	Carátula para entrega de prácticas
Facultad de Ingeniería	Laboratorio de docencia

Laboratorios de computación salas A y B

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Grupo:	1107
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Obervaciones:	

CALIFICACIÓN: _____

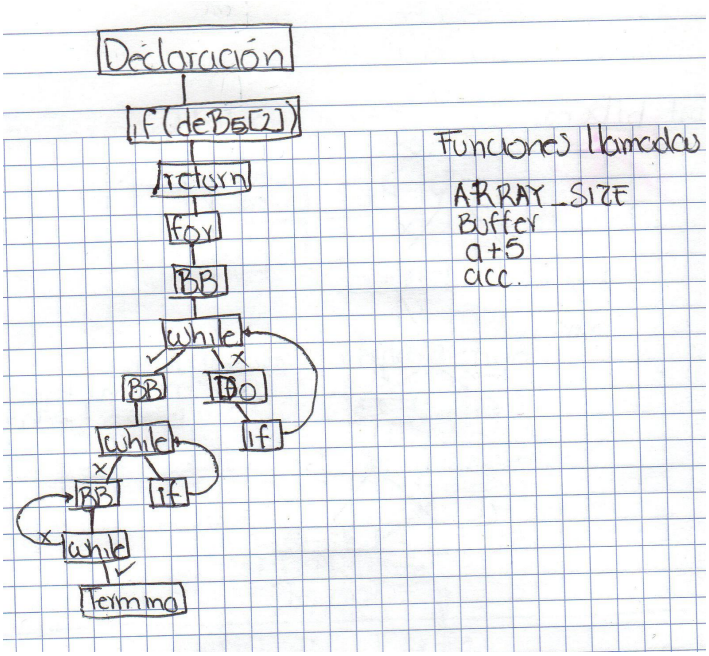
Todo programa es una función pero no toda función es un programa.

Un programa es una resolución de cierto problema, este puede ser sencillo y componerse de una sola función o puede ser tan complejo que se compone de diferentes bloques compuestos que a su vez pueden contener bloques básicos (funciones), pero este no puede estar dentro de un bloque compuesto. A diferencia de las funciones que mencionado antes pueden estar dentro tantos bloques compuestos como sea necesario para poder correr el programa.

```
#include &lt;cache.h&gt;
#undef DEBUG_85
#ifdef DEBUG_85
#define say(a) fprintf(stderr, a)
#define say1(a,b) fprintf(stderr, a, b)
#define say2(a,b,c) fprintf(stderr, a, b, c)
#else
#define say(a) do { /* nothing */ } while (0)
#define say1(a,b) do { /* nothing */ } while (0)
#define say2(a,b,c) do { /* nothing */ } while (0)
#endif
static const char en85[] = {
    '0', '1', '2', '3', '4', '5', '6', '7', '8', '9',
    'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J',
    'K', 'L', 'M', 'N', 'O', 'P', 'Q', 'R', 'S', 'T',
    'U', 'V', 'W', 'X', 'Y', 'Z',
    'a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j',
    'k', 'l', 'm', 'n', 'o', 'p', 'q', 'r', 's', 't',
    'u', 'v', 'w', 'x', 'y', 'z',
    '!', '#', '$', '%', '&', '(', ')', '*', '+', '-',
    ';', '<', '=', '>', '?', '@', '^', '_',     '`', '{',
    '|', '}', '~'
```

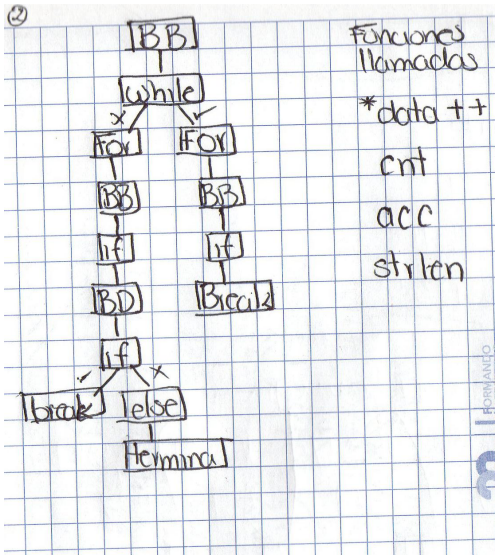
```
};
static char de85[256];
static void prep_base85(void)
{
	int i;
	if (de85[&#39;Z&#39;])
		return;
	for (i = 0; i &lt; ARRAY_SIZE(en85); i++) {
		int ch = en85[i];
		de85[ch] = i + 1;
	}
}
int decode_85(char *dst, const char *buffer, int len)
{
	prep_base85();
	say2(&quot;decode 85 &lt;%.*s&gt;&quot;, len / 4 * 5, buffer);
	while (len) {
		unsigned acc = 0;
		int de, cnt = 4;
		unsigned char ch;
		do {
			ch = *buffer++;
			de = de85[ch];
			if (-- de &lt; 0)
				return error(&quot;invalid base85 alphabet %c&quot;, ch);
			acc = acc * 85 + de;
		} while (-- cnt);
		ch = *buffer++;
		de = de85[ch];
		if (-- de &lt; 0)
			return error(&quot;invalid base85 alphabet %c&quot;, ch);
		/* Detect overflow. */
		if (0xffffffff / 85 &lt; acc ||
			0xffffffff - de &lt; (acc *= 85))
```

```
                return error(&quot;invalid base85 sequence %.5s&quot;,
            buffer-5);
        acc += de;
        say1(&quot; %08x&quot;, acc);
        cnt = (len &lt; 4) ? len : 4;
        len -= cnt;
        do {
            acc = (acc &lt;&lt; 8) | (acc &gt;&gt; 24);
            *dst++ = acc;
        } while (-- cnt);
    }
    say(&quot;\n&quot;);
    return 0;
}
```

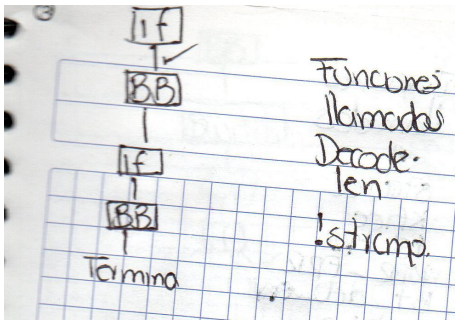



```
void encode_85(char *buf, const unsigned char *data, int bytes)
{
    say("encode 85");
    while (bytes) {
        unsigned acc = 0;
        int cnt;
        for (cnt = 24; cnt >= 0; cnt -= 8) {
```

```
                unsigned ch = *data++;
                acc |= ch << cnt;
                if (--bytes == 0)
                    break;
            }
            say1(" %08x", acc);
            for (cnt = 4; cnt >= 0; cnt--) {
                int val = acc % 85;
                acc /= 85;
                buf[cnt] = en85[val];
            }
            buf += 5;
        }
        say("\n");

        *buf = 0;
}

#ifdef DEBUG_85
int main(int ac, char **av)
{
        char buf[1024];

        if (!strcmp(av[1], "-e")) {
            int len = strlen(av[2]);
            encode_85(buf, av[2], len);
            if (len <= 26) len = len + 'A' - 1;
            else len = len + 'a' - 26 - 1;
            printf("encoded: %c%s\n", len, buf);
            return 0;
}
```




```
if (!strcmp(av[1], "-d")) {
        int len = *av[2];
        if ('A' <= len && len <= 'Z') len = len - 'A' + 1;
        else len = len - 'a' + 26 + 1;
        decode_85(buf, av[2]+1, len);
        printf("decoded: %.*s\n", len, buf);
        return 0;
    }
    if (!strcmp(av[1], "-t")) {
        char t[4] = { -1,-1,-1,-1 };
        encode_85(buf, t, 4);
        printf("encoded: D%s\n", buf);
        return 0;
    }
}
#endif
```

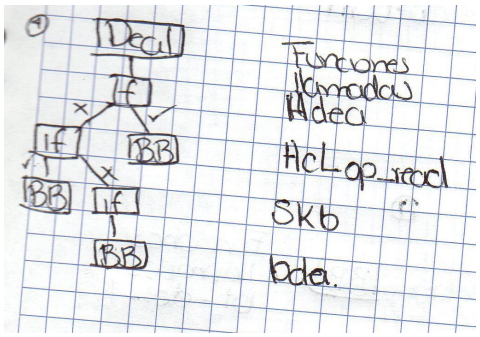



```
/*
```

```
 *
 *  Bluetooth support for Broadcom devices
 *
 *  Copyright (C) 2015  Intel Corporation
 *
 *
 *  This program is free software; you can redistribute it and/or modify
 *  it under the terms of the GNU General Public License as published by
 *  the Free Software Foundation; either version 2 of the License, or
 *  (at your option) any later version.
 *
 *  This program is distributed in the hope that it will be useful,
 *  but WITHOUT ANY WARRANTY; without even the implied warranty of
 *  MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
 *  GNU General Public License for more details.
 *
 *  You should have received a copy of the GNU General Public License
 *  along with this program; if not, write to the Free Software
 *  Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA  02111-1307 USA
 *
 */

#include <linux/module.h>
#include <linux/firmware.h>
#include <asm/unaligned.h>

#include <net/bluetooth/bluetooth.h>
#include <net/bluetooth/hci_core.h>

#include "btbcm.h"

#define VERSION "0.1"
```

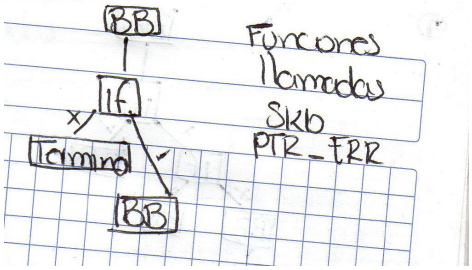
```
#define BDADDR_BCM20702A0 (&(bdaddr_t) {{0x00, 0xa0, 0x02, 0x70, 0x20,
0x00}})
#define BDADDR_BCM4324B3 (&(bdaddr_t) {{0x00, 0x00, 0x00, 0xb3, 0x24,
0x43}})
#define BDADDR_BCM4330B1 (&(bdaddr_t) {{0x00, 0x00, 0x00, 0xb1, 0x30,
0x43}})

int btbcm_check_bdaddr(struct hci_dev *hdev)
{
    struct hci_rp_read_bd_addr *bda;
    struct sk_buff *skb;

    skb = __hci_cmd_sync(hdev, HCI_OP_READ_BD_ADDR, 0, NULL,
                         HCI_INIT_TIMEOUT);
    if (IS_ERR(skb)) {
        int err = PTR_ERR(skb);
        bt_dev_err(hdev, "BCM: Reading device address failed (%d)", err);
        return err;
    }

    if (skb->len != sizeof(*bda)) {
        bt_dev_err(hdev, "BCM: Device address length mismatch");
        kfree_skb(skb);
        return -EIO;
    }

    bda = (struct hci_rp_read_bd_addr *)skb->data;

    /* Check if the address indicates a controller with either an
     * invalid or default address. In both cases the device needs
     * to be marked as not having a valid address.
     *
     * The address 00:20:70:02:A0:00 indicates a BCM20702A0 controller
```

```
         * with no configured address.
         *
         * The address 43:24:B3:00:00:00 indicates a BCM4324B3 controller
         * with waiting for configuration state.
         *
         * The address 43:30:B1:00:00:00 indicates a BCM4330B1 controller
         * with waiting for configuration state.
         */
        if (!bacmp(&bda->bdaddr, BDADDR_BCM20702A0) ||
            !bacmp(&bda->bdaddr, BDADDR_BCM4324B3) ||
            !bacmp(&bda->bdaddr, BDADDR_BCM4330B1)) {
            bt_dev_info(hdev, "BCM: Using default device address (%pMR)",
                        &bda->bdaddr);
            set_bit(HCI_QUIRK_INVALID_BDADDR, &hdev->quirks);
        }

        kfree_skb(skb);

        return 0;
}
```




```
EXPORT_SYMBOL_GPL(btbcm_check_bdaddr);

int btbcm_set_bdaddr(struct hci_dev *hdev, const bdaddr_t *bdaddr)
{
        struct sk_buff *skb;
        int err;
```

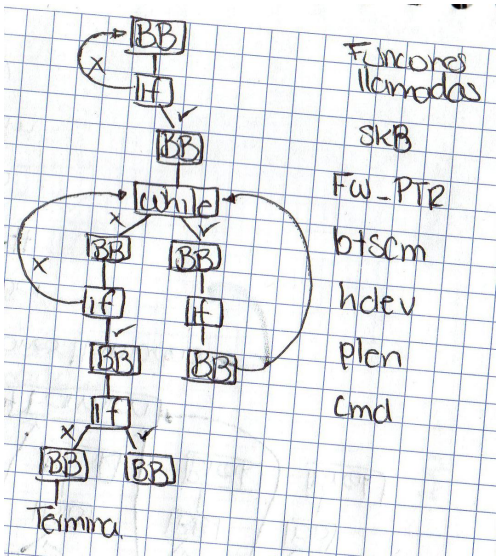
```
	skb = __hci_cmd_sync(hdev, 0xfc01, 6, bdaddr, HCI_INIT_TIMEOUT);
	if (IS_ERR(skb)) {
		err = PTR_ERR(skb);
		bt_dev_err(hdev, "BCM: Change address command failed (%d)", err);
		return err;
	}
	kfree_skb(skb);

	return 0;
}
```




```
EXPORT_SYMBOL_GPL(btbcm_set_bdaddr);

int btbcm_patchram(struct hci_dev *hdev, const struct firmware *fw)
{
	const struct hci_command_hdr *cmd;
	const u8 *fw_ptr;
	size_t fw_size;
	struct sk_buff *skb;
	u16 opcode;
	int err = 0;

	/* Start Download */
	skb = __hci_cmd_sync(hdev, 0xfc2e, 0, NULL, HCI_INIT_TIMEOUT);
	if (IS_ERR(skb)) {
		err = PTR_ERR(skb);
		bt_dev_err(hdev, "BCM: Download Minidrv command failed (%d)",
			   err);
		goto done;
```

```
}
kfree_skb(skb);

/* 50 msec delay after Download Minidrv completes */
msleep(50);

fw_ptr = fw->data;
fw_size = fw->size;

while (fw_size >= sizeof(*cmd)) {
	const u8 *cmd_param;

	cmd = (struct hci_command_hdr *)fw_ptr;
	fw_ptr += sizeof(*cmd);
	fw_size -= sizeof(*cmd);

	if (fw_size < cmd->plen) {
		bt_dev_err(hdev, "BCM: Patch is corrupted");
		err = -EINVAL;
		goto done;
	}

	cmd_param = fw_ptr;
	fw_ptr += cmd->plen;
	fw_size -= cmd->plen;

	opcode = le16_to_cpu(cmd->opcode);

	skb = __hci_cmd_sync(hdev, opcode, cmd->plen, cmd_param,
			     HCI_INIT_TIMEOUT);
	if (IS_ERR(skb)) {
		err = PTR_ERR(skb);
		bt_dev_err(hdev, "BCM: Patch command %04x failed (%d)",
			   opcode, err);
```

```
                goto done;
            }
            kfree_skb(skb);
        }

        /* 250 msec delay after Launch Ram completes */
        msleep(250);

done:
        return err;
}
EXPORT_SYMBOL(btbcm_patchram);

static int btbcm_reset(struct hci_dev *hdev)
{
        struct sk_buff *skb;

        skb = __hci_cmd_sync(hdev, HCI_OP_RESET, 0, NULL,
HCI_INIT_TIMEOUT);
        if (IS_ERR(skb)) {
            int err = PTR_ERR(skb);
            bt_dev_err(hdev, "BCM: Reset failed (%d)", err);
            return err;
        }
        kfree_skb(skb);

        /* 100 msec delay for module to complete reset process */
        msleep(100);

        return 0;
}
```



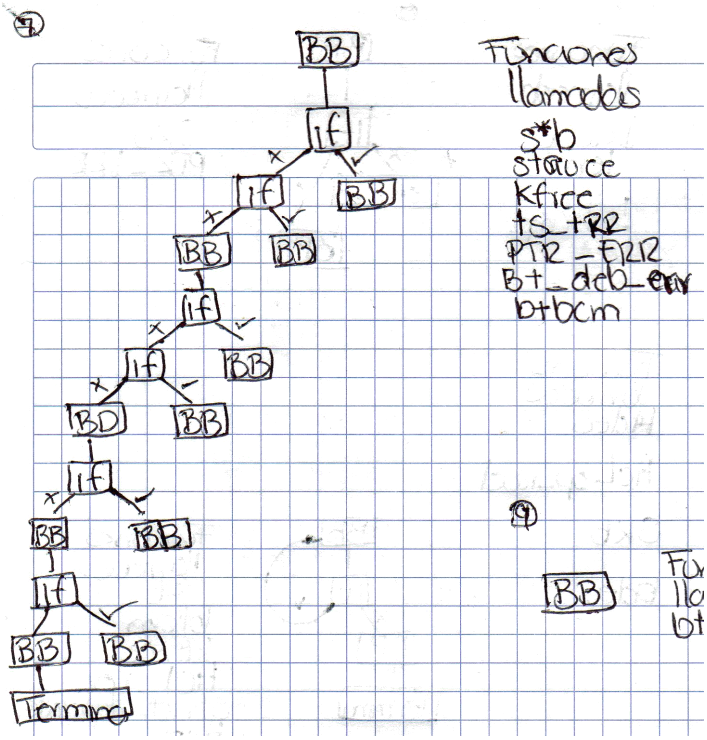

```
static struct sk_buff *btbcm_read_local_name(struct hci_dev *hdev)
{
	struct sk_buff *skb;

	skb = __hci_cmd_sync(hdev, HCI_OP_READ_LOCAL_NAME, 0, NULL,
			     HCI_INIT_TIMEOUT);
	if (IS_ERR(skb)) {
		bt_dev_err(hdev, "BCM: Reading local name failed (%ld)",
			   PTR_ERR(skb));
		return skb;
	}

	if (skb->len != sizeof(struct hci_rp_read_local_name)) {
		bt_dev_err(hdev, "BCM: Local name length mismatch");
		kfree_skb(skb);
		return ERR_PTR(-EIO);
	}

	return skb;
}

static struct sk_buff *btbcm_read_local_version(struct hci_dev *hdev)
{
```

```
	struct sk_buff *skb;

	skb = __hci_cmd_sync(hdev, HCI_OP_READ_LOCAL_VERSION, 0,
NULL,
			     HCI_INIT_TIMEOUT);
	if (IS_ERR(skb)) {
		bt_dev_err(hdev, "BCM: Reading local version info failed (%ld)",
			   PTR_ERR(skb));
		return skb;
	}

	if (skb->len != sizeof(struct hci_rp_read_local_version)) {
		bt_dev_err(hdev, "BCM: Local version length mismatch");
		kfree_skb(skb);
		return ERR_PTR(-EIO);
	}

	return skb;
}

static struct sk_buff *btbcm_read_verbose_config(struct hci_dev *hdev)
{
	struct sk_buff *skb;

	skb = __hci_cmd_sync(hdev, 0xfc79, 0, NULL, HCI_INIT_TIMEOUT);
	if (IS_ERR(skb)) {
		bt_dev_err(hdev, "BCM: Read verbose config info failed (%ld)",
			   PTR_ERR(skb));
		return skb;
	}

	if (skb->len != 7) {
		bt_dev_err(hdev, "BCM: Verbose config length mismatch");
		kfree_skb(skb);
```

```
        return ERR_PTR(-EIO);
    }

    return skb;
}

static struct sk_buff *btbcm_read_controller_features(struct hci_dev *hdev)
{
    struct sk_buff *skb;

    skb = __hci_cmd_sync(hdev, 0xfc6e, 0, NULL, HCI_INIT_TIMEOUT);
    if (IS_ERR(skb)) {
        bt_dev_err(hdev, "BCM: Read controller features failed (%ld)",
                   PTR_ERR(skb));
        return skb;
    }

    if (skb->len != 9) {
        bt_dev_err(hdev, "BCM: Controller features length mismatch");
        kfree_skb(skb);
        return ERR_PTR(-EIO);
    }

    return skb;
}

static struct sk_buff *btbcm_read_usb_product(struct hci_dev *hdev)
{
    struct sk_buff *skb;

    skb = __hci_cmd_sync(hdev, 0xfc5a, 0, NULL, HCI_INIT_TIMEOUT);
    if (IS_ERR(skb)) {
        bt_dev_err(hdev, "BCM: Read USB product info failed (%ld)",
                   PTR_ERR(skb));
```

```
        return skb;
    }

    if (skb->len != 5) {
        bt_dev_err(hdev, "BCM: USB product length mismatch");
        kfree_skb(skb);
        return ERR_PTR(-EIO);
    }

    return skb;
}

static int btbcm_read_info(struct hci_dev *hdev)
{
    struct sk_buff *skb;

    /* Read Verbose Config Version Info */
    skb = btbcm_read_verbose_config(hdev);
    if (IS_ERR(skb))
        return PTR_ERR(skb);

    bt_dev_info(hdev, "BCM: chip id %u", skb->data[1]);
    kfree_skb(skb);

    /* Read Controller Features */
    skb = btbcm_read_controller_features(hdev);
    if (IS_ERR(skb))
        return PTR_ERR(skb);

    bt_dev_info(hdev, "BCM: features 0x%2.2x", skb->data[1]);
    kfree_skb(skb);

    /* Read Local Name */
    skb = btbcm_read_local_name(hdev);
```

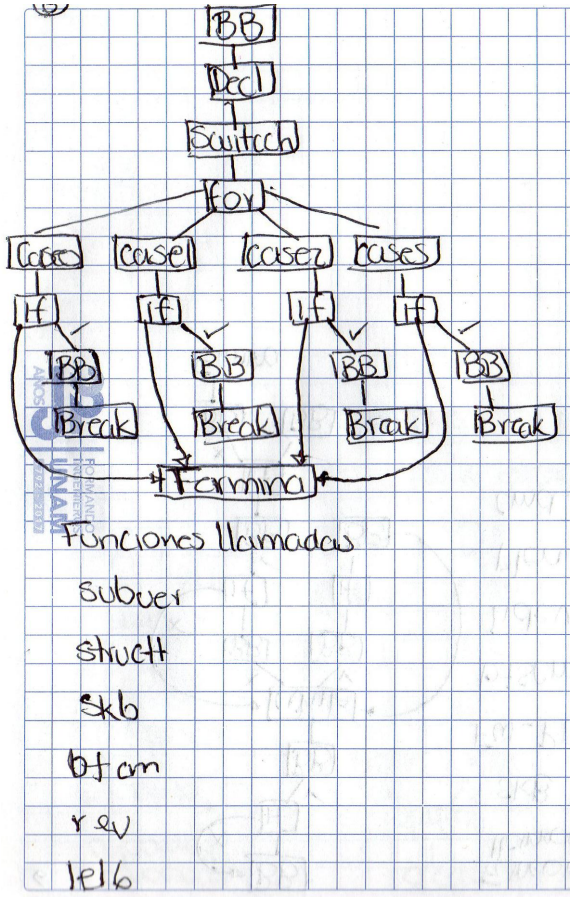
```
	if (IS_ERR(skb))
		return PTR_ERR(skb);

	bt_dev_info(hdev, "%s", (char *)(skb->data + 1));
	kfree_skb(skb);

	return 0;
}
```




```
static const struct {
	u16 subver;
	const char *name;
} bcm_uart_subver_table[] = {
	{ 0x4103, "BCM4330B1"	},	/* 002.001.003 */
	{ 0x410e, "BCM43341B0"	},	/* 002.001.014 */
	{ 0x4406, "BCM4324B3"	},	/* 002.004.006 */
	{ 0x610c, "BCM4354"	},	/* 003.001.012 */
	{ 0x2209, "BCM43430A1"	},	/* 001.002.009 */
	{ 0x6119, "BCM4345C0"	},	/* 003.001.025 */
	{ 0x230f, "BCM4356A2"	},	/* 001.003.015 */
	{ }
```

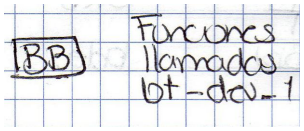
```
};

int btbcm_initialize(struct hci_dev *hdev, char *fw_name, size_t len)
{
	u16 subver, rev;
	const char *hw_name = NULL;
	struct sk_buff *skb;
	struct hci_rp_read_local_version *ver;
	int i, err;

	/* Reset */
	err = btbcm_reset(hdev);
	if (err)
		return err;

	/* Read Local Version Info */
	skb = btbcm_read_local_version(hdev);
	if (IS_ERR(skb))
		return PTR_ERR(skb);

	ver = (struct hci_rp_read_local_version *)skb->data;
	rev = le16_to_cpu(ver->hci_rev);
	subver = le16_to_cpu(ver->lmp_subver);
	kfree_skb(skb);

	/* Read controller information */
	err = btbcm_read_info(hdev);
	if (err)
		return err;

	switch ((rev & 0xf000) >> 12) {
	case 0:
	case 1:
	case 2:
```

```
        case 3:
            for (i = 0; bcm_uart_subver_table[i].name; i++) {
                if (subver == bcm_uart_subver_table[i].subver) {
                    hw_name = bcm_uart_subver_table[i].name;
                    break;
                }
            }

            snprintf(fw_name, len, "brcm/%s.hcd", hw_name ? : "BCM");
            break;
        default:
            return 0;
}
```



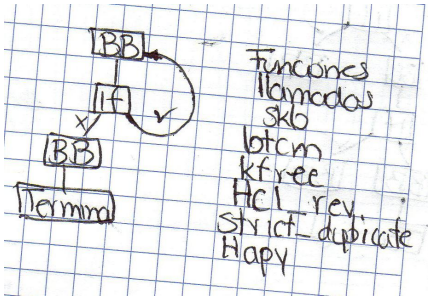

```
bt_dev_info(hdev, "%s (%3.3u.%3.3u.%3.3u) build %4.4u",
                hw_name ? : "BCM", (subver & 0xe000) >> 13,
                (subver & 0x1f00) >> 8, (subver & 0x00ff), rev & 0x0fff);
```

```
	return 0;
}
```




```
EXPORT_SYMBOL_GPL(btbcm_initialize);

int btbcm_finalize(struct hci_dev *hdev)
{
	struct sk_buff *skb;
	struct hci_rp_read_local_version *ver;
	u16 subver, rev;
	int err;

	/* Reset */
	err = btbcm_reset(hdev);
	if (err)
		return err;

	/* Read Local Version Info */
	skb = btbcm_read_local_version(hdev);
	if (IS_ERR(skb))
		return PTR_ERR(skb);

	ver = (struct hci_rp_read_local_version *)skb->data;
	rev = le16_to_cpu(ver->hci_rev);
	subver = le16_to_cpu(ver->lmp_subver);
	kfree_skb(skb);

	bt_dev_info(hdev, "BCM (%3.3u.%3.3u.%3.3u) build %4.4u",
			(subver & 0xe000) >> 13, (subver & 0x1f00) >> 8,
			(subver & 0x00ff), rev & 0x0fff);

	btbcm_check_bdaddr(hdev);
```

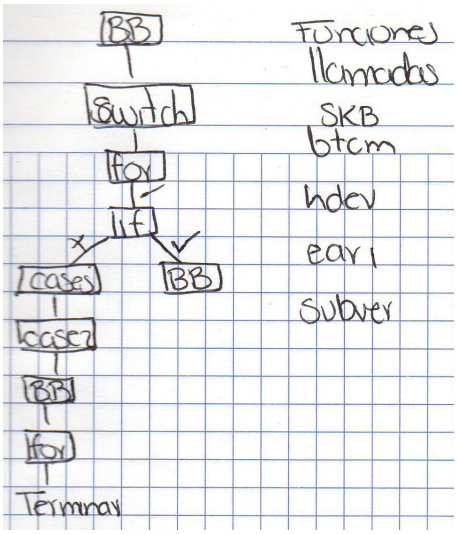
```
	set_bit(HCI_QUIRK_STRICT_DUPLICATE_FILTER, &hdev->quirks);

	return 0;
}
```




```
EXPORT_SYMBOL_GPL(btbcm_finalize);

static const struct {
	u16 subver;
	const char *name;
} bcm_usb_subver_table[] = {
	{ 0x210b, "BCM43142A0"	},	/* 001.001.011 */
	{ 0x2112, "BCM4314A0"	},	/* 001.001.018 */
	{ 0x2118, "BCM20702A0"	},	/* 001.001.024 */
	{ 0x2126, "BCM4335A0"	},	/* 001.001.038 */
	{ 0x220e, "BCM20702A1"	},	/* 001.002.014 */
	{ 0x230f, "BCM4354A2"	},	/* 001.003.015 */
	{ 0x4106, "BCM4335B0"	},	/* 002.001.006 */
	{ 0x410e, "BCM20702B0"	},	/* 002.001.014 */
	{ 0x6109, "BCM4335C0"	},	/* 003.001.009 */
	{ 0x610c, "BCM4354"	},	/* 003.001.012 */
	{ }
};

int btbcm_setup_patchram(struct hci_dev *hdev)
{
	char fw_name[64];
	const struct firmware *fw;
```

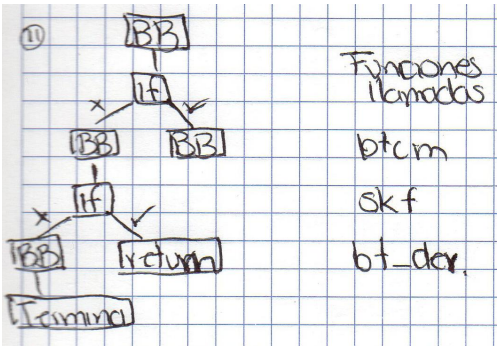
```
u16 subver, rev, pid, vid;
const char *hw_name = NULL;
struct sk_buff *skb;
struct hci_rp_read_local_version *ver;
int i, err;

/* Reset */
err = btbcm_reset(hdev);
if (err)
	return err;

/* Read Local Version Info */
skb = btbcm_read_local_version(hdev);
if (IS_ERR(skb))
	return PTR_ERR(skb);

ver = (struct hci_rp_read_local_version *)skb->data;
rev = le16_to_cpu(ver->hci_rev);
subver = le16_to_cpu(ver->lmp_subver);
kfree_skb(skb);

/* Read controller information */
err = btbcm_read_info(hdev);
if (err)
	return err;

switch ((rev & 0xf000) >> 12) {
case 0:
case 3:
	for (i = 0; bcm_uart_subver_table[i].name; i++) {
		if (subver == bcm_uart_subver_table[i].subver) {
			hw_name = bcm_uart_subver_table[i].name;
			break;
		}
```

```
        }

        snprintf(fw_name, sizeof(fw_name), "brcm/%s.hcd",
                 hw_name ? : "BCM");
        break;
    case 1:
    case 2:
        /* Read USB Product Info */
        skb = btbcm_read_usb_product(hdev);
        if (IS_ERR(skb))
            return PTR_ERR(skb);

        vid = get_unaligned_le16(skb->data + 1);
        pid = get_unaligned_le16(skb->data + 3);
        kfree_skb(skb);

        for (i = 0; bcm_usb_subver_table[i].name; i++) {
            if (subver == bcm_usb_subver_table[i].subver) {
                hw_name = bcm_usb_subver_table[i].name;
                break;
            }
        }

        snprintf(fw_name, sizeof(fw_name), "brcm/%s-%4.4x-%4.4x.hcd",
                 hw_name ? : "BCM", vid, pid);
        break;
    default:
        return 0;
}
```




```
bt_dev_info(hdev, "%s (%3.3u.%3.3u.%3.3u) build %4.4u",
                hw_name ? : "BCM", (subver & 0xe000) >> 13,
                (subver & 0x1f00) >> 8, (subver & 0x00ff), rev & 0x0fff);

    err = request_firmware(&fw, fw_name, &hdev->dev);
    if (err < 0) {
        bt_dev_info(hdev, "BCM: Patch %s not found", fw_name);
        goto done;
    }

    btbcm_patchram(hdev, fw);

    release_firmware(fw);

    /* Reset */
    err = btbcm_reset(hdev);
    if (err)
        return err;

    /* Read Local Version Info */
    skb = btbcm_read_local_version(hdev);
    if (IS_ERR(skb))
        return PTR_ERR(skb);
```

```
	ver = (struct hci_rp_read_local_version *)skb->data;
	rev = le16_to_cpu(ver->hci_rev);
	subver = le16_to_cpu(ver->lmp_subver);
	kfree_skb(skb);

	bt_dev_info(hdev, "%s (%3.3u.%3.3u.%3.3u) build %4.4u",
		    hw_name ? : "BCM", (subver & 0xe000) >> 13,
		    (subver & 0x1f00) >> 8, (subver & 0x00ff), rev & 0x0fff);

	/* Read Local Name */
	skb = btbcm_read_local_name(hdev);
	if (IS_ERR(skb))
		return PTR_ERR(skb);

	bt_dev_info(hdev, "%s", (char *)(skb->data + 1));
	kfree_skb(skb);

done:
	btbcm_check_bdaddr(hdev);

	set_bit(HCI_QUIRK_STRICT_DUPLICATE_FILTER, &hdev->quirks);

	return 0;
}
```




```
EXPORT_SYMBOL_GPL(btbcm_setup_patchram);

int btbcm_setup_apple(struct hci_dev *hdev)
```

```
{
	struct sk_buff *skb;
	int err;

	/* Reset */
	err = btbcm_reset(hdev);
	if (err)
		return err;

	/* Read Verbose Config Version Info */
	skb = btbcm_read_verbose_config(hdev);
	if (!IS_ERR(skb)) {
		bt_dev_info(hdev, "BCM: chip id %u build %4.4u",
				skb->data[1], get_unaligned_le16(skb->data + 5));
		kfree_skb(skb);
	}

	/* Read USB Product Info */
	skb = btbcm_read_usb_product(hdev);
	if (!IS_ERR(skb)) {
		bt_dev_info(hdev, "BCM: product %4.4x:%4.4x",
				get_unaligned_le16(skb->data + 1),
				get_unaligned_le16(skb->data + 3));
		kfree_skb(skb);
	}

	/* Read Controller Features */
	skb = btbcm_read_controller_features(hdev);
	if (!IS_ERR(skb)) {
		bt_dev_info(hdev, "BCM: features 0x%2.2x", skb->data[1]);
		kfree_skb(skb);
	}

	/* Read Local Name */
```

```
        skb = btbcm_read_local_name(hdev);
        if (!IS_ERR(skb)) {
                bt_dev_info(hdev, "%s", (char *)(skb->data + 1));
                kfree_skb(skb);
        }

        set_bit(HCI_QUIRK_STRICT_DUPLICATE_FILTER, &hdev->quirks);

        return 0;
}
```