

UB CCO WG - November 27

Provided by Fathom AI

[VIEW RECORDING - 63 mins \(No highlights\)](#)

[Basketball ontology overview @ 0:00](#)

James presented his initial taxonomy for modeling basketball actions and statistics using BFO and CCO classes. Participants engaged James to refine his conceptualization of shots, scoring, and the referee's role in judging outcomes.

[Modeling a Steph Curry three-point shot @ 4:12](#)

James detailed how Steph Curry's three-point shot attempt would be represented, incorporating roles, locations, processes and agents. Discussions centered on differentiating shots from other scoring acts and the referee's judgment in scoring.

[Roles and matches @ 17:57](#)

James outlined player and team roles like point guard and how matches involve groups of agents. Participants did not raise issues with this conceptualization.

[The basketball court as a site @ 19:24](#)

James modeled the court as a site with zones impacting scoring values. Discussions clarified boundary lines as fiat parts demarcating scoring rules.

[Intentionality in shots and scoring @ 24:00](#)

Debates addressed distinguishing intended acts from consequences, planning from intending, and tracking objective outcomes versus records. Participants provided examples complicating the modeling of intentionality.

[Future extensions and improvements @ 45:10](#)

Proposed additions centered on agents like scorekeepers and processes like reviews. Participants emphasized uncoupling shots from scoring and representing temporal and judgmental aspects to address edge cases.