

How to Join

Check out our socials below and join the Discord to get the latest updates on meetings, socials, and more!

During our first meeting of the semester, our team leads will pitch their games, so make sure to be there, or take a look at their slide decks posted in the Discord afterward.

Follow Us



@vgdevgt.bsky.social

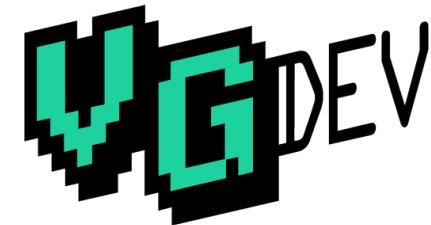


@vgdevgt

Join the Discord



Our Website



About Us

Hey! We're VGDev, and we love to make games. Each semester we make 6 games across a variety of different genres with many awesome people working on them! We also have social events throughout the semester to have fun and get to know each other. Don't miss out!

We need you!

- We need artists, programmers, musicians, and people with cool ideas for designing the games!
- If you think you would have fun doing any one of these, you should check us out!

Semester Timeline

Date: First Meeting

Get introduced to the team leads and learn how to start working on a game!

Short desc. of what's expected by milestone 1

Date: Milestone 1

Date: Milestone 2

Short desc. of what's expected by milestone 2

Date: Milestone 3

Short desc. of what's expected by milestone 3

Date: End of Semester Demo

Try out all of the games made this semester!



Meet Our Spring 2025 Leads

Past Games



Lightborne: Spring 2025



Back to Bassics: Fall 2024



Sylvie's Constellation: Spring 2024



Equinox: Fall 2023