

Maze game

Customer specifications

Multi-story maze

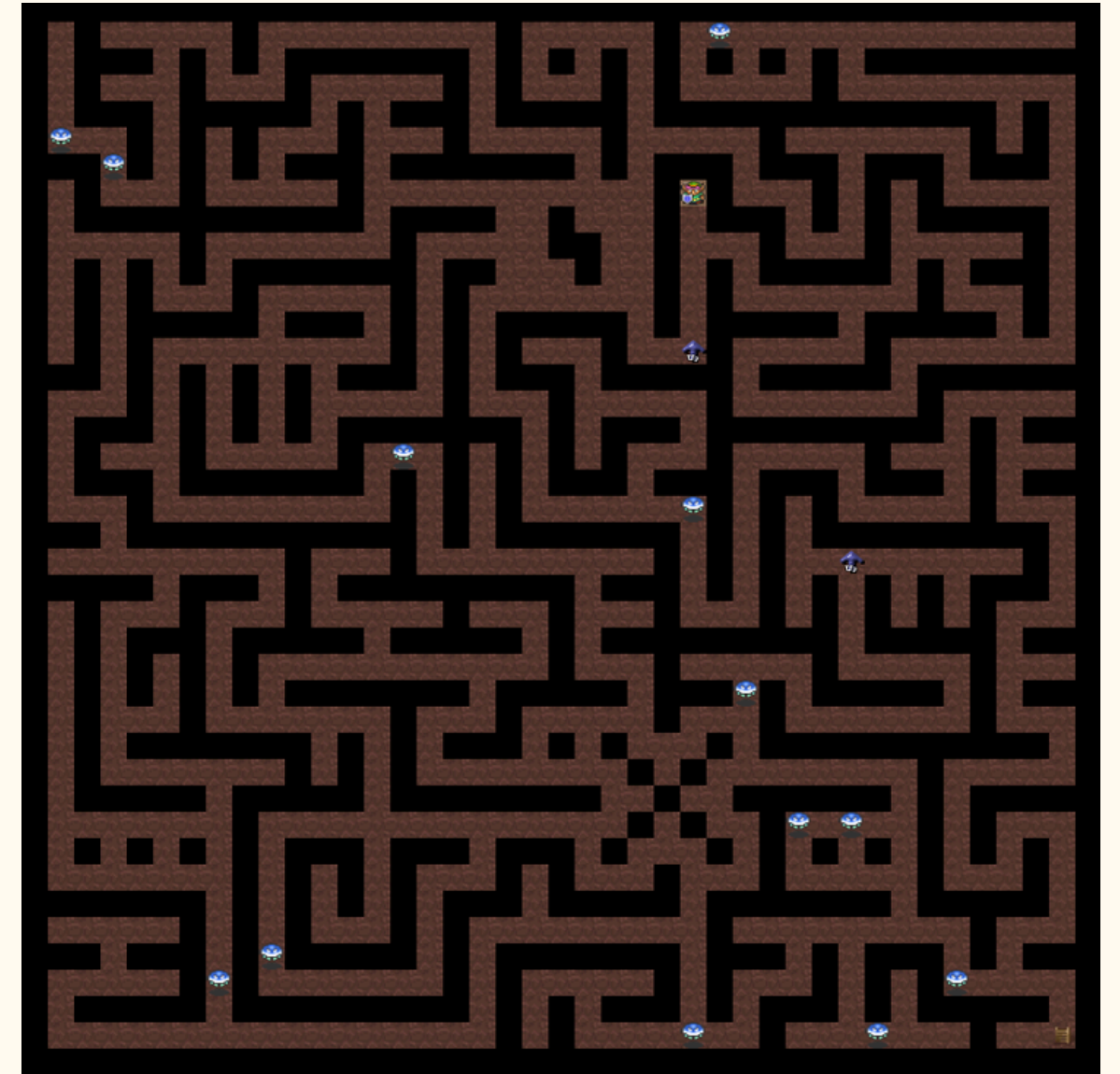
Manage player movements by keyboard

Move monsters randomly

Collisions with walls and monsters

Skills

- Use the javaFX library
- Updating the display based on keys clicked on the keyboard
- Simple, pixel art design
- Optimization, bug fixes



First floor of the labyrinth

Tools

- Java (language)
- NetBeans (code writing)
- GitLab (code versioning)