

# Space Wars Questionnaire

Enjoy the game Space Wars! The controls are displayed before you play. Two player mode may be hard to test alone, but be sure to at least try out the single player mode and see how high you can score. The single player mode has more ammo and fuel so you can try to last longer. My high score is 30. Best hint is to not let too many asteroids accululate and in a pinch, use the warp. Just be wary that using the warp can place you in a spot you might not be able to fly out of. And then just answer the questions below with any feedback!

## Questions:

- Did you find any problems or bugs while playing the game?
- Was any part of the game not enjoyable? If so, what?
- If there was one thing you'd change, what would you?

## Responses:

### Person 1: Brandon Metzger

1. No bugs found while playing the game in either mode
2. For being such a simple game, it took practice to score a very high score.
3. Gravity might have been too strong for my taste, but added a different type of game play than expect.

### Person 2: Laura Stevens

1. I didn't know what to look for, but nothing wrong happened when I played it.
2. The game was a little fast paced for someone who doesn't play games very often.
3. I would have slowed down the movement of everything a little. Things start to get hard to track when there are a lot of asteroids on the screen.

### Person 3: Daniel Personius

1. Played the the two player with Carson and there were no errors. I didn't find any errors in the Single player either. It was much harder.
2. The gravity was a lot stronger than I would have liked. It made it harder to control the ships and time movements.
3. I would make the gravity less intense than it is on the two player mode so that people can focus more on playing against each other than fighting the gravity.