



# **Storage efficiency**

## **ONTAP 9**

NetApp  
December 01, 2022

# Table of Contents

- Storage efficiency ..... 1
  - Thin provisioning ..... 1
  - Deduplication ..... 1
  - Compression ..... 2
  - FlexClone volumes, files, and LUNs ..... 2

# Storage efficiency

## Thin provisioning

ONTAP offers a wide range of storage efficiency technologies in addition to Snapshot copies. Key technologies include thin provisioning, deduplication, compression, and FlexClone volumes, files, and LUNs. Like Snapshot copies, all are built on ONTAP's Write Anywhere File Layout (WAFL).

A *thin-provisioned* volume or LUN is one for which storage is not reserved in advance. Instead, storage is allocated dynamically, as it is needed. Free space is released back to the storage system when data in the volume or LUN is deleted.

Suppose that your organization needs to supply 5,000 users with storage for home directories. You estimate that the largest home directories will consume 1 GB of space.

In this situation, you could purchase 5 TB of physical storage. For each volume that stores a home directory, you would reserve enough space to satisfy the needs of the largest consumers.

As a practical matter, however, you also know that home directory capacity requirements vary greatly across your community. For every large user of storage, there are ten who consume little or no space.

Thin provisioning allows you to satisfy the needs of the large storage consumers without having to purchase storage you might never use. Since storage space is not allocated until it is consumed, you can "overcommit" an aggregate of 2 TB by nominally assigning a size of 1 GB to each of the 5,000 volumes the aggregate contains.

As long as you are correct that there is a 10:1 ratio of light to heavy users, and as long as you take an active role in monitoring free space on the aggregate, you can be confident that volume writes won't fail due to lack of space.

## Deduplication

*Deduplication* reduces the amount of physical storage required for a volume (or all the volumes in an AFF aggregate) by discarding duplicate blocks and replacing them with references to a single shared block. Reads of deduplicated data typically incur no performance charge. Writes incur a negligible charge except on overloaded nodes.

As data is written during normal use, WAFL uses a batch process to create a catalog of *block signatures*. After deduplication starts, ONTAP compares the signatures in the catalog to identify duplicate blocks. If a match exists, a byte-by-byte comparison is done to verify that the candidate blocks have not changed since the catalog was created. Only if all the bytes match is the duplicate block discarded and its disk space reclaimed.



*Deduplication reduces the amount of physical storage required for a volume by discarding duplicate data blocks.*

## Compression

*Compression* reduces the amount of physical storage required for a volume by combining data blocks in *compression groups*, each of which is stored as a single block. Reads of compressed data are faster than in traditional compression methods because ONTAP decompresses only the compression groups that contain the requested data, not an entire file or LUN.

You can perform inline or postprocess compression, separately or in combination:

- *Inline compression* compresses data in memory before it is written to disk, significantly reducing the amount of write I/O to a volume, but potentially degrading write performance. Performance-intensive operations are deferred until the next postprocess compression operation, if any.
- *Postprocess compression* compresses data after it is written to disk, on the same schedule as deduplication.

**Inline data compaction** Small files or I/O padded with zeros are stored in a 4 KB block whether or not they require 4 KB of physical storage. *Inline data compaction* combines data chunks that would ordinarily consume multiple 4 KB blocks into a single 4 KB block on disk. Compaction takes place while data is still in memory, so it is best suited to faster controllers.

## FlexClone volumes, files, and LUNs

*FlexClone* technology references Snapshot metadata to create writable, point-in-time copies of a volume. Copies share data blocks with their parents, consuming no storage except what is required for metadata until changes are written to the copy. FlexClone files and FlexClone LUNs use identical technology, except that a backing Snapshot copy is not required.

Where traditional copies can take minutes or even hours to create, FlexClone software lets you copy even the largest datasets almost instantaneously. That makes it ideal for situations in which you need multiple copies of identical datasets (a virtual desktop deployment, for example) or temporary copies of a dataset (testing an

application against a production dataset).

You can clone an existing FlexClone volume, clone a volume containing LUN clones, or clone mirror and vault data. You can *split* a FlexClone volume from its parent, in which case the copy is allocated its own storage.



*FlexClone copies share data blocks with their parents, consuming no storage except what is required for metadata.*

## Copyright information

Copyright © 2022 NetApp, Inc. All Rights Reserved. Printed in the U.S. No part of this document covered by copyright may be reproduced in any form or by any means—graphic, electronic, or mechanical, including photocopying, recording, taping, or storage in an electronic retrieval system—without prior written permission of the copyright owner.

Software derived from copyrighted NetApp material is subject to the following license and disclaimer:

THIS SOFTWARE IS PROVIDED BY NETAPP “AS IS” AND WITHOUT ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, WHICH ARE HEREBY DISCLAIMED. IN NO EVENT SHALL NETAPP BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

NetApp reserves the right to change any products described herein at any time, and without notice. NetApp assumes no responsibility or liability arising from the use of products described herein, except as expressly agreed to in writing by NetApp. The use or purchase of this product does not convey a license under any patent rights, trademark rights, or any other intellectual property rights of NetApp.

The product described in this manual may be protected by one or more U.S. patents, foreign patents, or pending applications.

LIMITED RIGHTS LEGEND: Use, duplication, or disclosure by the government is subject to restrictions as set forth in subparagraph (b)(3) of the Rights in Technical Data -Noncommercial Items at DFARS 252.227-7013 (FEB 2014) and FAR 52.227-19 (DEC 2007).

Data contained herein pertains to a commercial product and/or commercial service (as defined in FAR 2.101) and is proprietary to NetApp, Inc. All NetApp technical data and computer software provided under this Agreement is commercial in nature and developed solely at private expense. The U.S. Government has a non-exclusive, non-transferrable, nonsublicensable, worldwide, limited irrevocable license to use the Data only in connection with and in support of the U.S. Government contract under which the Data was delivered. Except as provided herein, the Data may not be used, disclosed, reproduced, modified, performed, or displayed without the prior written approval of NetApp, Inc. United States Government license rights for the Department of Defense are limited to those rights identified in DFARS clause 252.227-7015(b) (FEB 2014).

## Trademark information

NETAPP, the NETAPP logo, and the marks listed at <http://www.netapp.com/TM> are trademarks of NetApp, Inc. Other company and product names may be trademarks of their respective owners.