

# Precomputed Hash Chains

- Let  $P$  be a Finite set of passwords and  $H$  a pre-image resistant hash function.
- **Goal:** Given hash  $h$ , locate a password  $p$  in  $P$  such that  $H(p)=h$ , or no  $p$  in  $P$
- **Trivial solutions:**
  - compute  $H(p)$  for all  $p$  in  $P$  until  $H(p)=h$ 
    - PRO: no memory involved
    - CONS: compute hashes for all  $P$  in  $P$ .
  - Store all the possible pair  $(p, H(p))$  of  $n$ -bit passwords and their associated hash passwords
    - PRO: very fast to check
    - CONS:  $|P|n$  bits stored
  - Infeasible if  $P$  is large, for example  $P=\{0,1\}^{80}$ , i.e., all the strings of length  $n=80$  ( $|P|=2^{80}$ )

# Precomputed Hash Chains

*Can we optimize the computation/space ratio?*

Example

- $P$  = 6-digit lowercase letters
- Hash  $H$ : 6-digit lowercase letters  $\rightarrow \{0,1\}^{32}$  (HEX repr.)

**Idea:** Define a *Reduction function*  $R: \{0,1\}^{32} \rightarrow$  6-digit lowercase letters (Not the inverse of  $H$ )

281DAF40  $\xrightarrow[R]$  sgfnyd

# Precomputed Hash Chains

- Choose a random subset of words in P
- Compute a chain of length k and save only the first and the last element for each chain, for example, if we have

$\text{aaaaaa} \xrightarrow{H} 281DAF40 \xrightarrow{R} \text{sgfnvd} \xrightarrow{H} 920ECF10 \xrightarrow{R} \text{kiebgt}$

we need to only store (aaaaaa, kiebgt) .

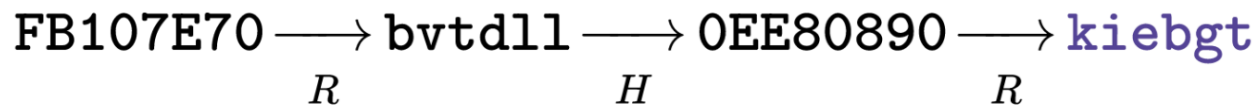
Let  $h=920ECF10$  , applying R we see that  $920ECF10 \xrightarrow{R} \text{kiebgt}$

By reapplying the H,R,... from aaaaaa we notice that  
sgfnvd is a correct password:

$\text{sgfnvd} \xrightarrow{H} 920ECF10$

# Precomputed Hash Chains

- Chains could merge, for example  
FB107E70 also leads to *kiebgt*



- The chain starting from *aaaaaa* will never reach FB107E70
- False alarm:** the chain of FB107E70 will be extended for another match
- No match found:** password never produced by any of the chains

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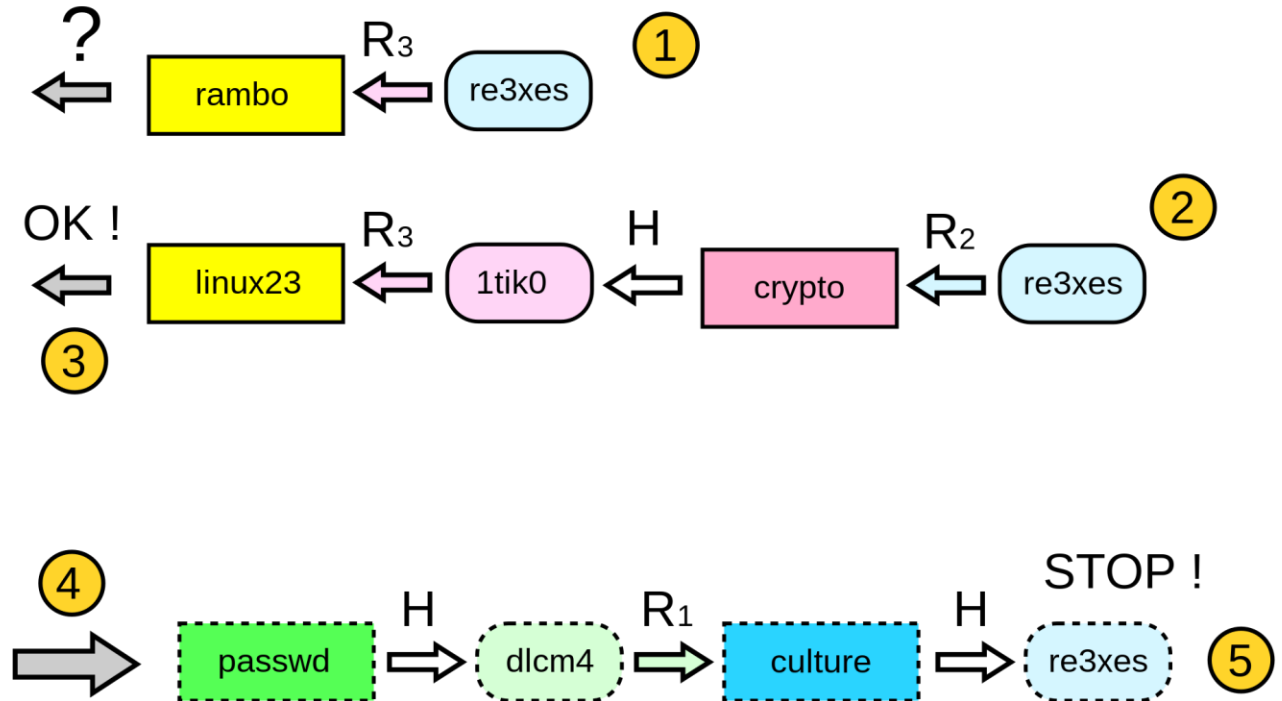
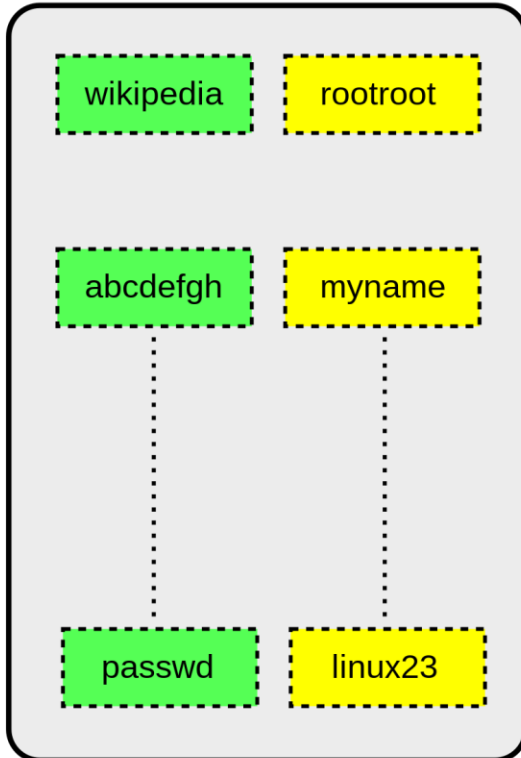
- Longer chains: more computation
  - Trade-off: chain length, lookup table size
- Problems
  - **collisions**
    - Same value in different chain at different position
  - Pick the correct  $R$ 
    - Depends on the plaintext distribution

# Rainbow Tables

- **Idea** to avoid collision:
  - Replace  $R$  with a sequence  $R_1, \dots, R_k$  to reduce the prob. that an hash is a result of the same reduction function
  - **To collide**: same value in the same iteration
- To find an hash, compute one of the following until an entry in the rainbow table is found
  - $R_k$
  - $R_{k-1} \rightarrow H \rightarrow R_k$
  - $R_{k-2} \rightarrow H \rightarrow R_{k-1} \rightarrow H \rightarrow R_k$
  - ...

# Rainbow Tables

- Reduction functions  $R_1$   $R_2$   $R_3$
- $h = \text{re3xes}$



# Countermeasures

- Use **salt**, for example  $H(\text{pwd} + \text{salt})$  or  $H(H(\text{pwd})) + \text{salt}$ 
  - Large salt: need to precompute a table for each salt
  - Public salt
- **Key stretching**: hash multiple times with salts and intermediate values
  - More time to verify hash: Brute-force attacks harder
- **Key strengthening**: private salt
- **Longer passwords**: 14 characters.