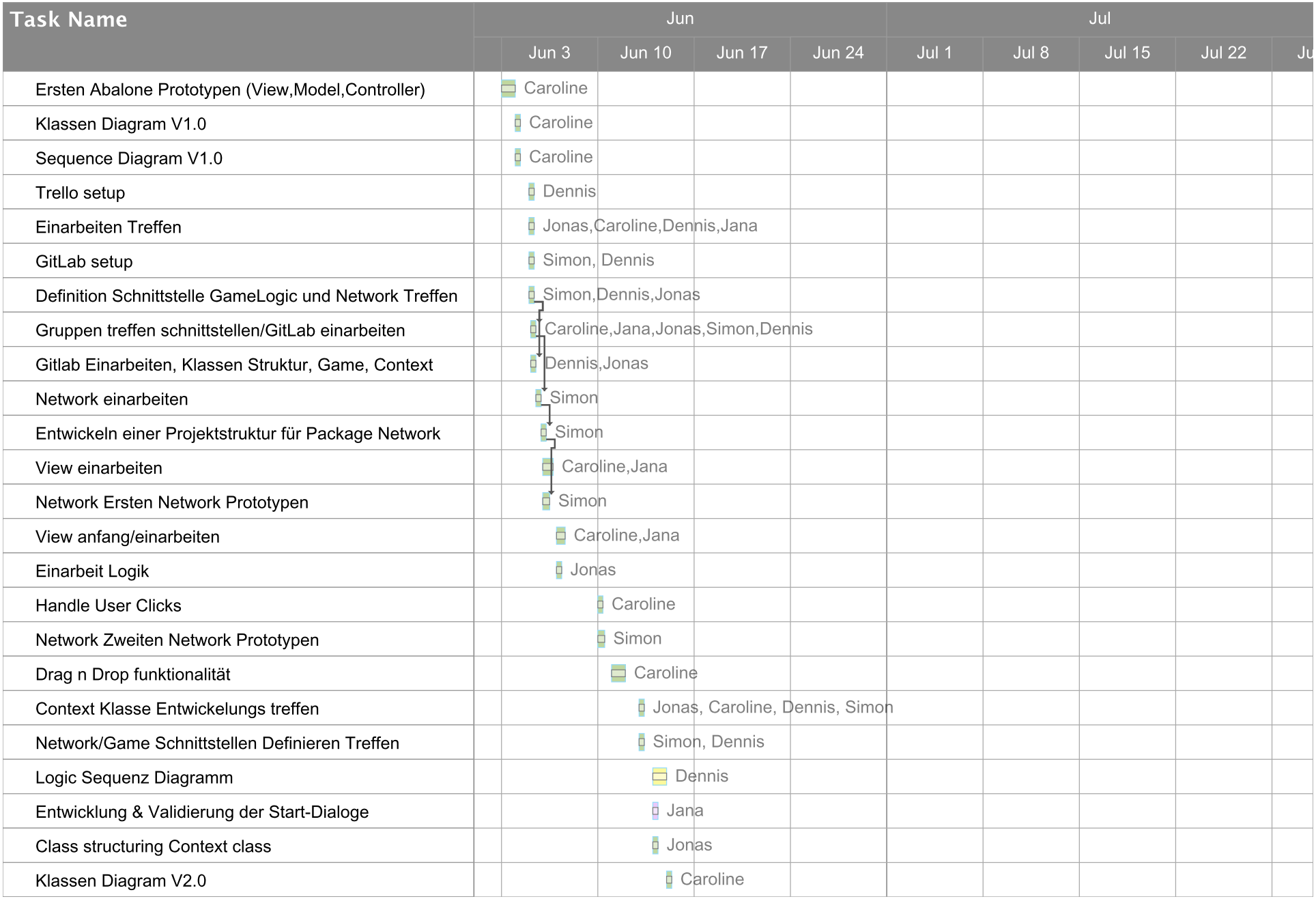
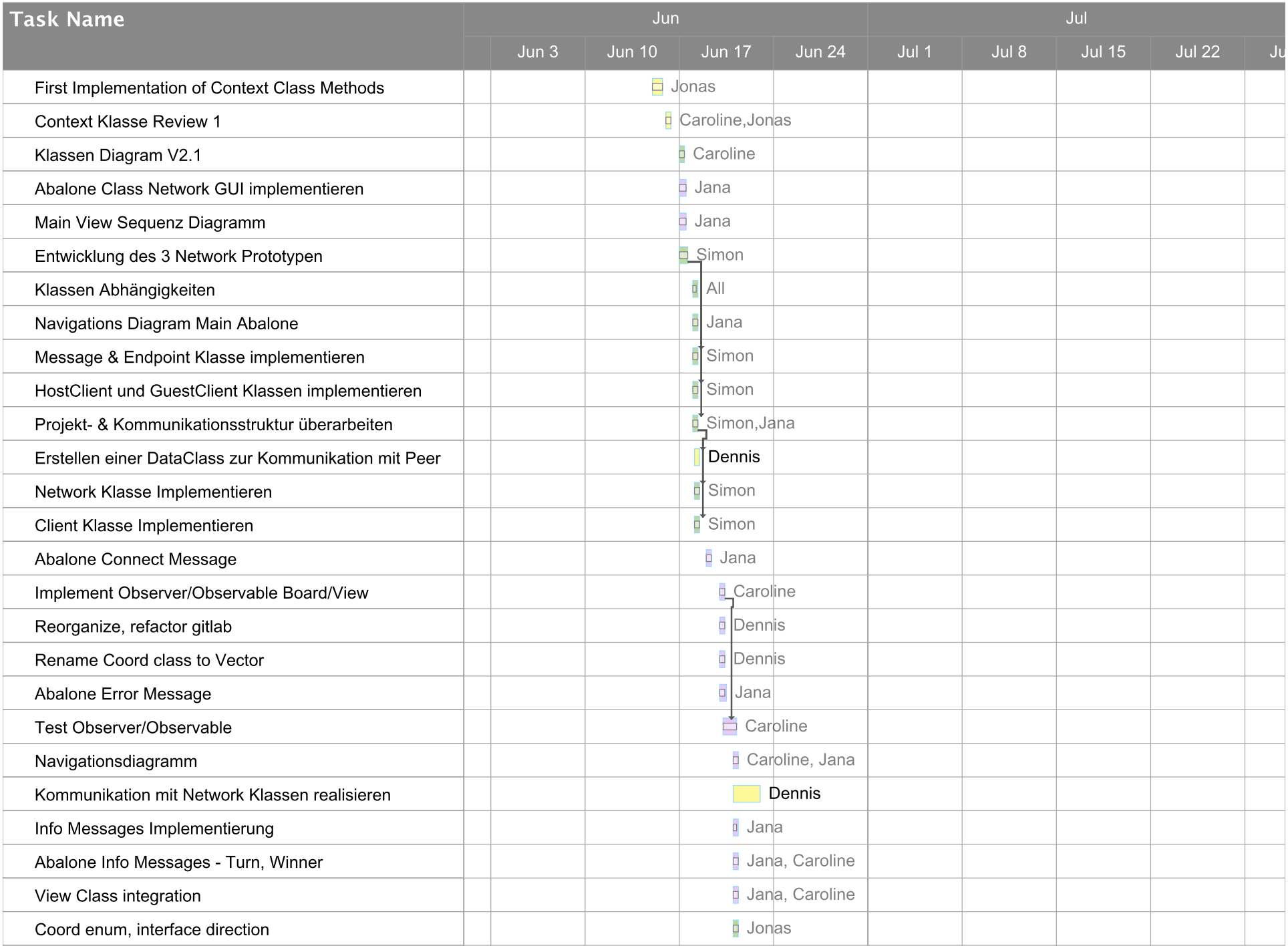
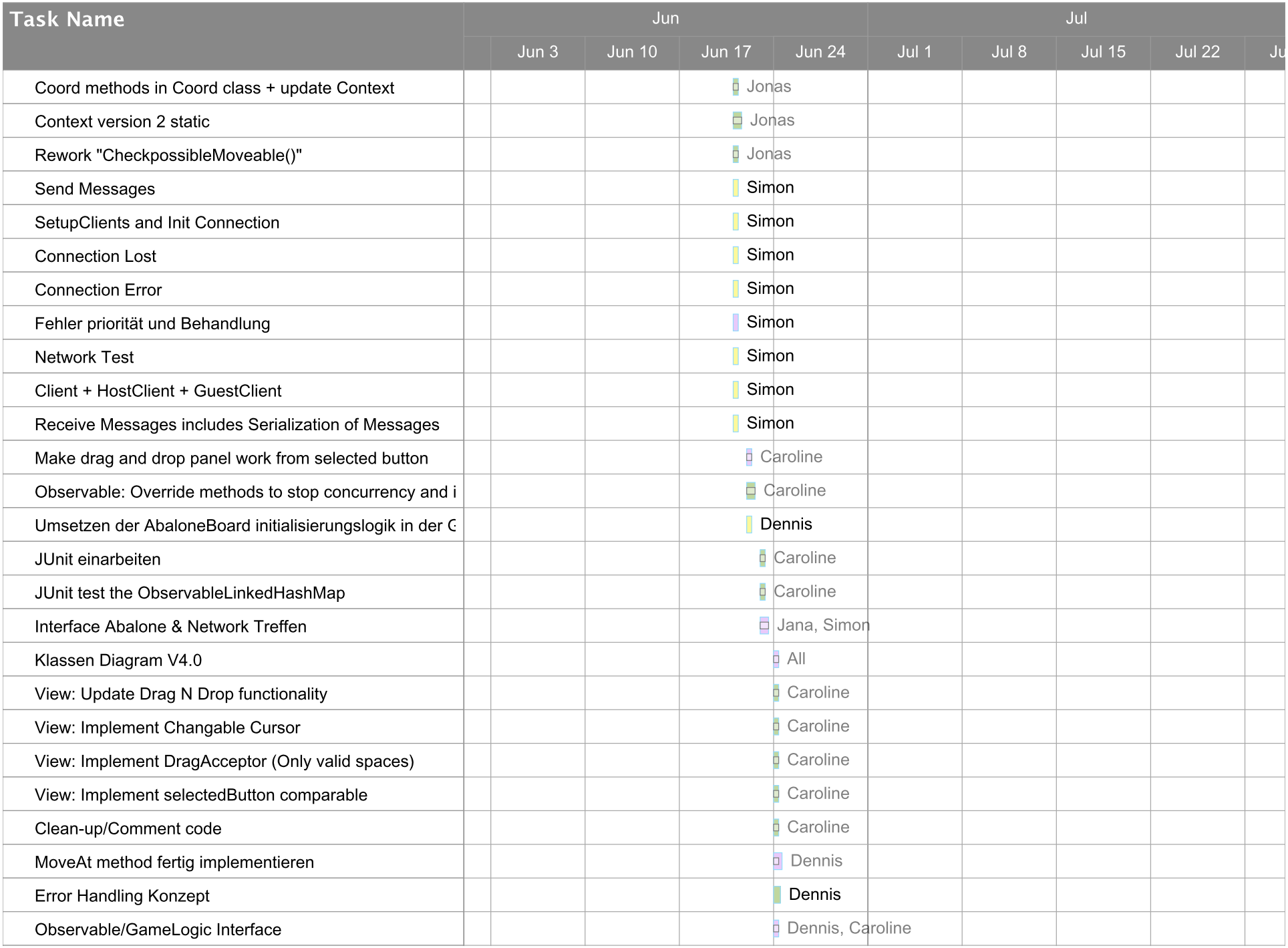
Abalone TimeLine




Task Name
Jun
Jul
Jun 3
Jun 10
Jun 17
Jun 24
Jul 1
Jul 8
Jul 15
Jul 22
First Implementation of Context Class Methods
Jonas
Context Klasse Review 1
Caroline,Jonas
Klassen Diagram V2.1
Caroline
Abalone Class Network GUI implementieren
Jana
Main View Sequenz Diagramm
Jana
Entwicklung des 3 Network Prototypen
Simon
Klassen Abhängigkeiten
All
Navigations Diagram Main Abalone
Jana
Message & Endpoint Klasse implementieren
Simon
HostClient und GuestClient Klassen implementieren
Simon
Projekt- & Kommunikationsstruktur überarbeiten
Simon,Jana
Erstellen einer DataClass zur Kommunikation mit Peer
Dennis
Network Klasse Implementieren
Simon
Client Klasse Implementieren
Simon
Abalone Connect Message
Jana
Implement Observer/Observable Board/View
Caroline
Reorganize, refactor gitlab
Dennis
Rename Coord class to Vector
Dennis
Abalone Error Message
Jana
Test Observer/Observable
Caroline
Navigationsdiagramm
Caroline, Jana
Kommunikation mit Network Klassen realisieren
Dennis
Info Messages Implementierung
Jana
Abalone Info Messages - Turn, Winner
Jana, Caroline
View Class integration
Jana, Caroline
Coord enum, interface direction
Jonas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Jun
Jul
Jun 3
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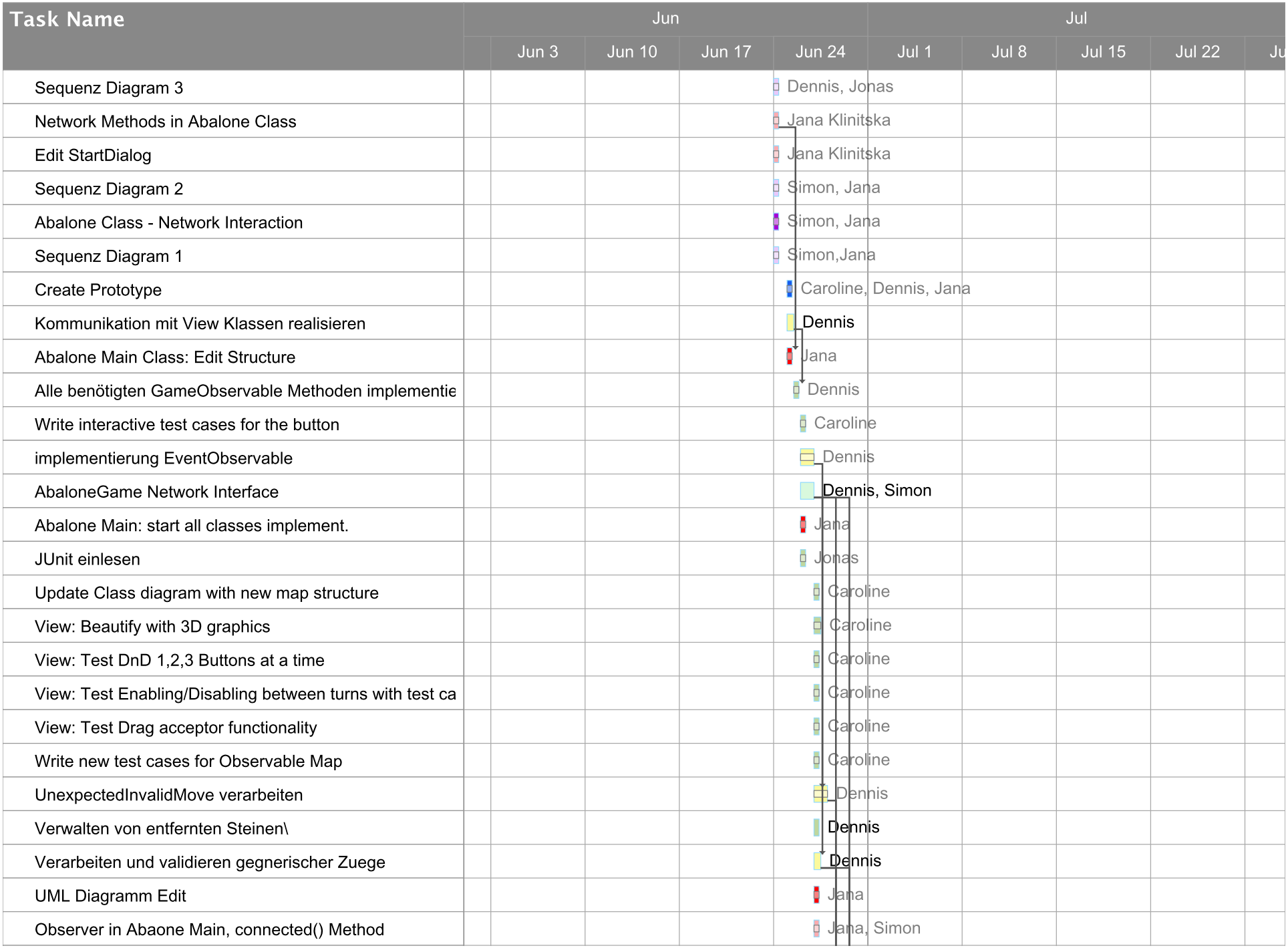
Coord methods in Coord class + update Context
Jonas
Context version 2 static
Jonas
Rework "CheckpossibleMoveable()"
Jonas
Send Messages
Simon
SetupClients and Init Connection
Simon
Connection Lost
Simon
Connection Error
Simon
Fehler priorität und Behandlung
Simon
Network Test
Simon
Client + HostClient + GuestClient
Simon
Receive Messages includes Serialization of Messages
Simon
Make drag and drop panel work from selected button
Caroline
Observable: Override methods to stop concurrency and i
Caroline
Umsetzen der AbaloneBoard initialisierungslogik in der G
Dennis
JUnit einarbeiten
Caroline
JUnit test the ObservableLinkedHashMap
Caroline
Interface Abalone & Network Treffen
Jana, Simon
Klassen Diagram V4.0
All
View: Update Drag N Drop functionality
Caroline
View: Implement Changable Cursor
Caroline
View: Implement DragAcceptor (Only valid spaces)
Caroline
View: Implement selectedButton comparable
Caroline
Clean-up/Comment code
Caroline
MoveAt method fertig implementieren
Dennis
Error Handling Konzept
Dennis
Observable/GameLogic Interface
Dennis, Caroline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Jun
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Jun 3
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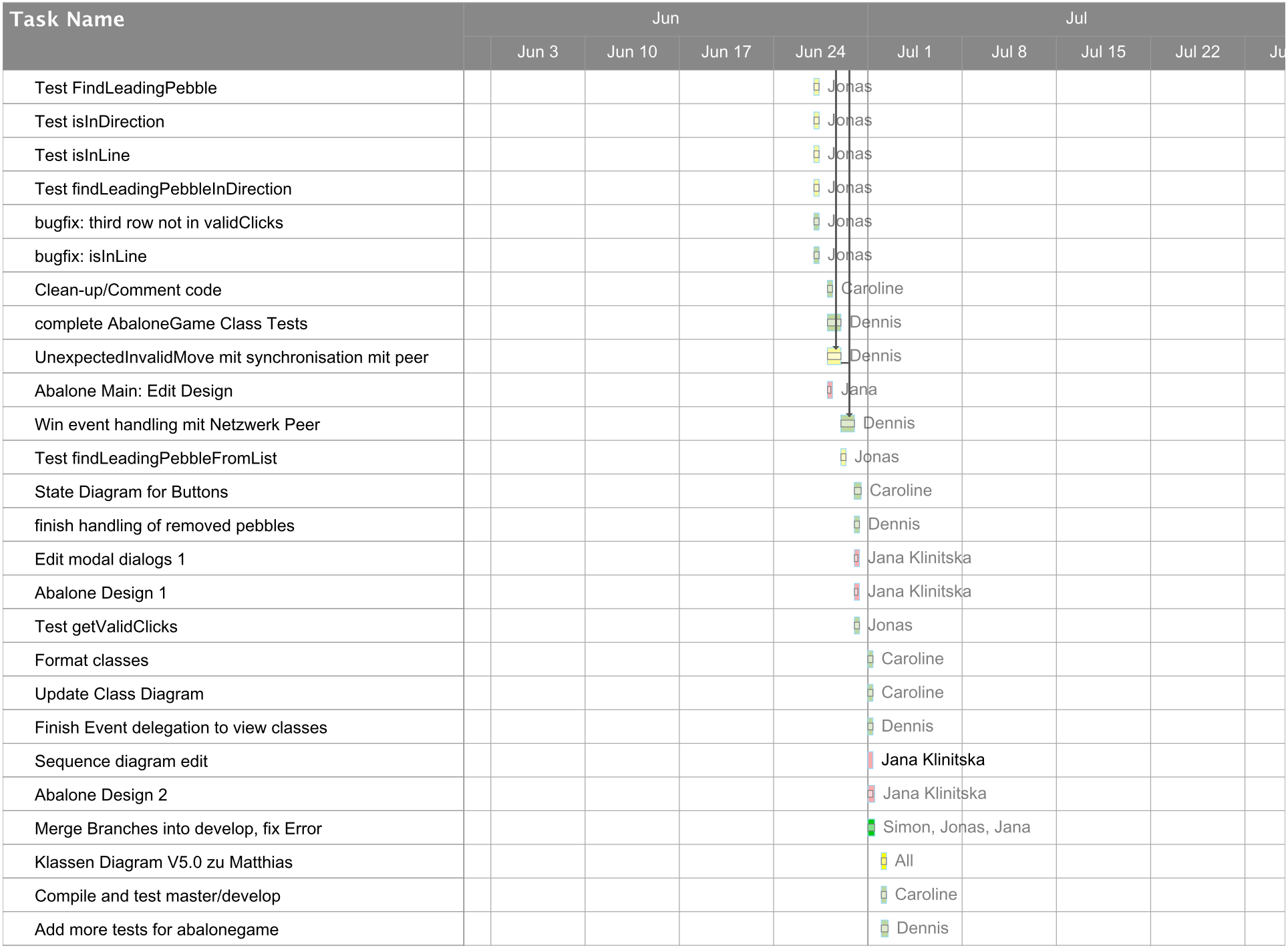
Sequenz Diagram 3
Dennis, Jonas
Network Methods in Abalone Class
Jana Klinitska
Edit StartDialog
Jana Klinitska
Sequenz Diagram 2
Simon, Jana
Abalone Class - Network Interaction
Simon, Jana
Sequenz Diagram 1
Simon,Jana
Create Prototype
Caroline, Dennis, Jana
Kommunikation mit View Klassen realisieren
Dennis
Abalone Main Class: Edit Structure
Jana
Alle benötigten GameObservable Methoden implementie
Dennis
Write interactive test cases for the button
Caroline
implementierung EventObservable
Dennis
AbaloneGame Network Interface
Dennis, Simon
Abalone Main: start all classes implement.
Jana
JUnit einlesen
Jonas
Update Class diagram with new map structure
Caroline
View: Beautify with 3D graphics
Caroline
View: Test DnD 1,2,3 Buttons at a time
Caroline
View: Test Enabling/Disabling between turns with test ca
Caroline
View: Test Drag acceptor functionality
Caroline
Write new test cases for Observable Map
Caroline
UnexpectedInvalidMove verarbeiten
Dennis
Verwalten von entfernten Steinen\
Dennis
Verarbeiten und validieren gegnerischer Zuege
Dennis
UML Diagramm Edit
Jana
Observer in Abaone Main, connected() Method
Jana, Simon


Task Name
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Test FindLeadingPebble
Jonas
Test isInDirection
Jonas
Test isInLine
Jonas
Test findLeadingPebbleInDirection
Jonas
bugfix: third row not in validClicks
Jonas
bugfix: isInLine
Jonas
Clean-up/Comment code
Caroline
complete AbaloneGame Class Tests
Dennis
UnexpectedInvalidMove mit synchronisation mit peer
Dennis
Abalone Main: Edit Design
Jana
Win event handling mit Netzwerk Peer
Dennis
Test findLeadingPebbleFromList
Jonas
State Diagram for Buttons
Caroline
finish handling of removed pebbles
Dennis
Edit modal dialogs 1
Jana Klinitska
Abalone Design 1
Jana Klinitska
Test getValidClicks
Jonas
Format classes
Caroline
Update Class Diagram
Caroline
Finish Event delegation to view classes
Dennis
Sequence diagram edit
Jana Klinitska
Abalone Design 2
Jana Klinitska
Merge Branches into develop, fix Error
Simon, Jonas, Jana
Klassen Diagram V5.0 zu Matthias
All
Compile and test master/develop
Caroline
Add more tests for abalonegame
Dennis

Task Name	Jun				Jul				
	Jun 3	Jun 10	Jun 17	Jun 24	Jul 1	Jul 8	Jul 15	Jul 22	Ju
Edit modal dialogs 2					Jana Klinitska				
Team treffen					All				
Add more tests for Vector class					Dennis				
Helping with integration					Dennis				
Test Prototyp					Simon				
Klassen Treffen					All				
Work Plan for this week					All				
Bus Event Discussion					Dennis,Jana,Simon				
Sequence diagramm edit					Jana				
Bus Event implementierung					Simon, Dennis				
Team treffen, Debug					All				
Caroline test game					Caroline				
Issue hoping - bug fixes					Dennis				
Bus Event Test					Dennis, Simon				
Abalone Design					Jana, Simon				
Jonas Commented Code					Jonas				
Jonas - Bugs fixed					Jonas				
View: Fix 1 move stone inconsistency					Caroline				
Test Context class					Caroline				
Reformat classes code style					Dennis				
View Klassen - Caroline einlesen					Simon, Caroline				
AbaloneView überarbeiten					Simon,Jana				
Test isValidMove					Jonas				
Test Context					Jonas				
Test checkPotentiallyMovable					Jonas				
Test getValidMoves					Jonas				

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Test View						Simon			
Abalone change design						Simon, Jana			
Debug						All			
View: Model an entire game, look for errors						Caroline			
Trello zu GitLab						Caroline			
Finished Vector tests						Caroline			
Debug game logic						Caroline			
Vector Class Comments						Caroline			
AbaloneContext Test						Caroline			
Improved DnD action						Caroline			
ObservableMap Test						Caroline			
Updated comments in View class						Caroline			
Debug Abalone gamelogic						Caroline, Jonas			
Abalone Change Design						Jana			
Abalon Class, java doc						Jana			
Worked on Abalone main class						Jana, Caroline			
Abalone Main Test						Jana			
Test nextSpaceStrength						Jonas			
Team Treff						All			
Presentation							Jonas,Dennis		