PETER ANDREW BUKK
ARTIST & GAME DEVELOPER

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PROFESSIONAL EXPERIENCE
Freelance Artist (2015 - Present)
   • *Created 2D & 3D assets for Mobile Platforms*
   • *User Interface design and implementation (Photoshop, XSI)*
   • *Created promotional & marketing materials (Photoshop)*

eV Interactive
2D/3D Artist (2010 - 2014)
   • *Created designs & assets for PC, Nintendo Wii, Nintendo 3Ds, Xbox360, & Mobile platforms*
   • *User Interface design and implementation (Photoshop, XSI)*
   • *Character & hard-surface modeling & texturing (XSI, 3DS Max, Mudbox, Photoshop)*
   • *Quadruped, biped, weapon, & prop animation (3DS Max, Cal3d, .X)*
   • *Designed, created & scripted gameplay levels & environments (3DS Max, LUA Scripts)*
   • *Video production & editing for trailers, teasers, & promotion (After Effects, Fraps)*
   • *Web design, marketing materials, & product manuals (Photoshop, 3Ds eManual & eShop tools)*

Gabriel Entertainment
2D/3D Artist (2010-2012)
   • *User Interface & puzzle design & implementation (Photoshop, XSI)*
   • *Designed & created game environments & buildings (XSI, Gamebryo Lightspeed)*
   • *Created 3D scenery and props (XSI, Gamebryo Lightspeed)*
   • *Animated 3D Characters (3DS Max, Gamebryo Lightspeed)*

Entertaining Games
2D/3D Artist (2009-2010)
   • *Created 2D & 3D assets for Mobile Platforms*
   • *User Interface design and implementation (Photoshop, XSI)*
   • *2D Character animation & rendering (XSI, Photoshop, After Effects)*

EDUCATION
DePaul University
Bachelor of Applied Science - Computer Games Development (2009)
   College of Computing & Digital Media
   Concentration in 3D Art & Animation

Southwestern Illinois College
Associate of Applied Science - Database Development & Programming (2006)
   Certified in Database Programming

PUBLISHED TITLES
   • GO Hunting: Archery Edition (PC, Mobile)
   • GO Hunting: Shooting Sports Edition (PC, Mobile)
   • Wild Adventures: Ultimate Deer Hunt 3D (Nintendo 3Ds)
   • The Ocean's Secret: A Dolphin Pier Mystery (PC)
   • Remington Super Slam Hunting: Alaska (PC, Nintendo Wii)
   • Remington Super Slam Hunting: Africa (PC, Nintendo Wii)
   • Beat a Dead Horse! (Mobile)
   • Rootin Tootin Donkeys (Mobile)
   • The Very Hungry Pumpkin (Xbox360 Live Arcade, Mobile)

SOFTWARE EXPERIENCE
Modeling
   • 3DS Max, Softimage|XSI, Maya, Mudbox
Animation
   • 3DS Max, Adobe After Effects, Autodesk MotionBuilder
Texturing
   • Adobe Photoshop, Mudbox, Quixel dDo

LANGUAGES
   • English (Fluent)
   • French (Basic)