

1. Recursive functions:

- a. Write a recursive function with the following prototype that returns the sum of all the digits of an integer:

```
int sum_of_digits(int);
```

For example, both -23 and 23 will return 5.

- b. Write a recursive function to get an  $n^{th}$ -level approximation to the golden mean ratio,

$$\tau = \frac{1}{1 + \frac{1}{1 + \frac{1}{1 + \dots}}}$$

For example, the 1<sup>st</sup> level approximation would be  $\tau \approx \frac{1}{1+1} = 0.5$

- c. Write a main program to test your functions

2. Write a program to complete the following tasks:

- a. Print a message "Do you want to play (Y/N)?"
- If user inputs 'Y' or 'y'
    - Ask user for a positive integer
      - If the input is not a positive integer
        - print out a message "try again "
        - Ask the user for the input again
      - Otherwise
        - If the number is even, divide it by 2
        - If it's odd, multiple by 3 and add 1
        - Repeat the steps 1&2 until the result is 1.
        - Print out message "it took 3 steps to reduce 8 to 1" in the case where the input is 8.
    - Otherwise, skip to the end of the program and exit normally
  - Repeat step a.

**Note:** try to use switch statements wherever you can instead of if...else if...

3. BONUS (extra 25pts): (optional)

Write a recursive function, `move_rings`, that shows the solution to the following puzzle:

*You have 3 stacks of rings. Each ring is smaller than the one it sits. To start out, all rings are at stack A. Challenge: move all rings from stack A to stack C, subject to these constraints: (a) you can only move one ring at a time; (b) you only move any ring to either stack A, B, or C; (c) you can place a ring only on top of a larger ring.*

Each time a ring is moved, your function will print out a message about the move. For example, if you are moving a ring from stack B to stack A, print out the message "move from B to A".

*Hint:*

- you know the base case solution where there is just one ring
- the parameters of the function should have the information on
  - the number of rings to be moved;
  - the stack the rings are to be moved from;

- the stack the rings are to be moved to;
- the spare stack

```
void move_rings(int n, char from, char to, char spare);
```

In `main()` function, get a user input for the number of rings, then call your *move\_rings* function.  
In the case of `n=2`, your output should look like this:

```
How many rings in stack A? 2  
move from A to B  
move from A to C  
move from B to C
```

Submit all your source files along with the screen shots of their output on line.