

Announcements

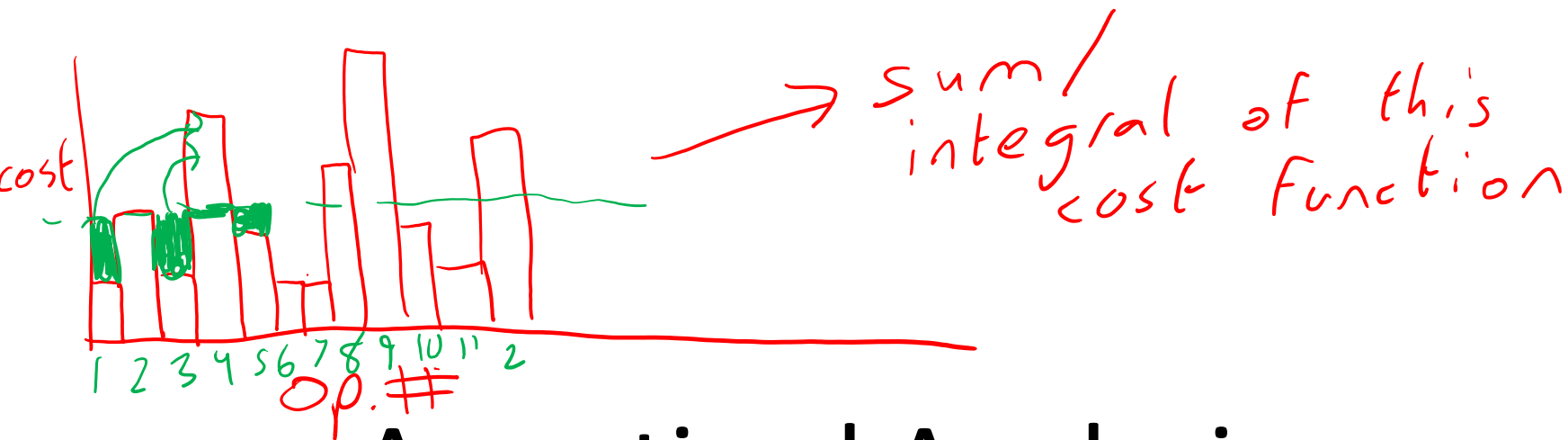
Amortized Analysis: Example

Announcement

- HW6 out tonight, due May 1

Goal: find sum (average) of costs for sequence of operations

- direct way: add up the costs!
 $x_1 + x_2 + \dots + x_n$, where x_i is the cost of the i th op.
- slightly less direct way: break user-level operations into atomic ops, count # times each atomic op. occurs
- banking method gives upper bound on cost



Amortized Analysis

$$\text{Average} = \frac{\text{sum}}{\text{\#operations}}$$

sometimes, we can do this through formulas

other times, we need a different technique

Amortized Analysis: Definition

- The **amortized cost** of a sequence of n operations is the **average cost per operation, for the worst-case sequence**

-or, cost for the entire sequence of operations as a function of # ops in sequence

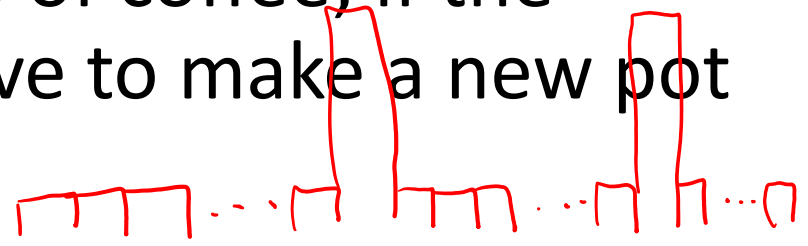
→ for both, as # ops $\rightarrow \infty$

Amortized Analysis: Basic Idea

- Keep a bank:
 - When you perform a cheap operation, put the savings in the bank
 - When you perform an expensive operation, use your savings to pay for it
- Just make sure that it never goes negative!

In-Class Exercise: Getting a Cup of Coffee

- Suppose there is a coffee-pot in some room
- People come and pour a cup of coffee; if the coffee-pot is empty, they have to make a new pot of coffee before they pour.
- Each pot contains 10 cups.
- Pouring a cup takes 1 unit of time
- Brewing a new pot takes 10 units of time
- What is the worst-case running time for getting one cup of coffee? The amortized running time?


average cost
as # ops $\rightarrow \infty$
is 2
units of time

In-Class Exercise: Binary Counter

- Suppose you have a binary array
- You are using it as a counter:
 - In each increment, increase value by 1
 - E.g., [0, 0, 1, 1, 1, 0, 1] \rightarrow [0, 0, 1, 1, 1, 1, 0]
- If there are n increments, and in the worst case, each might require changing all values, running time = $O(n^2)$

0011111
0100000

$O(n \log n)$

In-Class Exercise: Binary Counter

- Suppose you have a binary array
- You are using it as a counter:
 - In each increment, increase value by 1
 - E.g., $[0, 0, 1, 1, 1, 0, 1] \rightarrow [0, 0, 1, 1, 1, 1, 0]$
- Suppose that it costs \$1 to flip a bit
- Keep a “bank” for each bit
- Suppose whenever you flip a bit from 0 to 1, you pay \$2: \$1 to flip, \$1 to that bit’s bank, *1 → 0 Flip, take from bank*
- Perform amortized running-time analysis

In-Class Exercise: Binary Counter

1. What is the algorithm for incrementing a binary counter?

- start at rightmost bit, if 1, Flip to 0 and move left
- continue til we find a 0, Flip to 1 and stop

2. How many $0 \rightarrow 1$ Flips can be in an increment? How many $1 \rightarrow 0$ Flips?

$1 \rightarrow \$2$
\$1 for flip
\$1 for bank

unlimited
actual cost of \$1
amortize cost of \$0

3. If a bit is currently set to 1, what was the last thing done to it? How much is in its bank?

\$1

$0 \rightarrow 1$ Flip

Binary Counter: Another Solution

- Over n increments, how often do we flip the first bit? n
- How often do we flip the second bit? $n/2$
- How often do we flip the k^{th} bit? $n/2^k$
- What is the total running time?

$$(x_1 + x_2 + x_3 + \dots + x_n)$$

\downarrow cost of I_1 \downarrow cost of I_2

First

$$n + \frac{n}{2} + \frac{n}{2^2} + \dots = 2n$$

\downarrow $I_1, I_2, I_3, \dots, I_N$ \downarrow I_2, I_4, I_6

In-Class Exercise: Binary Counter v2

- Suppose you have a different binary counter
- But now the cost to flip the k^{th} bit is 2^k (bit on the right is bit 0)
- *(average)* What is the total running time?
- What is the total running time? (Hint: modify our second analysis for simple binary counter)

	1	1
	2	10
	3	11
→	4	100
	5	101
	6	110
	7	111
→	8	1000

increments →

← *value string in binary counter*

Binary Counter: Another Solution

cost to flip k^{th} bit is 2^k bit 0
↑

- Over n increments, how often do we flip the first bit? *cost?* $n \cdot 2^0 = n$

- How often do we flip the second bit? *cost?* $n/2 \cdot 2 = n$

- How often do we flip the k^{th} bit? *cost?*

$$\left(\frac{n}{2^k}\right) \cdot (2^k) = n$$

- What is the total running time?

$$\begin{array}{ccccccc} n & + & n & + & \dots & + & n & = & O(n \log n) \\ \uparrow & & \uparrow & & & & \uparrow & & \downarrow \\ b_0 & & b_1 & & & & \text{bit \# } \log n & & \text{average} = \log n \end{array}$$

In-Class Exercise: Binary Counter v2

Dictionaries

$$11 = 1 \cdot (2^0) + 1 \cdot (2^1) + 0 \cdot (2^2) + 1 \cdot (2^3)$$

↑ set

A3 A1 A0
↑ ↑ ↑

$$11 \equiv 1011$$

- Implement a “dictionary” as a collection of arrays
- Array i has length 2^i
- An array can be full or empty
- Each array is sorted, but no relationships between elements in different arrays

list
convert k to its
binary representation,
check where 1s are

→ A0: [5]
→ A1: [4, 8]
→ A2: empty
→ A3: [2, 6, 9, 12, 13, 16, 20, 25]

Suppose we have
 k elements, which
arrays are used?

$k = 11$, arrays used = {A0, A1, A3}

Dictionaries

- Question: Why can data of any size n be stored in such a structure? *binary representation*
- A lookup can be done with binary search on each array

Dictionaries

- Question: Why can data of any size n be stored in such a structure?
- A lookup can be done with binary search on each array:
 - $O(\log 1) + O(\log 2) + O(\log 4) + \dots + O(\log n/2)$
 $= O(\log^2 n)$

Dictionaries

- Suppose we want to insert value 10
- Create length-1 array A_{temp} with "10"
- Check if A_0 is empty: if it is, then just use that | A_0 | = 1
- If A_0 is not empty, call "merge" on A_0 with A_{temp} | A_{temp} | = 1
- Check if A_1 is empty: if it is, then just use that
- If A_1 is not empty, call "merge" with it → array size = 4
- Check if A_2 is empty: if it is, then just use that
- If A_2 is not empty, "merge" with it
- ...

Dictionaries

equivalent to Flipping
bit 0
↓

$A_{temp} = [10] : \text{cost} = \$1 = 2^0$ @

A0: ~~[5]~~

A1: ~~[4, 8]~~

A2: ~~empty~~

$[4, 5, 8, 10]$

11 = 1011

12 = 1100

A3: [2, 6, 9, 12, 13, 16, 20, 25]

$\text{merge}(A0, A_{temp}) = [5, 10] : \text{cost } \$2 = 2^1$

$\text{merge}([5, 10], A1) = [4, 5, 8, 10] : \text{cost } \$4 = 2^2$

$\text{merge}(X, Y) = O(k)$

$|X| = |Y| = k$

Dictionaries: Costs

- What is cost of ^{insertions?} _{→ A temp}

- Suppose creating initial array of size 1 costs \$1
- Merging two arrays of size m costs \$ $2m$
- ~~How much did the previous insert cost?~~

1 0 1 1
↓ ↓ ↓
1 0 0

2^2 2^1 2^0

2^2 2^1 2^0

In-Class Exercise: Dictionaries

1 0 1 1 → 1 1 0 0

- Use the binary counter v2 problem to figure out the amortized running time of inserting n elements into the dictionary

BCv2: cost to flip bit k was 2^k

dictionary: cost to merge with array A_k ?

A_k has 2^k elements, so if we merge with it, cost is

$2 \cdot 2^k$

identical to BCv2, average ^{cost} of insertion is $O(\log n)$

In-Class Exercise: Dictionaries

In-Class Exercise: MultiPop

- We are building a stack-like data structure that supports the following operations:
 - Push - user, atomic Push, Pop cost \$1
 - Pop - user, atomic
 - MultiPop(k): Pops top-k elements instead of 1 (up to size of stack). Implemented as a series of Pop operations. - user

Push Pop Push Push MP Push ...

In-Class Exercise: MultiPop

- Analyze running time for a sequence of n Push, Pop, MultiPop operations
 - Standard analysis:
 - Push takes $O(1)$
 - Pop takes $O(1)$
 - MultiPop(k) takes $O(k)$
 - Worst case n MultiPop operations = $O(n^2)$ for n operations = $O(n)$ per operation on average
- Handwritten notes in red:
- single MP is $O(n)$ in worst case (with a downward arrow pointing to the list)
 - single MP is $O(n)$ in worst case (with an arrow pointing to the n in the list)

In-Class Exercise: MultiPop

- Do an amortized analysis instead!

Push: \$2 \rightarrow \$1 pays for push
 \rightarrow \$1 to bank

Pop: \$0 \rightarrow take \$1 from bank

* MultiPop: \$0 \rightarrow take \$k from bank

Worst-case seq.: $\boxed{\$2/\text{operation}}$
or $\$2n$ total