Independent Study Project Proposal

I. Project Goal

A. The goal of the project is to provide a small chat application similar to IRC clients.

II. Project Components

A. Server (Low-Level)

- 1. Provides a multi-threaded TCP server (to handle multiple clients) on the port 6464
- 2. Forwards the messages sent by clients to all the other clients
- 3. Interprets specified configuration file and sends config to clients

B. Client (Low-Level)

- 1. Sends chat messages to the server
- 2. Interprets received messages from the server
- 3. Scans network for available servers

C. Main GUI

- 1. Allows user to choose between client and server modes
- 2. Starts the specified GUI and closes this GUI

D. Server GUI

- Allows user to choose a configuration file or the default one
- 2. Starts the Server class to provide the actual network server
- 3. Closes this GUI and starts the Client GUI to automatically connect back to the server (so whoever started the server can still access the chat)

E. Client GUI

- 1. If it was started by the Server GUI
 - a) Automatically connects back to localhost to the server
 - b) Shows network IP of the computer

2. Else

- a) Offers a Server Discovery function and the ability to manually enter the IP of the server
- 3. Prompts for an onscreen name upon connection to the server
- 4. Deposits the user in a chat environment similar to an IRC client
 - a) List of different channels/rooms on the left

- b) Main chat screen in the middle, showing the onscreen names and their messages in the currently selected channel
- c) Single line textbox at the bottom to type out and send messages from, with Send button or the enter key
- 5. Communicates with the Client class to perform the actual network operations (sending and receiving messages)

III. Project Scope

- A. The program is designed to only handle textual conversation, and only between machines on the local network.
 - 1. In this case, the SBISD network. The server can be hosted on any machine (probably the computer I use) on the network on port 6464 (assuming there's no funky business with the school blocking ports or something). A client does not need to be hosted anywhere, and will simply be run from another machine on the same network (e.g. the computer next to me).

- B. The project will utilize the native Java libraries, and possible tools to package the finished product into a JAR and/or an executable.
 - These may include, but are not limited to, the 'jar' command line tool, Launch4j, and NSIS.
 - 2. Subject to change.
- C. I, Carson Foster, will be responsible for the entirety of the project's creation.