CARSON STROUT

Boise, ID | carson.strout42@gmail.com | carsonstrout.github.io | (510) 414-8957

EDUCATION

Boise State University | 2020 - Ongoing

BS - Innovation and Design: Games, Interactive Media, and Mobile Technology (Expected Graduation: May 2025)

SKILLS

- Programming Experience
 - C#, Unity, Java, Agile, HTML, CSS, JavaScript, Git
- Design Software
 - Adobe Photoshop, Adobe Illustrator, Adobe Animate, Blender, Adobe Premiere Pro

PROJECTS

A Thief's Dilemma | 2/2023 - 5/2023

github

Interactive Comic Book on Quantum Mechanics

- Roles: Project Leader, Lead Programmer, Artist, Animator, 3D Modeler, Level Designer, Sound Designer
- About: A story-based interactive comic book about a master thief who has access to powers
 related to quantum mechanics. As the thief loses his perception of reality over time, the art style,
 and the unique games connected to each of the three sections, devolve into more and more
 abstract visuals.

Dead West | 3/2023 - 5/2023

github

Hybrid Animation Experience with Head Tracking

- Roles: 3D Modeler, Programmer
- About: In this chilling hybrid animation experience, you journey through the cabins of an
 old-western train, witnessing ghostly passengers carrying out a variety of eerie and dangerous
 tasks. With built in face tracking capabilities, you can actively move the camera to look at specific
 areas and events along the way.

Jump Monke Jump | 10/2022 - 12/2022

github

Multiplayer AR Platformer

- Roles: Lead Programmer
- **About:** An android application that uses the camera's AR capabilities to place a competitive, 2-player platformer game in the real world.

Honors and Accomplishments

Boy Scout Troop 15 | Eagle Scout | 12/2015

- Received donated computer parts to build a set of computers
- Donated the built computers to a senior home located in Oakland, CA
- Hosted several sessions that involved teaching groups of seniors various computer applications that would be beneficial for communication and everyday use