```
1 #include <iostream>
 2 #include <list>
 3 #include <vector>
4 using namespace std;
 6
7
8 template <class T> ostream& operator<<(ostream& str, const vector<T>& V);
9 template <class T> ostream& operator<<(ostream& str, const vector<T*>& V);
10 template <class T> ostream& operator<<(ostream& str, const list<T>& L);
11 template <class T> ostream& operator<<(ostream& str, const list<T*>& L);
12 void DB1_to_DB2(vector<list<int>>& DB1, vector<list<int*>*>& DB2);
13 void DB2_to_DB3(vector<list<int*>*>& DB2, list<vector<int>*>& DB3);
14
15
16
17
18
19
20 int main() {
21
22
        vector<list<int>> DB1{ {1,2,3}, {4,5}, {6,7,8,9} };
23
24
        vector<list<int*>*> DB2;
25
        list<vector<int>*> DB3;
26
27
        DB1_to_DB2(DB1, DB2);
28
        cout << "DB1: " << DB1 << endl;</pre>
        cout << "DB2: " << DB2 << endl;</pre>
29
30
        DB2_to_DB3(DB2, DB3);
31
32
        cout << "DB2: " << DB2 << endl;</pre>
        cout << "DB3: " << DB3 << endl;</pre>
33
34
35
36
37
        system("pause");
38
        return 0;
39 }
40
41
42 void DB2_to_DB3(vector<list<int*>*>& DB2, list<vector<int>*>& DB3) {
43
        // 1. delete the current DB3
44
        for (auto it : DB3) {
45
            it->clear();
46
            delete it;
47
        }
48
        DB3.clear();
49
        // 2.loop build new DB3 with same value as DB2 (loop in DB2)
50
        for (auto it : DB2) {
51
            vector<int>* pv{ new vector<int> };
52
            for (auto itv : *it) {
```

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                                                                                          2
 53
                 pv->push_back(*itv);
 54
 55
             DB3.push_back(pv);
 56
         }
 57 }
 58
 59
 60
 61
 62 void DB1_to_DB2(vector<list<int>>& DB1, vector<list<int*>*>& DB2) { // call by
       reference '&' !!!!
         // 1. delete the current DB2
 63
 64
         for (auto it : DB2) {
 65
             for (auto iti : *it) {
 66
                 delete iti;
 67
             }
 68
             it->clear();
 69
             delete it;
 70
 71
         DB2.clear();
 72
 73
         // 2.loop build new DB2 with same value as DB1 (loop in DB1)
 74
         for (auto it : DB1) {
 75
             list<int*>* pl{ new list<int*> }; // synchronously building DB2's layer
               element
 76
             for (auto itl : it) {
 77
                 int* pi{ new int(itl) };
 78
                 pl->push_back(pi);
 79
 80
             DB2.push_back(pl);
 81
         }
 82 }
 83
 84
 85
 86
 87
 88
 89 template <class T> ostream& operator<<(ostream& str, const vector<T>& V) {
 90
         str << "[vector: ";</pre>
         for (auto& i : V) { str << i << " "; }</pre>
 91
```

96 template <class T> ostream& operator<<(ostream& str, const vector<T\*>& V) {

92

93

97 98

99

100 101

102 }

94 } 95 str << "]";

return str;

str << "]";

return str;

str << "[vector: ";</pre>

for (auto& i : V) { str << \*i << " "; }</pre>

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```

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3
```

```
103
104 template <class T> ostream& operator<<(ostream& str, const list<T>& L) {
105
         str << "<list: ";</pre>
106
107
         for (auto& i : L) { str << i << " "; }</pre>
108
         str << ">";
109
         return str;
110
111 }
112
113 template <class T> ostream& operator<<(ostream& str, const list<T*>& L) {
114
115
         str << "<list: ";</pre>
         for (auto& i : L) { str << *i << " "; }</pre>
116
117
         str << ">";
         return str;
118
119
120 }
```