**Problem Statement: To create a Media Distribution Center in C# for Windows platform.**

Feature List

* Browse a Library of Media hosted on a server.
* Create a GUI interface for using this Distribution Center
* Download said media.
* Maintain user login, with friends list and mailbox.
* Implement tag searching and folder storage system.
* Test using NUnit for C#.
* Have English and Japanese support.
* Integrate with Paypal, to simulate a real world application

**Coding Standards:** Use C# standards provided by Austin.

**Coding Schedule:**

**Week 5:** Z- User Logon. J- Downloading Media. A-Tag Searching

**Week 7:** Browse library of Media

**Week 8/9:** Folder Storage, GUI Client

**Week 10:** Mocking with Paypal, Language Support