Environment: STAGE *SDK MUST be downloaded from Stage environment (the environment it points to is hardcoded in the frameworks and can't be changed).*

Appdelegate.m:

1. Add data:

[FYXsetAppId:@"057dbcbdc88adcc60ff62737b37b868dbc6d24c07de7d3157cb357f783a53460"

appSecret:@"f2934a25672b4660561ab7a6ee1200f08183746359b0f5fdd60de59e3dfd498a"

callbackUrl:@"comunosquarearantxatest://authcode"];

[FYXLogging setLogLevel:FYX\_LOG\_LEVEL\_INFO];

FindMyStuff-Info.plist:

1. Change Bundle Identifier to your apps’ name.

Environment: PRODUCTION *SDK MUST be downloaded from Production environment (the environment it points to is hardcoded in the frameworks and can't be changed).*

Appdelegate.m:

1. Add data

[FYXsetAppId:@"057dbcbdc88adcc60ff62737b37b868dbc6d24c07de7d3157cb357f783a53460"

appSecret:@"f2934a25672b4660561ab7a6ee1200f08183746359b0f5fdd60de59e3dfd498a"

callbackUrl:@"comunosquarearantxatest://authcode"];

[FYXLogging setLogLevel:FYX\_LOG\_LEVEL\_INFO];

FindMyStuff-Info.plist:

1. Change Bundle Identifier to your apps’ name.