



Dev Environments: Usage

Dev environments is designed to give a you a way to define different build types in code and limit some functionality to those environments.

Environments

Release

Intended for release builds of the projects.

Development

Intended for builds when making the project and developing new features.

Test

Indented for builds that are similar to release, but with testing tools or settings enabled to check things over.

Switching environments

You can switch environment from the toolbar in the editor next to the scene switching button. You will be prompted to confirm switching environment when doing so. The button will display the current environment as well.

