

CAROL XU

@ ky3xu@uwaterloo.ca

(519)-319-3325

carolx715.github.io

linkedin.com/in/carolxu715

Carolx715

EXPERIENCE

Information Systems Summer Student

Teledyne DALSA

Aug 2018

Waterloo, ON

- Worked alongside UW Co-Op students in a one-month internship.
- Implemented and investigated the effectiveness of template matching algorithms on images captured on a Digital Microscope using OpenCV and Python.
- Used image processing and template matching to explore the development of an automated labeling system.

Lead Programmer

Robotics Team 4814

Jan 2018 – Jun 2019

London, ON

- Applied principles of OOP to implement robot functionality and controls using Java and FRCLib.
- Implemented and tested a PID system for robot arm motion.
- Coordinated with the mechanical and business teams to lead project to completion.

PROJECTS

WSMAC

Sep – Dec 2020

A device making use of natural language processing (NLP), STT and TTS, and Raspberry Pi-based hardware to analyze grammar in spoken sentences and provide real-time feedback.

- Pre-processed textual data and evaluated the performance of 3 different ML models.
- Trained Google's transformer model BERT on the CoLA Dataset to detect grammatical errors, attaining 83% validation accuracy.
- Collaborated in a team of 5 to integrate and present the final product.

HomeGrown

July 2020

Hack3

A webapp designed to be a platform for small and local businesses to promote themselves directly to and interact with users in their area.

- Designed the frontend and layout of the website using static HTML and React.JS.
- Created the search filter function on the business listings page.

Tip The Scales

June 2020

SE Community Hackathon

A machine learning-based webapp that distinguishes between four different types of 7-note scales being played.

- Generated a dataset of 1000+ scales using Keras, and converted .wav files to spectrograms using PyPlot and LibROSA.
- Trained on the dataset using a neural network made from the TensorFlow Keras library.
- Developed the frontend of the webapp using HTML/CSS.

SKILLS

Languages: Java, Python, C, C++, HTML/CSS, JavaScript

Frameworks: React.JS, React Native, Unity, TensorFlow, OpenCV

General: Machine Learning, Git, Game Development, Graphic Design, Teamwork, Organization

ACHIEVEMENTS

Women in SE Representative

Sep – Dec 2020

Waterloo, ON

- Elected representative of the UWaterloo WiSE Club.
- Responsible for organizing various events throughout the term, including 5 Game Nights and an Upper-Year Q&A Panel.

Second Place Overall

July 2020

Hack3

- Placed Top 2 Overall out of 57 teams at the Hack3 2020 hackathon with the project HomeGrown.

SDG Category 4 Winner

July 2020

SET.Hacks()

- Awarded to 1st place project addressing Category 4 UN Sustainable Development Goals during SET.Hacks().

CERTIFICATIONS

DeepLearning.AI TensorFlow Developer Specialization

Laurence Mooney, Andrew Ng

Mar 2020

Coursera

Machine Learning

Andrew Ng

Dec 2019

Coursera

EDUCATION

Software Engineering (BSE) Candidate

University of Waterloo

2020 – 2025