

Carter Bohin

Case study

Purple Tigers



Information Systems & Technology

- With a team of 4 create a revamp on Utah Valleys IS&T website.
- Do tests and tasks to help research on how to fix the website.
- Brainstorm and come up with a plan to make the website better.
- Work as a team to create a website wireframe, surface comp, and finally the prototype.
- Present the final product

Project Overview

Challenges

This was my first class where it is in a group. It was hard to work as a group because everyone has their own life outside of school so it was hard to get work done outside of class.

Solutions

Reminders were key to getting others on task and also hold people accountable. Settings goals and outcomes was also a good things that helped. Creating a list of what everyone needed to accomplish.

Gained

Understanding how others work and that you can't always count on others to get things done. It can be amazing when everyone works together and gets things done. But it can also be hard to achieve this.



UVU Information Systems & Technology

The website is not user accessible and as a group we need to make the website look good and be more accessible to a student trying to learn more about the program.

What makes Unique?

Working as a team to do research and create a better website for IS&T page.

Roles & Responsibilities

- Team member
- Team Lead 4 times



Overview

Objective:

Working as a team to make the IS&T website look better and be more user accessible.

Main Goals:

Research UVU IS&T and find things that need to be removed and added to make it a better experience for students that are looking to apply in the program.

Our goal was to make it more accessible for masters students to apply and find information about the program.



The Challenges

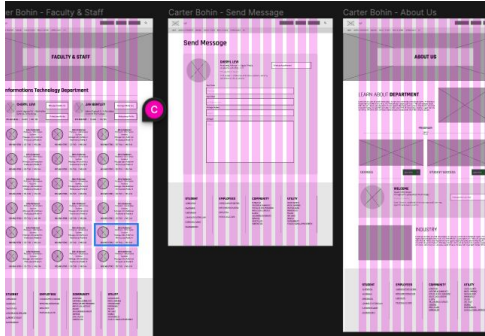
1. There were some challenges with the number one being group members not getting work done. This was rare but it would come up and it would be a pain.
2. Group members missing class. This was hard to give them the information that they needed.
3. Missing class 2 times made it hard to catch up for me. I felt lost when I came back and I can see why you rely on your group to help you get the material you need.

One thing I took over

At one point I was left alone to finish one of the projects alone. It was the eye-tracking test.

I had to get a volunteer and ask them questions while they went through the old IS&T website design and critique it. Also they would have to follow tasks based on our personal which was a masters student or someone who wanted to be a masters student.

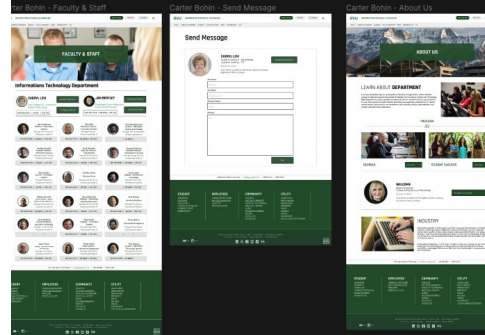
Some of My Work



Wireframes

Client: IS&T

Created 3 wireframes of revamps on the UVU IS&T website



Surface Comp

Client: IS&T

Made the wireframes turn into surface comps with color and wording.



Prototyping

Client: IS&T

Took the final pages and made them clickable.



Final Results

The final project went well. I did a lot of contribution and overall felt like my team did a good job. I would love to work with them again in the future. Here is a link to the final prototype to our project.

<https://www.figma.com/proto/FbRg41wP51VdMup5uNgXbD/ProtoTyping?page-id=0%3A1&type=design&node-id=3-4607&viewport=1280%2C469%2C0.05&t=vMMkCy9ZaFOaBG7u-1&scaling=min-zoom&starting-point-node-id=3%3A4607&mode=design>