```
play Misteri_algoritmici
#Rosso_tre
in_thread do
  31.times do
    #La_boutique_del_mistero
    sleep 1;
    play Marta_Caniato;
    play Giuliana_Concialini;
    play Andrea_Martinelli;
    play Benedetta_Ricciardi;
    play Francesco_Scaramuzzi;
    play Ludovica_Villani;
  end
end
```

Misteri_algoritmici

Politecnico di Milano
Dipartimento del Design
Sociologia dei Processi Culturali e Comunicativi
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Misteri_algoritmici

1 I sette messaggeri 10
2_L’assalto_al_grande_covoglio 13
3_Sette_piani 16
4_Eppure_battono_alla_porta 20
5_Il_mantello 24
6_Una_cosa_che_comincia_per_elle 27
7_Una_goccia 31
8_La_canzone_di_guerra 36
9_La_fine_del_mondo 40
10_Inviti_superflui 45
11_Racconto_di_Natale 48
12_Il_cane_che_ha_visto_Dio 52
13_Qualcosa_era_successo 56
14_I_topi 60
15_Il_disco_si_posò 63
16_Il_tiranno_malato 66
17_I_santi 70
18_Lo_scarafaggio 73
19_Conigli_sotto_la_luna 77
20_Questioni_ospedaliere 82
21_Il_corridoio_del_grande_albergo 86
22_Ricordo_di_un_poeta 92
23_Il_colombre 95
24_L’umiltà 98
25_Riservatissima_al_signor_direttore 101
26_Le_gobbe_nel_giardino 104
27_L’uovo 108
28_La_giacca_stregata 112
29_La_torre_Eiffel 116
30_Ragazza_che_precipita 119
31_I_due_autisti 123

Misteri_algoritmici

1_Authors_and_title

Misteri_algoritmici is an editorial and multimedia project developed by Marta Caniato, Giuliana Concialini, Andrea Martinelli, Benedetta Ricciardi, Francesco Scaramuzzi and Ludovica Villani.

2_Project

Misteri_algoritmici is a transmedia remake of *La Boutique del mistero* using sound as the only medium. A soundtrack that evokes the succession of moods reported in each story of the collection has been produced through an algorithmic language. The expression of the storyline's main themes and sub themes through the language of code enabled the re-play of the emotions' sequence proposed by the author according to a new alphabet, which is made no longer by words rather by sounds that induce the same feelings.

3_Emerging_features

Mediazioni_algoritmiche originates from the desire to enhance Dino Buzzati's ability to describe the depth of the inner world of the human being in its complex succession of moods, sensations feelings, suggestions and contradictions. The attempt was to reconstruct, through thirty-one songs – which are more like sound experiences rather than actual music –,the unreal atmosphere of suspension and the allure of mystery that characterizes the production of Buzzati and, in particular, *La boutique del mistero*.

4_A_dictionary_of_feelings

In order to achieve this objective, the work began with an analysis of the multitude of the emotions, narrative motifs and literary expedients of the stories.
The transmission of such information into the new medium was enabled by using Sonic PI, a code-based music production software.
We were able to develop sounds matching different feelings, and to modify execution parameters to reproduce the ways in which the feelings were conveyed as faithfully as possible to the original text.

#Main_themes

- #Angoscia
- #Decadenza
- #Inquietudine
- #Mistero
- #Serenità
- #Vergogna

#Sub_themes

- #Angoscia
- #Ansia
- #Attesa
- #Audacia
- #Autorità
- #Coraggio
- #Decadenza
- #Disillusione
- #Gioia
- #Gloria
- #Indifferenza
- #Inquietudine
- #Lentezza
- #Malinconia
- #Mistero
- #Morte
- #Orgoglio
- #Paura
- #Potenza
- #Rabbia
- #Rassegnazione
- #Rimorso
- #Serenità
- #Smarrimento
- #Sospensione

- #Speranza
- #Tristezza
- #Umiltà
- #Vergogna

5_How_to_use

All the short stories are preceded by a page
that contains a qr code that links
to the digital version of the song.
Below is the link for the full album.

Misteri_
algoritmici
full album

1_I_sette_messaggeri

- **#Inquietudine**
  - #Inquietudine
  - #Malinconia
  - #Rassegnazione


```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#inquietudine
in_thread do
  sleep 16;
  40.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
in_thread do
  sleep 24;
  5.times do
    4.times do
      use_synth :fm;
      play 40, amp: 2;
      sleep 0.5;
      play 42, amp: 2;
      sleep 0.5;
    end
    sleep 4;
  end
end
in_thread do
  sleep 56;
  10.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  10.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 0.5;
```

```
  end
  40.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#malinconia
in_thread do
  sleep 70;
  with_fx :reverb do
    2.times do
      sample :ambi_piano, amp: 0.5, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 0.5, rate: 0.4, decay: 6;
      sleep 2;
    end
    8.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
      sleep 2;
    end
  end
end

#rassegnazione
in_thread do
  sleep 98;
  with_fx :echo do
    6.times do
      use_synth :hollow;
      play choose([62, 64]), amp: 1, attack: 5, release: 5;
      sleep 4;
      play choose([66, 67]), amp: 1, attack: 5, release: 5;
      sleep 4;
    end
  end
end
```

2_L'assalto_al_grande_convoglio

- #Decadenza
- #Decadenza
- #Malinconia
- #Rassegnazione

```
#main_theme
#decadenza
in_thread do
  150.times do
    sample :ambi_dark_woosh, amp: 0.5, rate: 0.5;
    sleep 1;
  end
end

#sub_themes
#decadenza
in_thread do
  sleep 16;
  with_fx :echo do
    6.times do
      use_synth :fm;
      play 38, sustain: 1, release: 2;
      sleep 3;
      play 50, sustain: 1, release: 2;
      sleep 3;
      play 40, sustain: 1, release: 2;
      sleep 3;
    end
  end
end
in_thread do
  sleep 25;
  40.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
  40.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#malinconia
in_thread do
  sleep 70;
```



```
  with_fx :reverb do
    2.times do
      sample :ambi_piano, amp: 0.5, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 0.5, rate: 0.4, decay: 6;
      sleep 2;
    end
    8.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
      sleep 2;
    end
  end
end

#rassegnazione
in_thread do
  sleep 98;
  with_fx :echo do
    6.times do
      use_synth :hollow;
      play choose([62, 64]), attack: 5, release: 5;
      sleep 4;
      play choose([66, 67]), attack: 5, release: 5;
      sleep 4;
    end
  end
end
```

3_Sette_piani

- **#Angoscia**
- #Ansia
- #Rabbia
- #Rassegnazione


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#ansia
in_thread do
  sleep 16
  with_fx :reverb do
    2.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    6.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
```

```
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end

#rabbia
in_thread do
  sleep 40
  16.times do
    sample :bd_pure;
    sleep 1
  end
end
in_thread do
  sleep 56
  10.times do
    sample :bd_pure, amp: 5;
    use_synth :tech_saws;
    play_chord [63, 66, 70], amp: 0.75, release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], amp: 0.75, release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], amp: 0.75, release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], amp: 0.75, release: 2;
    sleep 1;
  end
```



```
end

#rassegnazione
in_thread do
  sleep 112
  with_fx :echo do
    4.times do
      use_synth :hollow;
      play choose([62, 64]), amp: 1, attack: 5, release: 5;
      sleep 4;
      play choose([66, 67]), amp: 1, attack: 5, release: 5;
      sleep 4;
    end
  end
end
```

4_Eppure_battono_alla_porta

- #Inquietudine
- #Mistero
- #Ansia
- #Angoscia


```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  sleep 16
  48.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end
in_thread do
  sleep 24
  with_fx :echo do
    40.times do
      sample :perc_bell, rate: rrand(0.1, 0.3);
      sleep 1;
    end
  end
end

#ansia
in_thread do
  sleep 16
  with_fx :reverb do
    2.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
```

```
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    6.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end

#angoscia
in_thread do
  sleep 104
  with_fx :reverb do
    4.times do
      use_synth :dsaw;
      2.times do
```



```
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end
```

5_Il_mantello

- #Inquietudine
- #Gioia
- #Ansia
- #Malinconia


```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#gioia
in_thread do
  sleep 16;
  6.times do
    use_synth :subpulse;
    play_chord [65, 69, 60, 64, 67], attack: 0.5, release: 2;
    sleep 2;
    play_chord [69, 60, 62, 64, 67], attack: 0.5, release: 2;
    sleep 2;
    play_chord [64, 67, 71, 62], attack: 0.5, release: 2;
    sleep 2;
    play_chord [65, 69, 60, 64], attack: 0.5, release: 2;
    sleep 2
  end
end
in_thread do
  sleep 32;
  60.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#mistero
in_thread do
  sleep 16
  48.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
```

```
end
in_thread do
  sleep 24
  with_fx :echo do
    40.times do
      sample :perc_bell, rate: rrand(0.1, 0.3);
      sleep 1;
    end
  end
end

#malinconia
in_thread do
  sleep 70;
  with_fx :reverb do
    2.times do
      sample :ambi_piano, amp: 0.5, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 0.5, rate: 0.4, decay: 6;
      sleep 2;
    end
    8.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
      sleep 2;
    end
  end
end
```

6_Una_cosa_che_comincia_per_elle

- #Angoscia
- #Mistero
- #Rabbia
- #Angoscia

```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  sleep 16
  48.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end
in_thread do
  sleep 24
  with_fx :echo do
    40.times do
      sample :perc_bell, rate: rrand(0.1, 0.3);
      sleep 1;
    end
  end
end

#rabbia
in_thread do
  sleep 40
  16.times do
    sample :bd_pure;
    sleep 1
  end
end
in_thread do
  sleep 56
  10.times do
    sample :bd_pure, amp: 5;
```



```
    use_synth :tech_saws;
    play_chord [63, 66, 70], amp: 0.75, release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], amp: 0.75, release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], amp: 0.75, release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], amp: 0.75, release: 2;
    sleep 1;
  end
end

#angoscia
in_thread do
  sleep 104
  with_fx :reverb do
    4.times do
      use_synth :dsaw;
      2.times do
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
```

```
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end
```

7_Una_goccia

- #Mistero
- #Inquietudine
- #Ansia
- #Angoscia

```
#main_theme
#mistero
in_thread do
  100.times do
    with_fx :whammy do;
      sample :perc_bell, rate: rrand(0.5, 2), amp: 3;
      sleep 1.5;
    end
  end
end

#sub_themes
#inquietudine
in_thread do
  sleep 10;
  30.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
in_thread do
  sleep 15;
  10.times do
    5.times do
      use_synth :fm;
      play 40, amp: 2;
      sleep 0.5;
      play 42, amp: 2;
      sleep 0.5;
    end
    sleep 5;
  end
end
in_thread do
  sleep 40;
  10.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  10.times do
```



```
    sample :drum_heavy_kick, amp: 1;
    sleep 0.5;
  end
  15.times do
    sample :drum_heavy_kick, amp: 1;
    sleep 1;
  end
end


#ansia
in_thread do
  sleep 50;
  with_fx :reverb do
    8.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    10.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
```

```
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end


#angoscia
in_thread do
  sleep 85;
  with_fx :reverb do
    4.times do
      use_synth :dsaw;
      5.times do
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
```



```
      play 62, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end
```

8_La_canzone_di_guerra

- #Angoscia
- #Mistero
- #Morte
- #Potenza


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.7;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  sleep 15
  with_fx :echo do
    45.times do
      sample :perc_bell, rate: rrand(0.1, 1); amp: 0.5;
      sleep 1;
    end
  end
end

#morte
in_thread do
  sleep 60;
  in_thread do
    5.times do
      sample :bd_pure, amp: 3;
      use_synth :tech_saws;
      play_chord [63, 66, 70], release: 2;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [59, 63, 66, 70], release: 2;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [62, 65, 68, 70], release: 2;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [60, 63, 65, 68], release: 2;
      sleep 1;
    end
```

```
  end
  in_thread do
    15.times do
      use_synth :gnoise;
      play 50, amp: 0.25, sustain: 1;
      sleep 1;
    end
  end
  in_thread do
    sleep 10;
    20.times do
      use_synth :zawa;
      play 50, amp: 0.25, sustain: 1;
      sleep 1;
    end
  end
  in_thread do
    sleep 30;
    30.times do
      sample :bd_pure, amp: 3;
      play_chord [63, 66, 70], release: 2;
      sleep 1;
    end
  end
end


#potenza
in_thread do
  sleep 30;
  2.times do
    5.times do
      sample :bd_pure, amp: 3;
      use_synth :tech_saws;
      play_chord [63, 66, 70], release: 1;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [59, 63, 66, 70], release: 1;
      sleep 1;
      sample :bd_pure, amp: 5;
```



```
      play_chord [62, 65, 68, 70], release: 1;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [60, 63, 65, 68], release: 1;
      sleep 1;
    end
    sleep 75
  end
end
```

9_La_fine_del_mondo

- **#Angoscia**
- #Smarrimento
- #Ansia
- #Inquietudine


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#smarrimento
in_thread do
  sleep 10;
  10.times do
    sample :drum_tom_lo_hard, amp: 0.5;
    sleep 0.2;
  end
end

in_thread do
  sleep 13;
  4.times do
    3.times do
      sample:bass_trance_c;
      play 60, amp: 1;
      sleep 0.5;
      play 62, amp: 1;
      sleep 0.5;
    end
    3.times do
      sample:bass_trance_c;
      play 64, amp: 1;
      sleep 0.5;
      play 66, amp: 1;
      sleep 0.5;
    end
    3.times do
      sample:bass_trance_c;
      play 68, amp: 1;
      sleep 0.5;
```

```
      play 70, amp: 1;
      sleep 0.5;
    end
    3.times do
      sample:bass_trance_c;
      play 68, amp: 1;
      sleep 0.5;
      play 66, amp: 1;
      sleep 0.5;
    end
    3.times do
      sample:bass_trance_c;
      play 64, amp: 1;
      sleep 0.5;
      play 62, amp: 1;
      sleep 0.5;
    end
    3.times do
      sample:bass_trance_c;
      play 60, amp: 1;
      sleep 0.5;
      play 58, amp: 1;
      sleep 0.5;
    end
    sleep 2;
  end
end

#ansia
in_thread do
  with_fx :reverb do
    3.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
```



```
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    10.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end

#inquietudine
in_thread do
  60.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
in_thread do
```

```
  sleep 8;
  8.times do
    8.times do
      use_synth :fm;
      play 40, amp: 2;
      sleep 0.5;
      play 42, amp: 2;
      sleep 0.5;
    end
    sleep 4;
  end
end
in_thread do
  sleep 40;
  14.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  14.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 0.5;
  end
  44.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end
```

10_Inviti_superflui

- #Serenità
- #Malinconia
- #Gioia
- #Sospensione

```
#main_theme
#serenità
in_thread do
  100.times do
    sample :misc_cineboom, rate: 1, amp: 0.5;
    sleep 1.5;
  end
end

#sub_themes
#malinconia
in_thread do
  sleep 35;
  with_fx :reverb do
    2.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
      sleep 2;
    end
    16.times do
      sample :ambi_piano, amp: 4, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 4, rate: 0.4, decay: 6;
      sleep 2;
    end
  end
end

#gioia
in_thread do
  sleep 20;
  25.times do
    use_synth :tech_saws;
    play_chord [65, 69, 60, 64, 67], attack: 1, release: 2,
pan: -1;
    sleep 2;
    play_chord [69, 60, 62, 64, 67], attack: 1, release: 2,
pan: 1;
    sleep 2;
```



```
    play_chord [64, 67, 71, 62], attack: 1, release: 2;
    sleep 2;
    play_chord [65, 69, 60, 64], attack: 1, release: 2;
  end
end

#sospensione
in_thread do
  sleep 20;
  2.times do
    5.times do
      sample :loop_safari, amp: 1;
      play 50, attack: 1, release: rrand(0.5, 2);
      sleep 0.5;
      play 52, attack: 1, release: rrand(0.5, 2);
      sleep 0.5;
      play 48, attack: 1, release: rrand(0.5, 2);
      sleep 0.5;
      play 60, attack: 1, release: rrand(0.5, 2);
      sleep 0.5;
      play 58, attack: 1, release: rrand(0.5, 2);
      sleep 0.5;
      play 68, attack: 1, release: rrand(0.5, 2);
      sleep 0.5;
      play 54, attack: 1, release: rrand(0.5, 2);
      sleep 1;
      play 52, attack: 1, release: rrand(0.5, 2);
      sleep 1;
    end
    sleep 35;
  end
end
```

11_Racconto_di_Natale

- #Decadenza
- #Mistero
- #Ansia
- #Angoscia


```
#main_theme
#decadenza
in_thread do
  150.times do
    sample :ambi_dark_woosh, amp: 0.5, rate: 0.5;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  with_fx :echo do
    sleep 16;
    10.times do
      sample :perc_bell, rate: rrand(0.1, 1);
      sleep 1;
    end
  end
end

#ansia
in_thread do
  with_fx :reverb do
    sleep 30;
    2.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
```

```
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    6.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end

#angoscia
in_thread do
  with_fx :reverb do
    sleep 50;
    4.times do
      use_synth :dsaw;
      2.times do
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
```



```
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end
```

12_Il_cane_che_ha_visto_Dio

- #Angoscia
- #Rimorso
- #Morte
- #Paura


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#Rimorso
in_thread do
  sleep 16;
  10.times do
    use_synth :dpulse;
    play_chord [71, 43, 47];
    sleep 0.5;
    play 40;
    sleep 0.5;
    play_chord [38, 40];
    sleep 0.5;
    play_chord [36, 33];
  end
end
in_thread do
  sleep 20;
  14.times do
    sample :ambi_choir, amp:2;
    sleep 6;
  end
end

#morte
in_thread do
  sleep 40;
  5.times do
    sample :bd_pure, amp: 3;
    use_synth :tech_saws;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
```

```
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], release: 2;
    sleep 1;
  end
end
in_thread do
  sleep 50;
  15.times do
    use_synth :gnoise;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 60;
  10.times do
    use_synth :zawa;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 70;
  20.times do
    sample :bd_pure, amp: 3;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
  end
end

#paura
in_thread do
  sleep 90;
  20.times do
```



```
    synth :hollow;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
  end
end
```

13_Qualcosa_era_successo

- **#Angoscia**
- #Smarrimento
- #Ansia
- #Paura


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#smarrimento
in_thread do
  sleep 16;
  10.times do
    sample :drum_tom_lo_hard, amp: 0.5;
    sleep 0.2;
  end
end
in_thread do
  sleep 36;
  2.times do
    3.times do
      use_synth :chipbass;
      play 60, amp: 0.25;
      sleep 0.5;
      play 62, amp: 0.25;
      sleep 0.3;
    end
    3.times do
      play 64, amp: 0.5;
      sleep 0.5;
      play 66, amp: 0.5;
      sleep 0.3;
    end
    3.times do
      play 68;
      sleep 0.5;
      play 70;
      sleep 0.3;
    end
```

```
    3.times do
      play 68;
      sleep 0.5;
      play 66;
      sleep 0.3;
    end
    3.times do
      play 64, amp: 0.5;
      sleep 0.5;
      play 62, amp: 0.5;
      sleep 0.3;
    end
    3.times do
      play 60, amp: 0.25;
      sleep 0.5;
      play 58, amp: 0.25;
      sleep 0.3;
    end
    sleep 2;
  end
end

#ansia
in_thread do
  sleep 67;
  with_fx :reverb do
    2.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
```



```
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    6.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end

#paura
sleep 99;
16.times do
  synth :hollow;
  play_chord [rrand_i(40, 60), rrand_i(40, 60)];
  sleep 0.5;
  play_chord [rrand_i(40, 60), rrand_i(40, 60)];
  sleep 0.5;
end
```

14_I_topi

- #Vergogna
- #Mistero
- #Paura
- #Rassegnazione


```
#main_theme
#vergogna
in_thread do
  150.times do
    sample :ambi_swoosh, rate: 0.5, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  with_fx :echo do
    sleep 16;
    40.times do
      sample :perc_bell, rate: rrand(0.1, 1);
      sleep 1;
    end
  end
end

#paura
in_thread do
  sleep 56;
  24.times do
    synth :hollow;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
  end
end

#rassegnazione
in_thread do
  sleep 76;
  with_fx :echo do
    8.times do
      use_synth :hollow;
      play choose([62, 64]), amp: 1, attack: 5, release: 5;
```

```
      sleep 4;
      play choose([66, 67]), attack: 5, release: 5;
      sleep 4;
    end
  end
end
```

15_Il_disco_si_posò

- #Decadenza
- #Mistero
- #Orgoglio
- #Rabbia

```
#main_theme
#decadenza
in_thread do
  150.times do
    sample :ambi_dark_woosh, amp: 0.5, rate: 0.5;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  sleep 16
  with_fx :echo do
    6.times do
      sample :perc_bell, rate: rrand(0.1, 1);
      sleep 1;
    end
  end
end

#orgoglio
in_thread do
  sleep 30
  20.times do
    sample :bass_thick_c;
    sleep 2;
  end
end
in_thread do
  sleep 35;
  5.times do
    8.times do
      sample :drum_bass_hard;
      sleep 0.5
    end
    sleep 4;
  end
end
in_thread do
```



```
  sleep 40;
  10.times do
    sample :bass_thick_c;
    sleep 1;
  end
  10.times do
    sample :bass_thick_c, amp: 0.5;
    sleep 1;
  end
end

#rabbia
in_thread do
  sleep 70
  10.times do
    sample :bd_pure, amp: 5;
    use_synth :tech_saws;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], release: 2;
    sleep 1;
  end
end
```

16_Il_tiranno_malato

- #Decadenza
- #Mistero
- #Rabbia
- #Angoscia


```
#main_theme
#decadenza
in_thread do
  150.times do
    sample :ambi_dark_woosh, amp: 4, rate: 0.5;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  sleep 10;
  5.times do
    with_fx :echo do
      12.times do
        sample :perc_bell, amp: 0.5, rate: rrand(0.1, 5);
        sleep 1;
      end
      sleep 20;
    end
  end
end

#rabbia
in_thread do
  sleep 20;
  2.times do
    8.times do
      sample :bd_pure, amp: 5;
      use_synth :tech_saws;
      play_chord [63, 66, 70], release: 2;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [59, 63, 66, 70], release: 2;
      sleep 1;
      sample :bd_pure, amp: 5;
      play_chord [62, 65, 68, 70], release: 2;
      sleep 1;
      sample :bd_pure, amp: 5;
```

```
      play_chord [60, 63, 65, 68], release: 2;
      sleep 1;
    end
    sleep 25;
  end
end

#angoscia
in_thread do
  sleep 50;
  with_fx :reverb do
    2.times do
      use_synth :dsaw;
      2.times do
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
```



```
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
    sleep 35;
  end
end
```

17_I_santi

- #Serenità
- #Sospensione
- #Rassegnazione
- #Disillusione


```
#main theme
#serenità
in_thread do
  100.times do
    sample :misc_cineboom, rate: 1, amp: 0.3;
    sleep 1.5;
  end
end

#sub_themes
#disillusione
in_thread do
  sleep 50;
  with_fx :echo do
    8.times do
      use_synth :sine;
      play 38, sustain: 1, release: 2, amp: 5;
      sleep 3;
      play 50, sustain: 1, release: 2, amp: 5;
      sleep 3;
      play 42, sustain: 1, release: 2, amp: 5;
      sleep 3;
    end
  end
end

#rassegnazione
in_thread do
  sleep 80;
  with_fx :echo do
    9.times do
      use_synth :hollow;
      play choose([62, 64]), amp: 1, attack: 5, release: 5;
      sleep 4;
      play choose([66, 67]), amp: 1, attack: 5, release: 5;
      sleep 4;
    end
  end
end
```

```
#sospensione
in_thread do
  sleep 10;
  10.times do
    sample :loop_safari, amp: 0.5;
    play 50, attack: 1, release: rrand(0.5, 2);
    sleep 0.5;
    play 52, attack: 1, release: rrand(0.5, 2);
    sleep 0.5;
    play 48, attack: 1, release: rrand(0.5, 2);
    sleep 0.5;
    play 60, attack: 1, release: rrand(0.5, 2);
    sleep 0.5;
    play 58, attack: 1, release: rrand(0.5, 2);
    sleep 0.5;
    play 68, attack: 1, release: rrand(0.5, 2);
    sleep 0.5;
    play 54, attack: 1, release: rrand(0.5, 2);
    sleep 1;
    play 52, attack: 1, release: rrand(0.5, 2);
    sleep 1;
  end
end
```

18_Lo_scarafaggio

- #Angoscia
- #Mistero
- #Inquietudine
- #Morte

```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#mistero
in_thread do
  sleep 16;
  with_fx :echo do
    10.times do
      sample :perc_bell, rate: rrand(0.1, 1);
      sleep 1;
    end
  end
end

#inquietudine
in_thread do
  sleep 30;
  40.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
in_thread do
  sleep 40;
  5.times do
    4.times do
      use_synth :fm;
      play 40, amp: 2;
      sleep 0.5;
      play 42, amp: 2;
      sleep 0.5;
    end
    sleep 4;
```



```
  end
end
in_thread do
  sleep 50;
  10.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  10.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 0.5;
  end
  40.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#morte
in_thread do
  sleep 60;
  5.times do
    sample :bd_pure, amp: 3;
    use_synth :tech_saws;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], release: 2;
    sleep 1;
  end
end
in_thread do
  sleep 65;
  15.times do
```

```
    use_synth :gnoise;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 70;
  10.times do
    use_synth :zawa;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 75;
  20.times do
    sample :bd_pure, amp: 3;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
  end
end
```

19_Conigli_sotto_la_luna

- #Serenità
- #Gioia
- #Sospensione
- #Morte

```
#main_theme
#serenità
in_thread do
  73.times do
    sample :misc_cineboom, rate: 1, amp: 0.5;
    sleep 1.5;
  end
end

#sub_themes
#gioia
in_thread do
  sleep 16;
  8.times do
    use_synth :tech_saws;
    play_chord [65, 69, 60, 64, 67], attack: 1, release: 2,
pan: -1;
    sleep 2;
    play_chord [69, 60, 62, 64, 67], attack: 1, release: 2,
pan: 1;
    sleep 2;
    play_chord [64, 67, 71, 62], attack: 1, release: 2, pan:
-1;
    sleep 2;
    play_chord [65, 69, 60, 64], attack: 1, release: 2, pan:
1;
  end
end

#sospensione
in_thread do
  sleep 67;
  10.times do
    sample :loop_safari, amp: 0.5;
    play 50, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 0.5;
    play 52, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 0.5;
    play 48, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 0.5;
```



```
    play 60, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 0.5;
    play 58, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 0.5;
    play 68, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 0.5;
    play 54, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 1;
    play 52, attack: 1, release: rrand(0.5, 2), amp: 2;
    sleep 1;
  end
end

#morte
in_thread do
  sleep 110;
  5.times do
    sample :bd_pure, amp: 3;
    use_synth :tech_saws;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], release: 2;
    sleep 1;
  end
end
in_thread do
  15.times do
    use_synth :gnoise;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
```

```
  sleep 10;
  10.times do
    use_synth :zawa;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 20;
  20.times do
    sample :bd_pure, amp: 3;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
  end
end
end
in_thread do
  sleep 50;
  10.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  10.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 0.5;
  end
  40.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#morte
in_thread do
  sleep 60;
  5.times do
    sample :bd_pure, amp: 3;
    use_synth :tech_saws;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
```



```
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], release: 2;
    sleep 1;
  end
end
in_thread do
  sleep 65;
  15.times do
    use_synth :gnoise;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 70;
  10.times do
    use_synth :zawa;
    play 50, amp: 0.25, sustain: 1;
    sleep 1;
  end
end
in_thread do
  sleep 75;
  20.times do
    sample :bd_pure, amp: 3;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
  end
end
```

20_Questioni_ospedaliere

- **#Inquietudine**
- #Angoscia
- #Inquietudine
- #Paura


```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#angoscia
in_thread do
  with_fx :reverb do
    sleep 16;
    4.times do
      use_synth :dsaw;
      2.times do
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
```

```
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end

#inquietudine
in_thread do
  48.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
in_thread do
  sleep 16;
  5.times do
    4.times do
      use_synth :fm;
      play 40, amp: 2;
      sleep 0.5;
      play 42, amp: 2;
      sleep 0.5;
    end
    sleep 4;
  end
end
in_thread do
  sleep 40;
  10.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  10.times do
```



```
    sample :drum_heavy_kick, amp: 0.5;
    sleep 0.5;
  end
  40.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#paura
in_thread do
  sleep 100
  50.times do
    synth :hollow;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
  end
end
```

21_Il_corridoio_del_grande_albergo

- #Vergogna
- #Inquietudine
- #Angoscia
- #Smarrimento


```
#main_theme
#vergogna
in_thread do
  150.times do
    sample :ambi_swoosh, rate: 0.5, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#inquietudine
in_thread do
  sleep 16;
  40.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
in_thread do
  sleep 16;
  5.times do
    4.times do
      use_synth :fm;
      play 40, amp: 2;
      sleep 0.5;
      play 42, amp: 2;
      sleep 0.5;
    end
    sleep 4;
  end
end
in_thread do
  sleep 16;
  10.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  10.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 0.5;
```

```
  end
  40.times do
    sample :drum_heavy_kick, amp: 0.5;
    sleep 1;
  end
end

#angoscia
in_thread do
  sleep 55;
  2.times do
    with_fx :reverb do
      4.times do
        use_synth :dsaw;
        2.times do
          play 69, amp: 0.25, release: rrand(0.2, 4);
          sleep 0.5;
          play 76, amp: 0.25, release: rrand(0.2, 4);
          sleep 0.5;
          play 72, amp: 0.25, release: rrand(0.2, 4);
          sleep 0.5;
        end
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
```



```
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end

#smarrimento
in_thread do
  sleep 92;
  15.times do
    sample :drum_tom_lo_hard, amp: 0.5;
    sleep 0.2;
  end
end
in_thread do
  sleep 92
  3.times do
    3.times do
      use_synth :chipbass;
      play 60;
      sleep 0.5;
      play 62;
      sleep 0.3;
    end
    3.times do
      use_synth :chipbass;
      play 64;
      sleep 0.5;
      play 66;
      sleep 0.3;
    end
    3.times do
      use_synth :chipbass;
      play 68;
```

```
      sleep 0.5;
      play 70;
      sleep 0.3;
    end
    3.times do
      use_synth :chipbass;
      play 68;
      sleep 0.5;
      play 66;
      sleep 0.3;
    end
    3.times do
      use_synth :chipbass;
      play 64;
      sleep 0.5;
      play 62;
      sleep 0.3;
    end
    3.times do
      use_synth :chipbass;
      play 60;
      sleep 0.5;
      play 58;
      sleep 0.3;
    end
    sleep 2;
  end
end
in_thread do
  sleep 102;
  7.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  7.times do
    sample :drum_heavy_kick;
    sleep 0.7;
  end
  7.times do
    sample :drum_heavy_kick;
```



```
    sleep 1;
  end
  7.times do
    sample :drum_heavy_kick;
    sleep 0.7;
  end
  14.times do
    sample :drum_heavy_kick;
    sleep 0.5;
  end
  7.times do
    sample :drum_heavy_kick;
    sleep 1;
  end
end
```

22_Ricordo_di_un_poeta

- **#Inquietudine**
- #Disillusione
- #Malinconia


```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#disillusione
in_thread do
  sleep 16;
  10.times do
    with_fx :echo do
      use_synth :sine;
      play 38, sustain: 1, release: 2;
      sleep 3;
      play 50, sustain: 1, release: 2;
      sleep 3;
      play 42, sustain: 1, release: 2;
      sleep 3;
    end
  end
end

#malinconia
in_thread do
  sleep 36;
  with_fx :reverb do
    3.times do
      sample :ambi_piano, amp: 0.5, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 0.5, rate: 0.4, decay: 6;
      sleep 2;
    end
    21.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
```

```
      sleep 2;
    end
  end
end

#disillusione
in_thread do
  sleep 135;
  2.times do
    with_fx :echo do
      use_synth :sine;
      play 38, sustain: 1, release: 2;
      sleep 3;
      play 50, sustain: 1, release: 2;
      sleep 3;
      play 42, sustain: 1, release: 2;
      sleep 3;
    end
  end
end
```

23_Il_colombre

- #Angoscia
- #Paura
- #Coraggio
- #Rimorso

```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#paura
in_thread do
  sleep 16
  20.times do
    synth :hollow;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
  end
end

#coraggio
in_thread do
  sleep 36
  10.times do
    use_synth :tb303;
    play 38, amp: 0.2, sustain: 1;
    sleep 0.5;
    use_synth :dsaw;
    play 50, amp: 0.2;
    sleep 0.5;
    use_synth :prophet;
    play 57, amp: 0.2;
    sleep 0.5;
  end
  in_thread do
    sleep 2
    16.times do
      sample :drum_heavy_kick, amp: 2;
```



```
      sleep 0.5;
    end
  end
end

#paura
in_thread do
  sleep 61
  22.times do
    synth :hollow;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
    play_chord [rrand_i(40, 60), rrand_i(40, 60)];
    sleep 0.5;
  end
end

#rimorso
in_thread do
  sleep 88
  32.times do
    use_synth :dpulse;
    play_chord [71, 43, 47];
    sleep 0.5;
    play 40;
    sleep 0.5;
    play_chord [38, 40];
    sleep 0.5;
    play_chord [36, 33];
  end
end
in_thread do
  sleep 73;
  12.times do
    sample :ambi_choir, amp:2;
    sleep 6;
  end
end
```

24_L’umiltà

- **#Vergogna**
- #Orgoglio
- #Umiltà


```
#main_theme
#vergogna
in_thread do
  150.times do
    sample :ambi_swoosh, rate: 0.5, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#orgoglio
in_thread do
  sleep 16;
  20.times do
    sample :bass_thick_c;
    sleep 2;
  end
end
in_thread do
  sleep 24;
  5.times do
    8.times do
      sample :drum_bass_hard;
      sleep 0.5
    end
    sleep 4;
  end
end
in_thread do
  sleep 56;
  10.times do
    sample :bass_thick_c;
    sleep 1;
  end
  10.times do
    sample :bass_thick_c, amp: 0.5;
    sleep 1;
  end
end
```

```
#umiltà
in_thread do
  sleep 65;
  2.times do
    sample :ambi_glass_hum, amp: 0.5, rate: 0.6, decay: 6;
    sleep 2;
    sample :ambi_glass_hum, amp: 0.5, rate: 0.4, decay: 6;
    sleep 2;
  end
  8.times do
    sample :ambi_glass_hum, amp: 2, rate: 0.6, decay: 6;
    sleep 2;
    sample :ambi_glass_hum, amp: 2, rate: 0.4, decay: 6;
    sleep 2;
  end
end
```

25_Riservatissima_al_signor_direttore

- **#Decadenza**
- #Rabbia
- #Malinconia
- #Decadenza

```
#main_theme
#decadenza
in_thread do
  150.times do
    sample :ambi_dark_woosh, amp: 0.5, rate: 0.5;
    sleep 1;
  end
end

#sub_themes
#rabbia
in_thread do
  sleep 16;
  5.times do
    sample :bd_pure, amp: 5;
    use_synth :tech_saws;
    play_chord [63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [59, 63, 66, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [62, 65, 68, 70], release: 2;
    sleep 1;
    sample :bd_pure, amp: 5;
    play_chord [60, 63, 65, 68], release: 2;
    sleep 1;
  end
end

#malinconia
in_thread do
  sleep 30;
  with_fx :reverb do
    2.times do
      sample :ambi_piano, amp: 0.5, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 0.5, rate: 0.4, decay: 6;
      sleep 2;
    end
```



```
    16.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
      sleep 2
    end
  end
end

#decadenza
sleep 100;
in_thread do
  with_fx :echo do
    5.times do
      use_synth :fm;
      play 38, sustain: 1, release: 2;
      sleep 3;
      play 50, sustain: 1, release: 2;
      sleep 3;
      play 40, sustain: 1, release: 2;
      sleep 3;
    end
  end
end
```

26_Le_gobbe_nel_giardino

- #Inquietudine
- #Speranza
- #Gioia
- #Angoscia


```
#maim_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#speranza
in_thread do
  sleep 16;
  5.times do
    use_synth :dark_ambience
    play_chord [61, 64, 69], amp: 4, sustain: 1.5;
    sleep 1;
    play_chord [61, 64, 67, 71], amp: 4, sustain: 2;
    sleep 2;
    play_chord [61, 64, 67, 71], amp: 4, sustain: 1.5;
    sleep 1;
    play_chord [61, 65, 67, 70], amp: 4, sustain: 2;
    sleep 2;
  end
end

in_thread do
  sleep 16;
  36.times do
    sample :bd_boom;
    sleep 1;
    sample :bd_boom;
    sleep 2;
  end
end

#gioia
in_thread do
  sleep 46;
  8.times do
```

```
   use_synth :tech_saws;
    play_chord [65, 69, 60, 64, 67], attack: 1, release: 2;
    sleep 2;
    play_chord [69, 60, 62, 64, 67], attack: 1, release: 2;
    sleep 2;
    play_chord [64, 67, 71, 62], attack: 1, release: 2;
    sleep 2;
    play_chord [65, 69, 60, 64], attack: 1, release: 2;
  end
end

#angoscia
with_fx :reverb do
  sleep 94;
  4.times do
    use_synth :dsaw;
    2.times do
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
    end
    play 69, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 77, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 72, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 69, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 81, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 62, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 76, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 72, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
```



```
    play 69, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 77, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 72, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 69, amp: 0.25, release: rrand(0.2, 4);
    sleep 0.5;
    play 79, amp: 0.25, release: rrand(0.2, 4);
  end
end
```

27_L’uovo

- #Angoscia
- #Autorità
- #Potenza
- #Morte


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.3;
    sleep 1;
  end
end

#sub_themes
#autorità
in_thread do
  15.times do
    use_synth :beep;
    play 40, amp: 1, sustain: 1;
    sleep 1;
    use_synth :blade;
    play 55, amp: 1;
    sleep 1;
    use_synth :hollow;
    play 60, amp: 1;
    sleep 1;
  end
end

#potenza
20.times do
  sample :bd_pure, amp: 3;
  use_synth :tech_saws;
  play_chord [63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [59, 63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [62, 65, 68, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [60, 63, 65, 68], release: 2;
  sleep 1;
```

```
end

#morte
in_thread do
  40.times do
    use_synth :gnoise;
    play 40, amp: 0.1, sustain: 1;
    sleep 1;
  end
end
10.times do
  sample :bd_pure, amp: 3;
  use_synth :tech_saws;
  play_chord [63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [59, 63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [62, 65, 68, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [60, 63, 65, 68], release: 2;
  sleep 1;
end
in_thread do
  40.times do
    use_synth :zawa;
    play 40, amp: 0.1, sustain: 1;
    sleep 1;
  end
end
10.times do
  sample :bd_pure, amp: 3;
  use_synth :tech_saws;
  play_chord [63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [59, 63, 66, 70], release: 2;
  sleep 1;
```



```
  sample :bd_pure, amp: 5;
  play_chord [62, 65, 68, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [60, 63, 65, 68], release: 2;
  sleep 1;
end
15.times do
  sample :bd_pure, amp: 3;
  use_synth :tech_saws;
  play_chord [63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [59, 63, 66, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [62, 65, 68, 70], release: 2;
  sleep 1;
  sample :bd_pure, amp: 5;
  play_chord [60, 63, 65, 68], release: 2;
  sleep 1;
end
20.times do
  sample :bd_pure, amp: 3;
  play_chord [63, 66, 70], release: 2;
  sleep 1;
end
```

28_La_giacca_stregata

- **#Inquietudine**
- #Indifferenza
- #Angoscia
- #Coraggio


```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#ansia
in_thread do
  sleep 16;
  with_fx :reverb do
    2.times do
      use_synth :dark_ambience;
      play 62, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, release: rrand(0.2, 4);
      sleep 0.5;
    end
    6.times do
      use_synth :dark_ambience;
      play 62, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 76, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
```

```
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 74, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 2, release: rrand(0.2, 4);
      sleep 0.5;
    end
  end
end

#angoscia
in_thread do
  sleep 47.5;
  with_fx :reverb do
    4.times do
      use_synth :dsaw;
      2.times do
        play 69, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 76, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
        play 72, amp: 0.25, release: rrand(0.2, 4);
        sleep 0.5;
      end
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 81, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 62, amp: 0.25, release: rrand(0.2, 4);
```



```
      sleep 0.5;
      play 76, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 77, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 72, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 69, amp: 0.25, release: rrand(0.2, 4);
      sleep 0.5;
      play 79, amp: 0.25, release: rrand(0.2, 4);
    end
  end
end

#coraggio
in_thread do
  sleep 84
  40.times do
    use_synth :tb303;
    play 38, amp: 0.2, sustain: 1;
    sleep 0.5;
    use_synth :dsaw;
    play 50, amp: 0.2;
    sleep 0.5;
    use_synth :prophet;
    play 57, amp: 0.2;
    sleep 0.5;
  end
end
in_thread do
  sleep 92
  40.times do
    sample :drum_heavy_kick, amp: 2;
    sleep 0.5;
  end
end
```

29_Ragazza_che_precipita

- **#Angoscia**
- #Lentezza
- #Attesa


```
#main_theme
#angoscia
in_thread do
  150.times do
    sample :ambi_drone, amp: 0.4;
    sleep 1;
  end
end

#sub_themes
#lentezza
in_thread do
  sleep 10;
  with_fx :panslicer do
    40.times do
      sample :bass_trance_c, amp: 0.5;
      sleep 3;
    end
  end
end
in_thread do
  sleep 50;
  30.times do
    sample :bass_thick_c, amp: 0.5;
    sleep 3;
  end
end
in_thread do
  sleep 50;
  with_fx :slicer do
    15.times do
      use_synth :fm;
      play 62, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
      play 76, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
      play 74, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
      play 69, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
```

```
      play 77, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
      play 74, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
      play 69, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
      play 81, release: rrand(0.2, 4), amp: 0.2;
      sleep 0.5;
    end
  end
end

#attesa
in_thread do
  sleep 100;
  20.times do
    sample :bd_pure, amp: 2;
    sleep 3;
  end
end
```

30_La_torre_Eiffel

- #Inquietudine
- #Gloria
- #Disilluzione
- #Audacia

```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#gloria
24.times do
  with_fx :distortion do
    use_synth :dtri;
    play 38, amp: 0.3, sustain: 1;
    sleep 1;
  end
end
in_thread do
  24.times do
    with_fx :distortion do
      use_synth :dtri;
      play 38, amp: 0.3, sustain: 1;
      sleep 1;
    end
    in_thread do
      120.times do
        use_synth :dsaw;
        play 50, amp: 0.05;
        sleep 0.2;
        use_synth :prophet;
        play 57, amp: 0.05;
        sleep 0.2;
      end
    end
    in_thread do
      sleep 8;
      20.times do
        sample :drum_heavy_kick, amp: 0.5;
        sleep 0.5;
```



```
      end
    end
  end
end

#disillusione
in_thread do
  sleep 65;
  with_fx :echo do
    5.times do
      use_synth :sine;
      play 38, sustain: 1, release: 2;
      sleep 3;
      play 50, sustain: 1, release: 2;
      sleep 3;
      play 42, sustain: 1, release: 2;
      sleep 3;
    end
  end
end

#audacia
in_thread do
  sleep 100;
  40.times do
    sample :ambi_choir, rate: 0.2;
    sleep 1;
  end
end
in_thread do
  sleep 100;
  40.times do
    sample :ambi_choir, rate: 0.4;
    sleep 1;
  end
end
in_thread do
  sleep 100;
  30.times do
    sample :bd_pure, amp: 3;
```

```
    use_synth :tech_saws;
    sleep 1
  end
end
in_thread do
  sleep 100;
  with_fx :echo do
    8.times do
      use_synth :sine;
      play 38, sustain: 1, release: 2;
      sleep 3;
      play 50, sustain: 1, release: 2;
      sleep 3;
      play 42, sustain: 1, release: 2;
      sleep 3;
    end
  end
end
```

31_I_due_autisti

- #Inquietudine
- #Malinconia
- #Rimorso
- #Tristezza

```
#main_theme
#inquietudine
in_thread do
  150.times do
    sample :ambi_choir, rate: 0.3, amp: 0.5;
    sleep 1;
  end
end

#sub_themes
#malinconia
in_thread do
  with_fx :reverb do
    sleep 10
    2.times do
      sample :ambi_piano, amp: 0.5, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 0.5, rate: 0.4, decay: 6;
      sleep 2;
    end
    8.times do
      sample :ambi_piano, amp: 2, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 2, rate: 0.4, decay: 6;
      sleep 2
    end
    8.times do
      sample :ambi_piano, amp: 4, rate: 0.6, decay: 6;
      sleep 2;
      sample :ambi_piano, amp: 4, rate: 0.4, decay: 6;
      sleep 2
    end
  end
end

#rimorso
in_thread do
  sleep 81
  20.times do
    use_synth :beep;
```



```
    play_chord [71, 43, 47];
    sleep 0.5;
    play 40;
    sleep 0.5;
    play_chord [38, 40];
    sleep 0.5;
    play_chord [36, 33];
  end
end
in_thread do
  sleep 84;
  6.times do
    sample :ambi_choir, amp: 2;
    sleep 6;
  end
end

#tristezza
in_thread do
  sleep 115
  14.times do
    with_fx :reverb do
      use_synth :sine;
      play 50;
      sleep 0.8;
      play 40;
      sleep 0.8;
      play 30;
      sleep 0.8;
    end
  end
end
```