IPC CLIENT-SERVER FILE TRANSFER MESSAGING SYSTEM

Linux Client-Server

Linux message queue based internal process client-server system for sending/receiving files

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Purpose

The purpose of these applications is to utilize message queues to send & receive file data. The clients request a file name & a priority between low/medium/high, and in turn the server fetches that data from the file and returns it to the client via messaging queues.

The server needs to be able to handle multiple clients, as well as have both the server and client handle cleanup when something goes wrong, like the other dies unexpectedly.

Usage

The first step is to compile our program. Redirect your terminal to the appropriate directory where the files are stored and simply type make as follows.

Figure A: Before Make File

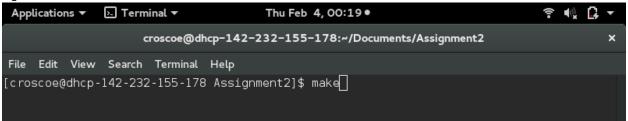
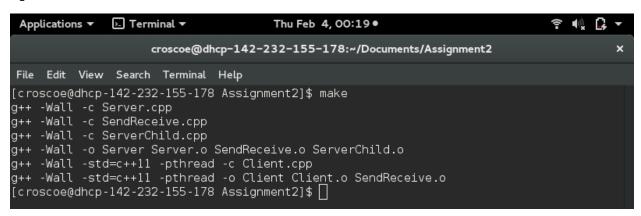
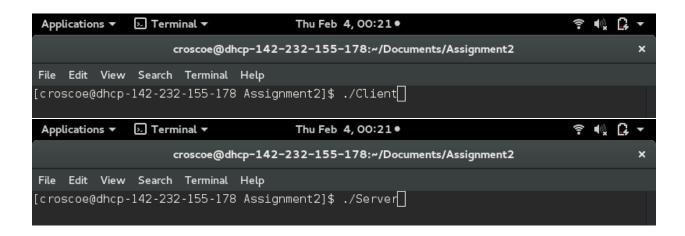


Figure B: After Make File

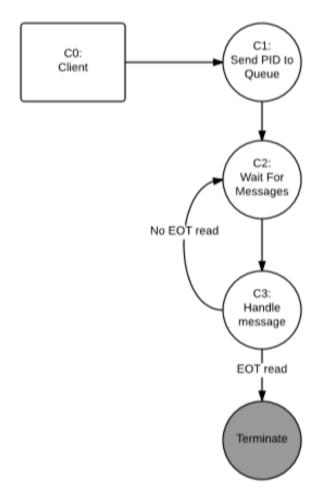


After they have been compiled, you run the client by typing ./Client into the terminal and following along with the instructions. You run the server by typing ./Server into the terminal.

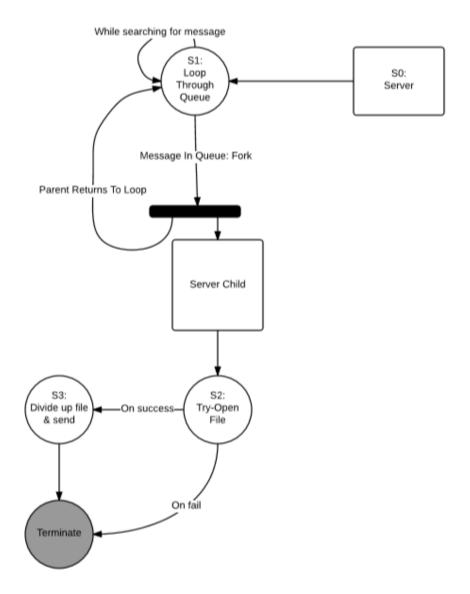


State Diagrams

CLIENT DIAGRAMS



SERVER DIAGRAMS



Pseudocode

Client Pseudocode

```
C0: Client
       if arguments passed != 2
              error stating to add a file name parameter
       messageQID = openQueue(key)
       if messageQID < 0
              error stating it failed
              exit
       C1()
C1: Send PID to Queue
       while(true)
              if (sendMessage(messageQID, data) == -1)
                     error stating failed to send
                     exit
              while(true)
                     C2()
                     C3()
C2: Wait For Messages
       if (readMessage(type, messageQID, data) == -1)
              error stating failed to read message
              exit
C3: Handle Message
       if (data == EOT)
              print(File done sending)
              exit
       else
              print(data)
```

Server Pseudocode

```
S0: Server messageQID = openQueue(key)
```

error failed to open file

S3: Divide Up File & Send

S3()

exit

if (openFile(file) == false)

```
while(true)
    fileData = read set amount of bytes from file
    sendMessage(clientPID, fileData)
sendMessage(clientPID, EOT)
exit
```

Tests Summary

Screenshots and more information about specific tests can be found in the section below correlation to the section number column of any specific test.

Section #	Description	Test	Expected Output	Success
1	Client runs without crashing	Run the program	The program does not crash upon starting.	Passed
2	Server runs without crashing	Run the program	The program does not crash upon starting.	Passed
3	Client prompts for file name & priority	Run the client and enter a file name & number between 1 and 3	The program should display the prompts and accept the input assuming valid	Passed
4	Invalid file names are rejected by the client	Run the client and enter an invalid file name	An error message will appear on both the client & the server stating the file name was invalid	Passed
5	Invalid priorities prompt the user of proper usage & ask again	Run the client and enter an invalid priority	The client will see a usage explanation and will be asked to put in another filename/priority.	Passed
6	Valid file names & priorities will have the server send lots of data to the client regarding the file name sent	Run the client, enter "100mb.txt" and any priority from 1-3	Lots of data of numbers should appear, as the file contains numbers	Passed
7	Client and server acknowledge when a file transfer is completer	Run test #6 and wait for the transfer to finish.	Client program should exit and the server should have a message staying which PID has finished the transfer of the file	Passed
8	The server can handle more than one client request at separate times	Run test #7 multiple times with varying priorities.	The server program should display three separate priority numbers & transfer finished messages one after the other	Passed
9	The server can handle more than one clients requests simultaneously	Run test #7, however with multiple clients at once	The server should print more than one priority, and then show them one after another exiting. All files should be sent successfully	Passed
10	The server handles priority, where if you start two clients at the same time to read the same file, but one has a	Run test #7 on 2-3 clients at the same time. Start at the same time. Same	Priority 3 should exit before priority 2, and priority 2 should exit before priority 1.	Passed

	higher priority, that higher priority should finish first.	file name, just priority differs.		
11	If two clients are running and one force exits, the other clients should not be affected and the server should clean up all leftover messages.	Run test #9, however on one client hit control-C mid transfer.	The other client should still finish receiving data, and typing IPCS should show 0 messages in the queue.	Passed
12	If the server force exits, the clients should all exit as well being shown an error, and the message queue should be cleaned up.	Run test # 9 and his control-C on the server.	Server should exit, clients should exit with an error message & typing IPCS should show the message queue has been cleaned up.	Passed

Test 1) Client runs without crashing

Test Explanation: The client program should be able to run without crashing

Expected Output: The program does not crash upon starting.

FIGURE 1: Program Output

```
Applications Terminal Thu Feb 4,00:22 Croscoe@dhcp-142-232-155-178:-/Documents/Assignment2 X

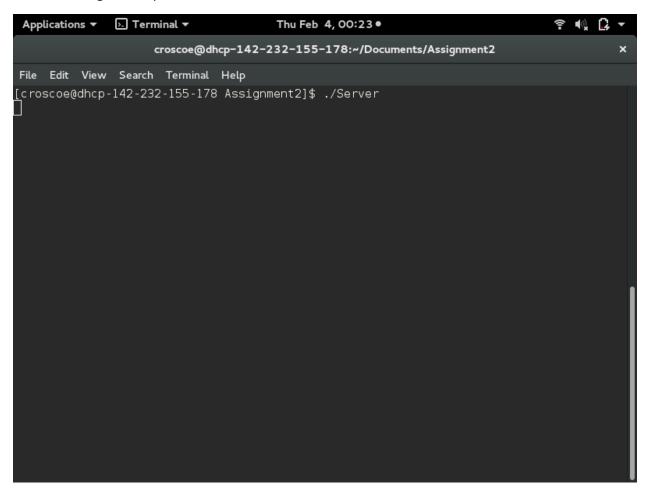
File Edit View Search Terminal Help
[croscoe@dhcp-142-232-155-178 Assignment2]$ ./Client
Enter a file name to get the contents of. ('q' to quit or 'h' for help)
```

Test 2) Server runs without crashing

Test Explanation: The server program runs without crashing, it simply hangs for a message from the client.

Expected Output: The program does not crash upon starting.

FIGURE 2: Program Output



Test 3) Client prompts for file name & priority

Test Explanation: When the client starts it asks for a file name and after giving it the file name it asks for priority. These output messages should show their requests and it will let you input messages.

Expected Output: The program should display the two prompts & accept user input at the appropriate times

FIGURE 3: Output below showing it

```
Applications Terminal Thu Feb 4,00:22  

croscoe@dhcp-142-232-155-178:~/Documents/Assignment2 

X

File Edit View Search Terminal Help

[croscoe@dhcp-142-232-155-178 Assignment2]$ ./Client

Enter a file name to get the contents of. ('q' to quit or 'h' for help)

100mb.txt

Enter the priority on a scale of 1 (low) to 3 (high)

1

1
```

Test 4) Server rejects invalid file names

Test Explanation: If the client sends the server an invalid file name, the server will reply with an error message.

Expected Output: Client & server display an error message. The client will close, however the server will remain open.

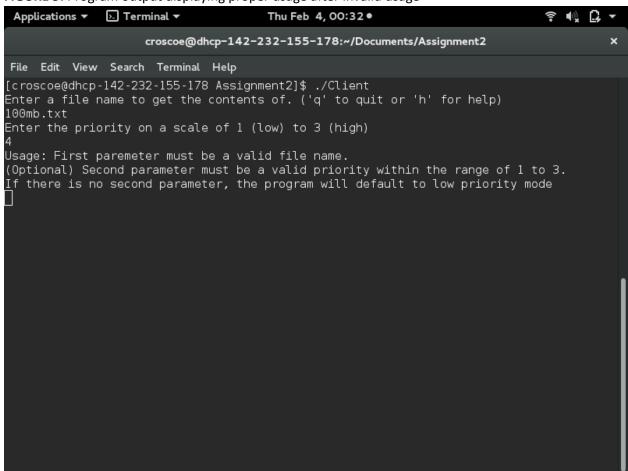
FIGURE 4: Client output, showing at the bottom that there was an error opening the file.

Test 5) Client setting invalid priority will prompt for proper usage

Test Explanation: The client handles invalid priority. Type a priority outside the given range

Expected Output: After typing priority 4, a usage explanation should appear.

FIGURE 5: Program output displaying proper usage after invalid usage

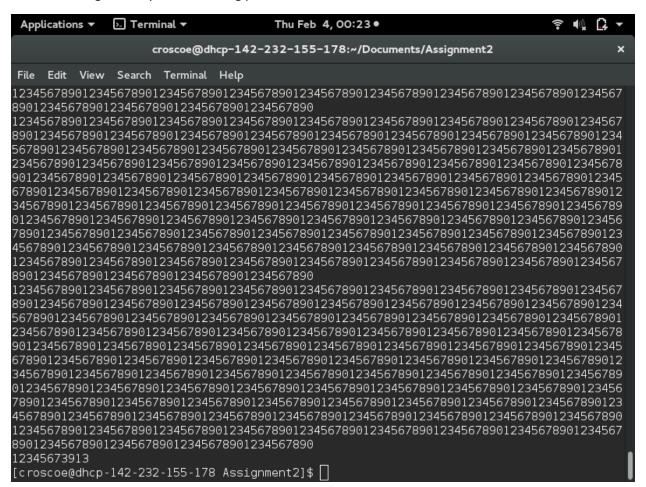


Test 6) Client receives data from server

Test Explanation: Client asking for a valid file name & priority ends with the client receiving lots of information regarding the file requested.

Expected Output: The entire screen should be flooded with information/numbers.

FIGURE 6: Program output of receiving packets



Test 7) Client and server acknowledge when a transfer is complete

Test Explanation: After transferring a file, both client and server acknowledge it is finished. Run test #6 again but wait for it to finish.

Expected Output: Client should exit upon completion, server should state the clients PID has finished and hang for more input.

Result: Passed

FIGURE 7a: Client program output

45678901234567890123456789012345678901234567890123456789012345678901234567890123456789012345678901234567890 12345678901234567890123456789012345678901234567890123456789012345678901234567890123456789012345678901234567 8901234567890123456789012345678901234567890 12345673913 [croscoe@dhcp-142-232-155-178 Assignment2]\$

FIGURE 7b: Server program output



Test 8) Server can handle multiple client requests at separate times

Test Explanation: Redo test #7 multiple times. The server should handle them all equally and not lose functionality after finishing one.

Expected Output: The server should say all tests started & finished

FIGURE 8: Server output

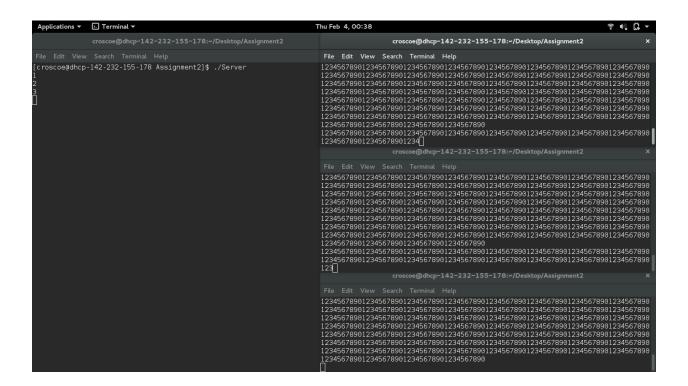
Test 9) Server can handle multiple client request simultaneously

Test Explanation: Run test #7 but on multiple clients at the same time.

Expected Output: The clients should all receive data & the server should handle all requests.

Result: Passed

FIGURE 9: Program output

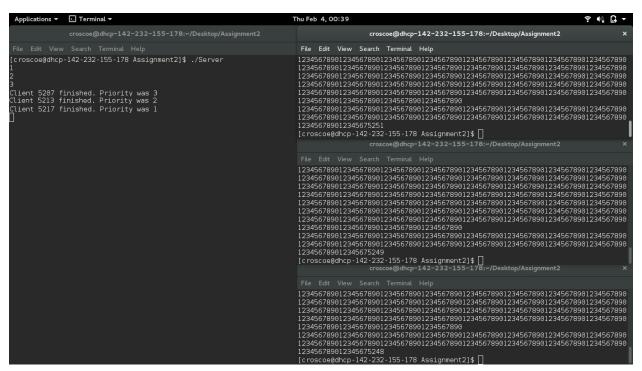


Test 10) Server handles priority

Test Explanation: The server handles priority, where if you start two clients at the same time to read the same file, but one has a higher priority, that higher priority should finish first. Run test #7 on 2-3 clients at the same time. Start at the same time. Same file name, just priority differs.

Expected Output: Higher priority clients should exit first

FIGURE 10: Program output

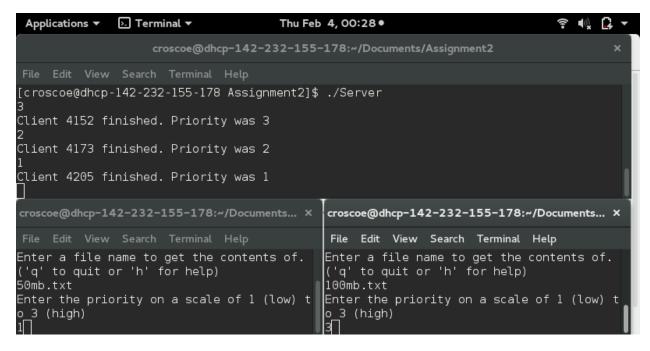


Test 11) Service Name & Protocol to Port Resolution

Test Explanation: If two clients are running and one force exits, the other clients should not be affected and the server should clean up all leftover messages. Run test #9 and control-C one of the clients.

Expected Output: One client exits, the rest are handled. Server acknowledges the exit and cleans up.

FIGURE 11: Program output



Test 12) Exiting the server will exit clients & cleanup

Test Explanation: If the server force exits, the clients should all exit as well being shown an error, and the message queue should be cleaned up. Run test #9 and control-C the server side. The clients should close.

Expected Output: Clients should close with an error, server closes. IPCS shows the message queue was closed

Result: Passed

FIGURE 10a: Program output

