Completed By: Dominic Choi

UCID: 30109955

Part 1



Part 2
Python File:
UDPPingerClient.py

```
from socket import *
import time
# Server address and port
server ip = "127.0.0.1" # Change this to the actual server IP address
server_port = 12000
# Number of ping messages to send
num_pings = 10
# Create a UDP socket
client socket = socket(AF INET, SOCK DGRAM)
# Initialize variables for RTT statistics
min rtt = float("inf")
max rtt = 0
total rtt = 0
packets lost = 0
# Ping loop
for sequence_number in range(1, num_pings + 1):
    # Get the current time for timestamp
    send time = time.time()
```

```
# Construct the ping message
    ping_message = f'Ping {sequence_number} {send time}'
       # Send the ping message to the server
        client_socket.sendto(ping_message.encode(), (server_ip, server_port))
        # Set a timeout for receiving the response
        client socket.settimeout(1.0)
        # Receive the response from the server
        response, server_address = client_socket.recvfrom(1024)
        # Get the current time again for RTT calculation
        receive_time = time.time()
        # Calculate the RTT
        rtt = receive_time - send_time
       # Update RTT statistics
        min rtt = min(min rtt, rtt)
        max rtt = max(max rtt, rtt)
        total_rtt += rtt
        # Print the response and RTT
        print(f'Response from {server_ip}: {response.decode()} (RTT: {rtt:.6f})
seconds)')
    except timeout:
        # Packet was lost (request timed out)
        print(f'Request timed out {sequence_number}')
        packets_lost += 1
# Calculate packet loss rate
packet loss rate = (packets lost / num pings) * 100
# Print statistics
print(f'\nPing statistics for {server_ip}:')
           Packets: Sent = {num_pings}, Received = {num_pings - packets_lost},
Lost = {packets_lost} ({packet_loss_rate:.2f}% loss)')
print(f'Approximate round-trip times in milliseconds:')
print(f' Minimum = {min_rtt * 1000:.6f} ms, Maximum = {max_rtt * 1000:.6f}
ms, Average = {(total_rtt / (num_pings - packets_lost)) * 1000:.6f} ms')
# Close the socket
client socket.close()
```

Output (with UDPPingerServer.py running)

```
PS D:\Schoolwork\2023-4 Fall\ENSF 462\Lab 02\& E:/Python/python.exe "d:/Schoolwork/2023-4 Fall/ENSF 462/Lab 02/UDPPingerClient.py"
Request timed out 1
Response from 127.0.0.1: PING 2 1696535983.8816745 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 3 1696535983.8816745 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 4 1696535983.8816745 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 5 1696535983.8826466 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 6 1696535983.8826466 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 7 1696535983.8836446 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 8 1696535983.8836446 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 8 1696535983.8836446 (RTT: 0.000000 seconds)
Response from 127.0.0.1: PING 10 1696535984.8901107 (RTT: 0.000000 seconds)
Ping statistics for 127.0.0.1:
Packets: Sent = 10, Received = 8, Lost = 2 (20.00% loss)
Approximate round-trip times in milliseconds:
Minimum = 0.0000000 ms, Maximum = 0.998020 ms, Average = 0.246257 ms
```