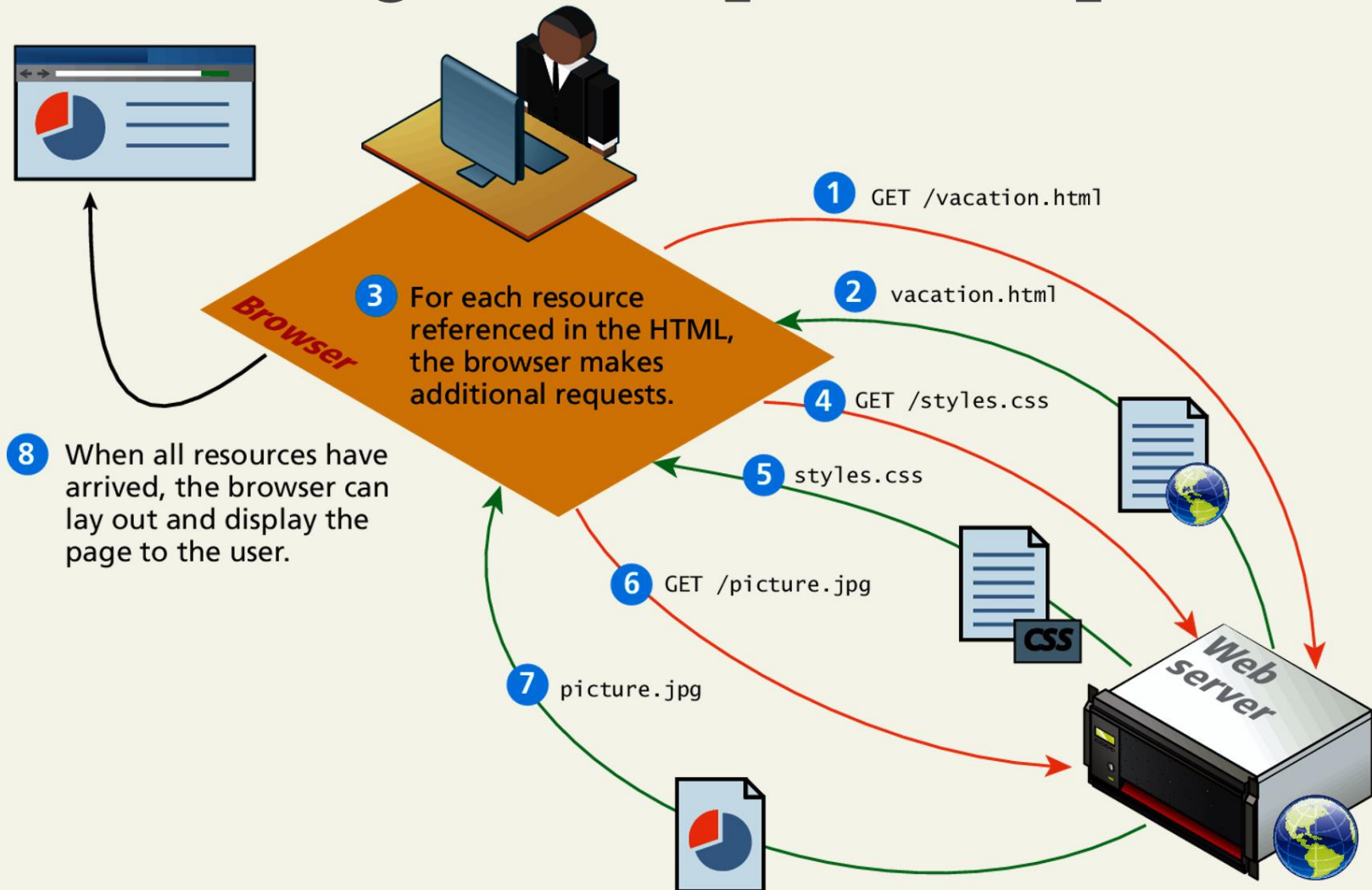


RENDERING A WEB PAGE

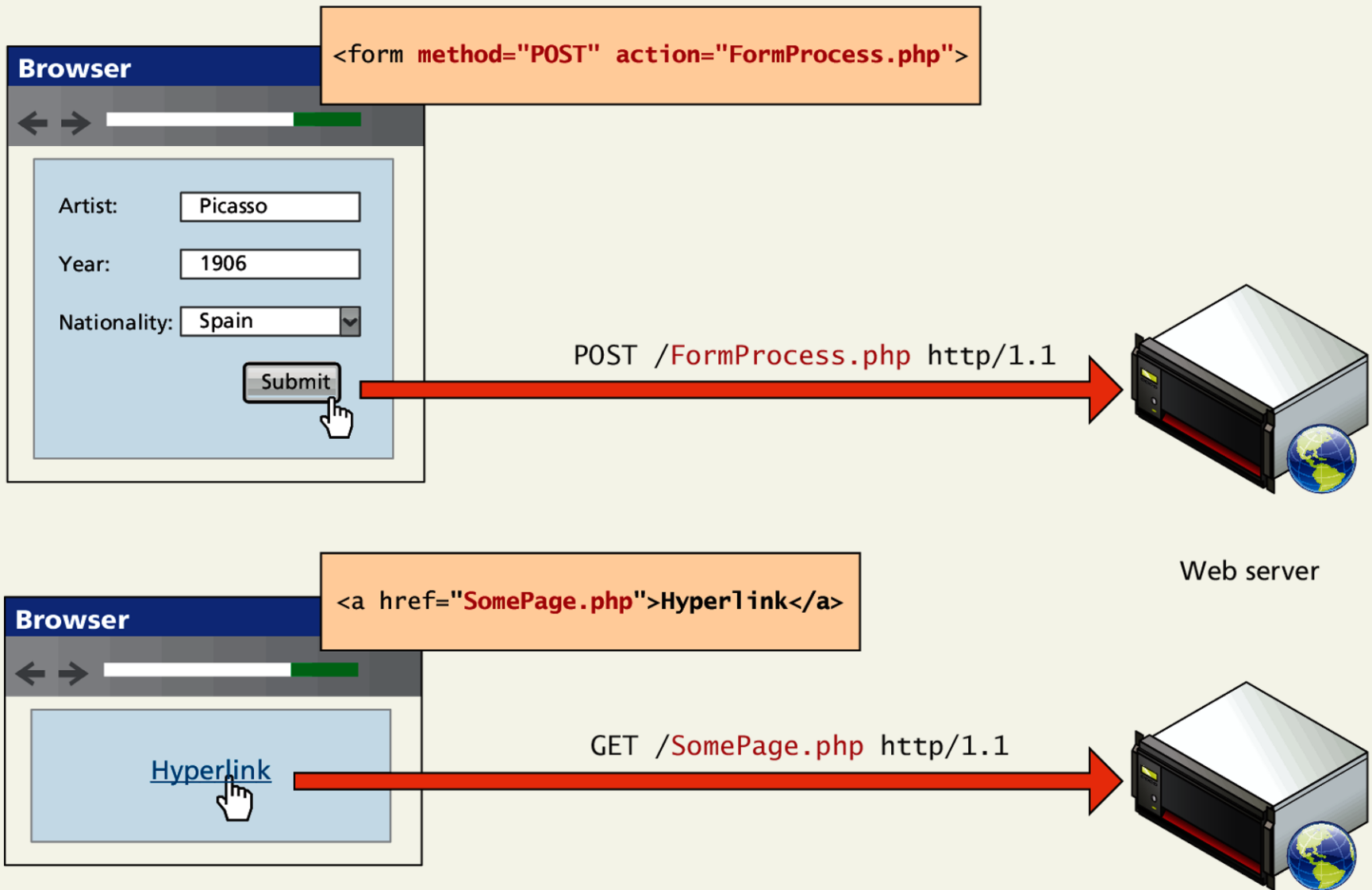
- Browser requests HTML “root” page
- Root page has links for images, etc
- Browser requests embedded objects
- Browser integrates and renders objects



Browser parsing HTML and making subsequent requests



GET versus POST requests



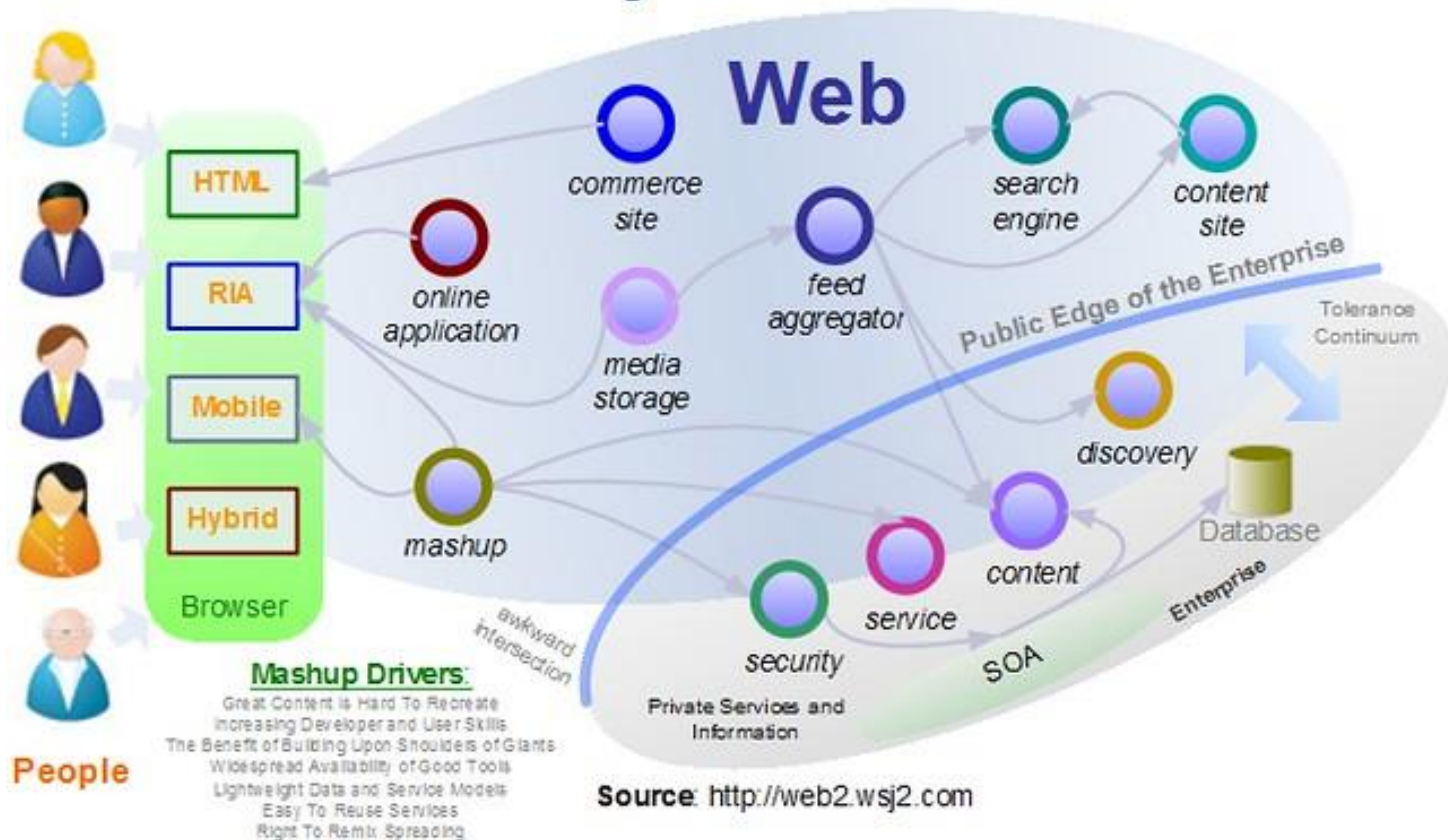
WEB STACK

- The “stack” of software needed to run a web server
- Typically: O/S, web server, database, scripting engines, etc
- Very Common: LAMP:
 - Linux
 - Apache
 - MySQL DB
 - PHP



WEB 2.0 AND BEYOND

The Mashup Ecosystem: Flourishing In An Increasingly Nurturing Environment



COOKIES

- HTTP is **STATELESS**
- A webserver doesn't "connect" requests
- To simulate a "session", use cookies
- Put "cookie: <session id>" in request/response header



BASIC IDEA

GET \ HTTP/1.1
Cookie: ac39f210ef120



Page 1

Page 2



GET \ HTTP/1.1
Cookie: 9b8dde1783ff3e

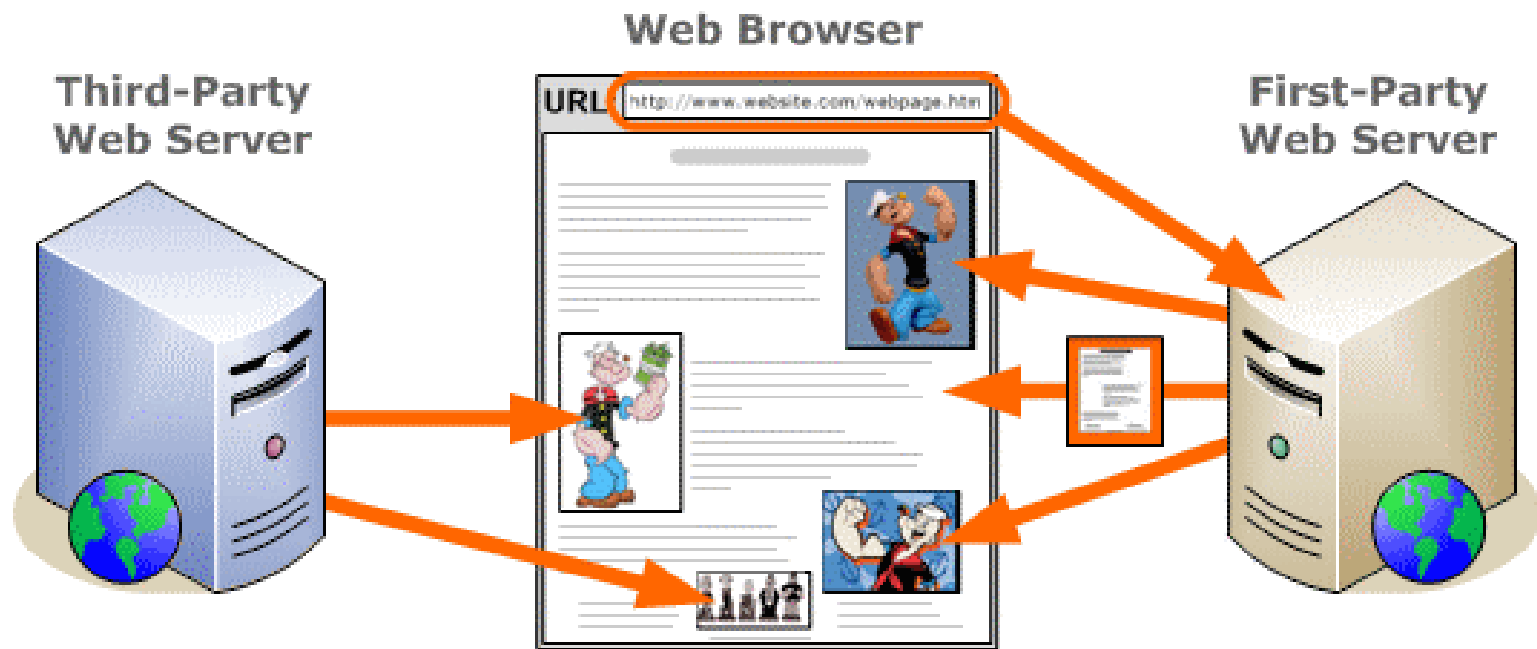


COOKIES AND DOMAINS

- Cookies are most assigned by domain
- For example, “google.com” cookies
- This is important for security and privacy



FIRST-PARTY, THIRD PARTY



HOW DO COMPANIES TRACK?

- First-party façade: advertising_company.amazon.com
- Collusion: first-party, third-party share data
 - First-party can send data to third-party in URL
 - ``

