## Scenarios

1. **Chad**, a marketing student, wants to see if the product allows him to start a business with minimal effort and tools at his disposal.
2. **Joe**, a computer science senior, explores the product to find out how to start a game creation company with his friends and understand the costs associated with it.
3. **James**, a computer science student, is unsure which entrepreneurial path to choose but decides to use the product to explore his options.
4. **Sarah**, a self-taught indie game developer, feels overwhelmed by the business aspects of game development and uses the tool to manage marketing, publishing, and budgeting.
5. Chad tests the product to evaluate how it can help him start his business idea with minimal involvement in the technical aspects.
6. Joe leverages the product's tools to find the best online platforms for selling his games.
7. James uses the service to gain clarity on the different entrepreneurship paths available and how to start.
8. Sarah uses the tool to explore funding options and determine how much capital she'll need for her game studio.
9. Sarah investigates the legal aspects of starting her game development studio using the product.
10. Joe collaborates with his friends via the product to discuss how they should proceed with their game development company.

## User Stories

1. As **Chad**, I want to test the product to see if it makes starting a business easy, so I can focus on executing my idea with minimal effort.
2. As **Joe**, I want guidance on the technical and financial aspects of game development so that I can plan my company's future.
3. As **James**, I want to explore various entrepreneurship options so I can decide which is the best fit for me.
4. As **Sarah**, I want a tool to help me with marketing and budgeting so that I can focus more on my game development.
5. As **Chad**, I want to create a business plan without dealing with complicated steps, so I can proceed quickly.
6. As **Joe**, I want advice on where to sell my games, so I can maximize my reach to players.
7. As **James**, I want to compare entrepreneurship ideas to see which one I should pursue based on my skills and preferences.
8. As **Sarah**, I want to understand legal requirements for starting a game studio, so I can operate professionally.
9. As **Sarah**, I want to know how much capital I'll need to start my business, so I can plan for fundraising.

10. As **Joe**, I want tools that help me collaborate with my friends on our game project, so we can work together efficiently.

## Feature List (10)

1. **Business Plan Generator** – Helps users create a basic business plan with minimal input.
2. **Financial Estimator** – Provides cost projections for starting and running different businesses, including game development.
3. **Platform Finder** – Helps users discover the best online platforms for selling products like games.
4. **Entrepreneurship Idea Explorer** – A tool that suggests various entrepreneurial paths and the requirements for each.
5. **Legal Advice and Guidelines** – Provides users with basic legal information on starting and running a business.
6. **Marketing Strategy Builder** – Allows users to develop personalized marketing strategies.
7. **Collaboration Tools** – Enables users to work together on projects by sharing ideas, files, and timelines.
8. **Funding Estimator** – Calculates the capital needed for specific business ideas and offers potential funding options.
9. **Analytics Dashboard** – Helps users track the progress and success of their entrepreneurial ventures.
10. **Logo/Branding Generation** – Assists users in creating a unique logo and branding materials for their business.